## MACAULAY2 NOTES – MATH 538 FALL 2013

## KARL SCHWEDE

## 1. Monday, September 9th, 2013

I hope to teach you about rings, ideals and perhaps some about modules. We begin by defining rings:

R = CC[x,y] S = QQ[a,b] T = ZZ/5[u,v]For example, P

For example. Rings over finite fields tend to have faster computations (for obvious reasons). It's probably better to work with one ring at a time (unless you need more). You can always run **restart** to reset everything.

We can then define ideals:

```
I = ideal(u<sup>2</sup>-v<sup>3</sup>, u<sup>3</sup>+u*v<sup>2</sup>+v<sup>7</sup>)
J = ideal(u<sup>3</sup>, u<sup>2</sup>*v, u*v<sup>2</sup>, v<sup>3</sup>)
```

We can add, multiply or intersect them:

```
I + J
```

```
I*J
```

```
intersect(I, J)
```

We can compare whether they are contained in each other

```
isSubset(I*J, intersect(I, J))
isSubset(intersect(I,J), I*J)
```

Check the counterexamples you found to (b) using Macaulay2.

We can even form quotients by them.

Q1 = T/IQ2 = T/J

Lets talk about ring maps.

f = map(Q2, T, {sub(u, Q1), sub(v, Q1)})

makes a map to Q2 from T sending the generators of T to their images in Q1. You can take the kernel of this map by

 $K = \ker f$ 

Is this equal to J?

**Exercise.** Now, verify that  $\mathbb{C}[t(t-1), t^2(t-1)] \cong \mathbb{C}[a, b]/\langle a^3 - b^2 + a * b \rangle$  using the computer (ie, find a map from  $\mathbb{C}[a, b] \to \mathbb{C}[t(t-1), t^2(t-1)] \subseteq \mathbb{C}[t]$  and find the kernel).

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All modules in Macaulay2 are given by finitely many generators and relations (computers are not so good at handling infinitely many generators and relations).

```
restart
R = QQ[a,b,c]
A = matrix{{a+b,a*b,a-b}, {a^2, a*b, b^2}}
M = coker A
N = ker A
```

**Exercise.** Figure out what modules M and N you just constructed.

Lets now play around a little with tensor products. First lets work with  $\mathbb{Z}\text{-}\mathrm{modules}.$ 

```
restart
R = ZZ
A = matrix{ {6, 9} }
M = coker A
trim M
B = matrix{ {0}, {5} }
N = coker B
trim B
M ** N
```

The last entry is the tensor product. Try trimming it.

**Exercise.** Work out the same example by hand. See if you get the answer you expect.

Localization is somewhat tricky. Inverting one element in a ring is not hard  $R[x^{-1}] \cong R[t]/\langle tx - 1 \rangle$ . But the latter module is not usually a finitely generated *R*-module so you can't tensor. There are some packages to help with localization, especially when localizing at prime ideals

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