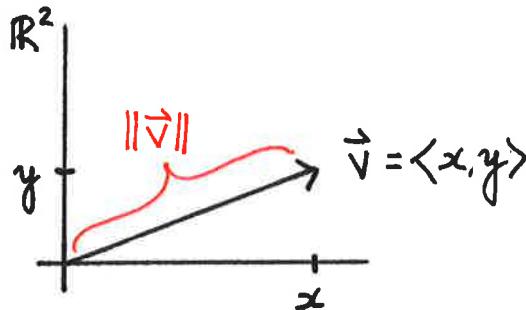


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$$\langle 2, 6 \rangle \in \mathbb{R}^2 \text{ and } \langle 1, -3, 7 \rangle \in \mathbb{R}^3$$

are vectors.



$\|\vec{v}\| = \sqrt{x^2 + y^2}$ is the magnitude of \vec{v} , the length of \vec{v} .

If $\vec{w} = \langle x, y, z \rangle$, then $\|\vec{w}\| = \sqrt{x^2 + y^2 + z^2}$

\vec{v} is a unit vector if $\|\vec{v}\| = 1$

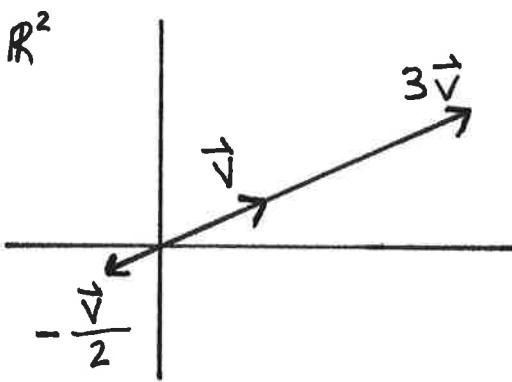
Important vectors:

In \mathbb{R}^2 : $\vec{0} = \langle 0, 0 \rangle$, $\vec{i} = \langle 1, 0 \rangle$, $\vec{j} = \langle 0, 1 \rangle$.

In \mathbb{R}^3 : $\vec{0} = \langle 0, 0, 0 \rangle$, $\vec{i} = \langle 1, 0, 0 \rangle$,
 $\vec{j} = \langle 0, 1, 0 \rangle$, $\vec{k} = \langle 0, 0, 1 \rangle$.

To add vectors, add their coordinates.

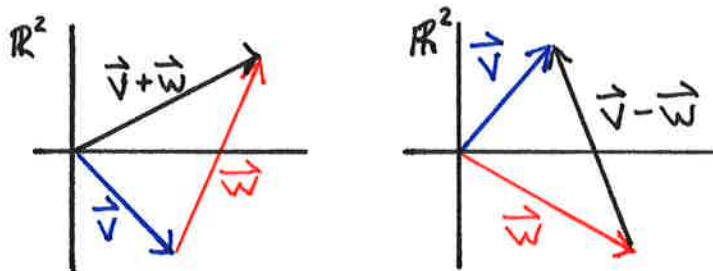
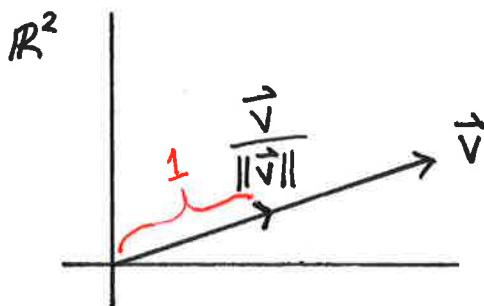
To scale a vector by $a \in \mathbb{R}$,
multiply each coordinate by a .



$3\vec{v}$ is in the same direction as \vec{v} and has 3 times the magnitude.

$-\frac{\vec{v}}{2}$ is in the opposite direction of \vec{v} and has $\frac{1}{2}$ the magnitude.

If $\vec{v} \in \mathbb{R}^n$ (and $\vec{v} \neq \vec{0}$) then $\frac{\vec{v}}{\|\vec{v}\|}$ is the unit vector in direction of \vec{v} .



$\|\vec{v} - \vec{w}\|$ is the distance between \vec{v} and \vec{w}

In \mathbb{R}^2 , $a\vec{i} + b\vec{j} = \langle a, b \rangle$

In \mathbb{R}^3 , $a\vec{i} + b\vec{j} + c\vec{k} = \langle a, b, c \rangle$