



Code-based Cryptography

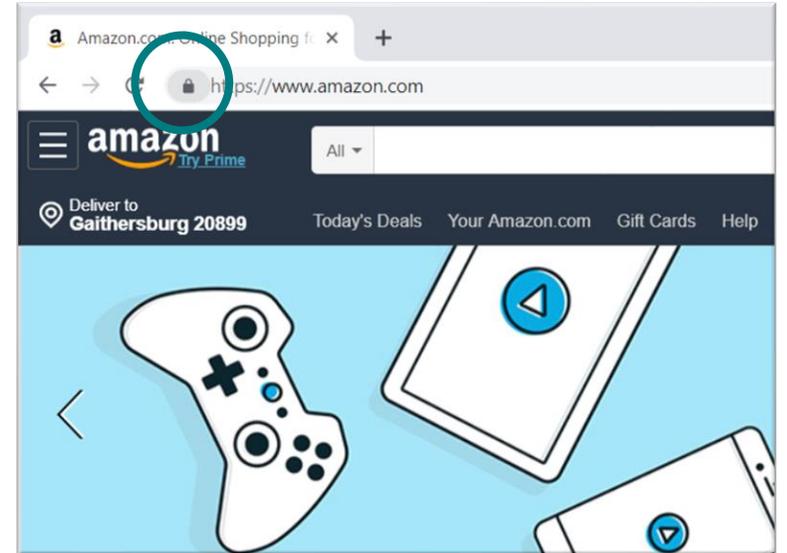
Angela Robinson

BRIDGES Conference, June 7, 2022



Motivation

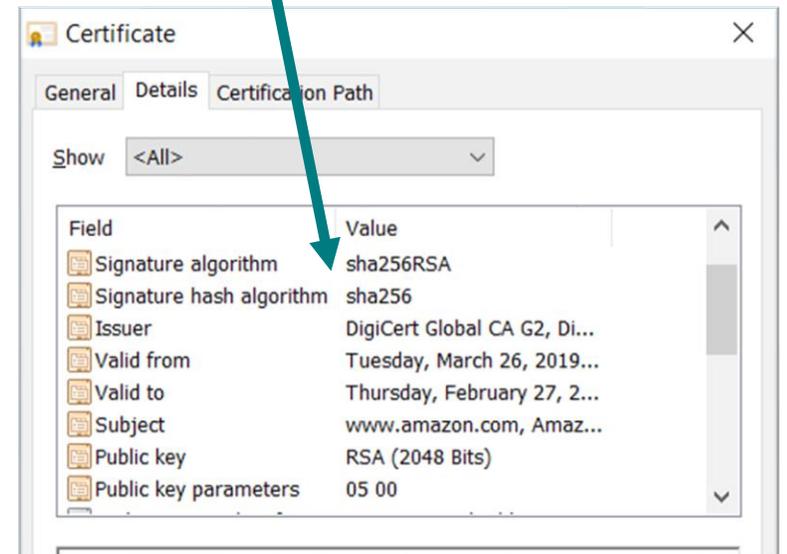
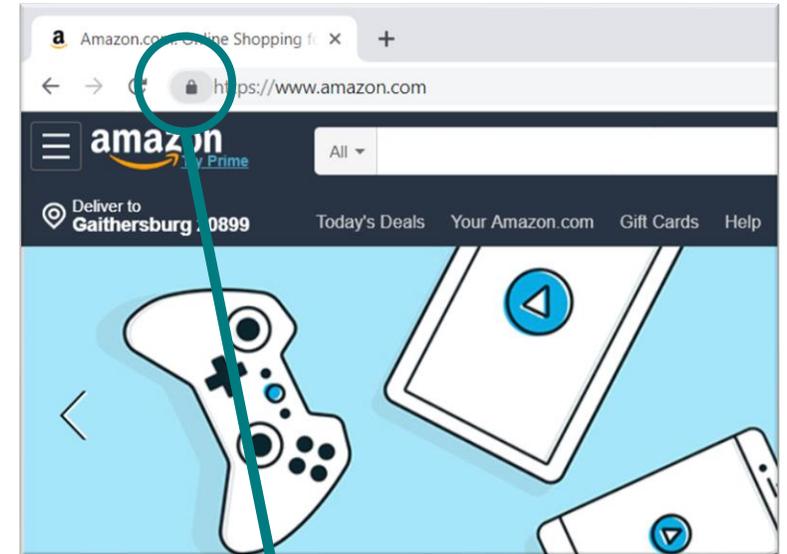
Cryptography sightings



Cryptography sightings

Secure websites are protected using cryptography

- Encryption - confidentiality of messages
- Digital signature - authentication
- Certificates - verify identity



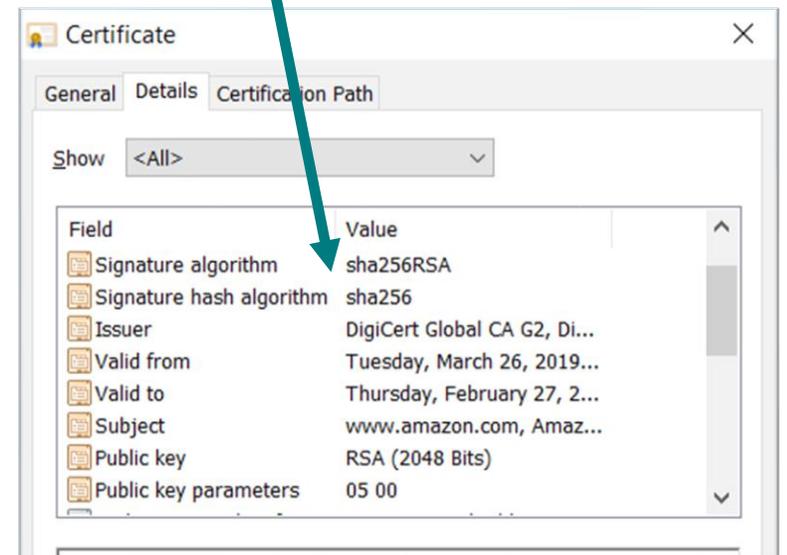
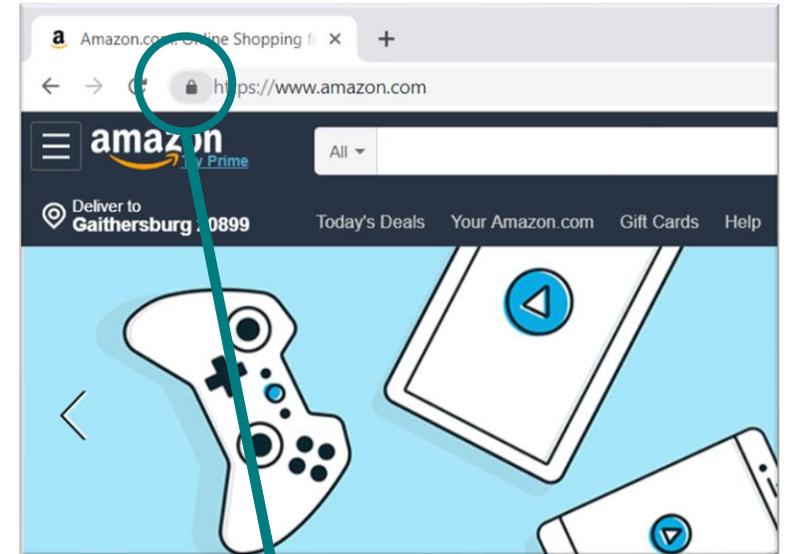
Cryptography sightings

Secure websites are protected using cryptography

- Encryption - confidentiality of messages
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Security is quantified by the resources it takes to break a cryptosystem

- Best known cryptanalysis
- Cost of implementing the cryptanalysis



Cryptography at NIST

Cryptographic Standards

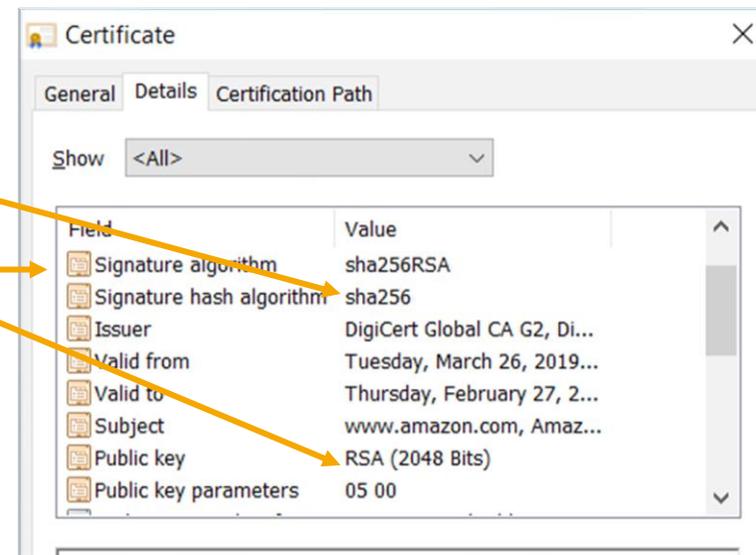
- Hash functions
- Encryption schemes
- Digital signatures
- ...

Cryptography at NIST

Cryptographic Standards

- Hash functions
- Encryption schemes
- Digital signatures
- ...

Example



Present threat

Some current NIST standards are vulnerable to quantum threat.

Peter Shor (1994): polynomial-time quantum algorithm that breaks

- Integer factorization problem (RSA)
- Discrete logarithm problem (Diffie-Hellman Key Exchange, Elliptic Curve DH, ...)
- **Impact: a full-scale quantum computer can break today's public key crypto**

Options for mitigating the threat

- ~~Stop using public key crypto~~ not practical
- Find quantum-safe public key crypto

NIST PQC Standardization effort

Call for public key cryptographic schemes believed to be quantum-resistant (2016)

- Received 80+ submissions (2017)
- Only 15 submissions are still under consideration (2022)
- **Code-based algorithms**
 - Round 2: BIKE, Classic McEliece*, HQC, LEDAcrypt**, NTS-KEM*
 - Round 3: BIKE, Classic McEliece, HQC

*merged during Round 2

** broken [APRS2020]



Background

Error-correcting codes

Noisy channels

Messages are sent over various channels

- Analog
 - Compact disks, DVDs
 - Radio
 - Telephone
- Digital



Environmental noise can distort or alter the message before it is received



Error-correcting codes

Error-detecting and error-correcting codes are designed to locate and remove noise from messages received over noisy channels



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This is accomplished by adding some **extra bits** to the message before transmission that will enable error-detection and error-correction

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Example: Repetition code. Consider message 1001001



Repetition code

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1001001 1001001 1001001 → Noisy channel → 1001101 1001001 0001001

1. Sender sends 3 copies of the message
2. Receiver decodes by taking most frequent bit for each position

Repetition code

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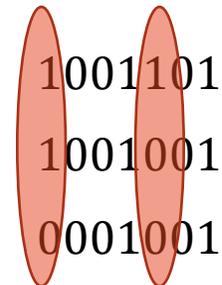
1001101
1001001
0001001

Repetition code

Example: Repetition code. Consider message 1001001



1. Sender sends 3 copies of the message
2. Receiver decodes by taking most frequent bit for each position
3. Receiver recovers 1001001



Disadvantages?

Error-correcting codes

Error-detecting and error-correcting codes are designed to locate and remove noise from messages received over noisy channels



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Definitions



Definition: a **vector space** over a field \mathbb{F} consists of a set V (of vectors) and a set \mathbb{F} (of scalars) along with operations $+$ and \cdot such that

- If $x, y \in V$, then $x + y \in V$
- If $x \in V$ and $\alpha \in \mathbb{F}$, then $\alpha \cdot x \in V$

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Definition: The **dimension** of a vector space is the cardinality of its bases

Example: \mathbb{R}^3 is a vector space, $B = \{1 \ 0 \ 0, 0 \ 1 \ 0, 0 \ 0 \ 1\}$ is the standard basis for \mathbb{R}^3

$$\dim(\mathbb{R}^3) = 3.$$

Definitions

\mathbb{F}_2 - finite field of two elements

denote the additive identity by $\mathbf{0}$

denote the multiplicative identity by $\mathbf{1}$

\mathbb{F}_2^n - vector space over \mathbb{F}_2

elements are vectors of length n whose components are from \mathbb{F}_2

standard basis: $\left\{ \begin{array}{l} 1\ 0\ 0\ 0\ \dots\ 0 \\ 0\ 1\ 0\ 0\ \dots\ 0 \\ \vdots \\ 0\ 0\ 0\ 0\ \dots\ 1 \end{array} \right.$

scalars $\{\mathbf{0}, \mathbf{1}\}$

Binary linear code

Definition: a **binary linear code** $C(n, k)$ is a k -dimensional subspace of \mathbb{F}_2^n .

The code $C: \mathbb{F}_2^k \rightarrow \mathbb{F}_2^n$ maps information vectors to codewords



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How do we describe a code?



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How do we describe a code?

1. Select a basis of the k -dim vector space $\{g_0, g_1, \dots, g_{k-1}\}$
2. Basis forms a **generator matrix** $G_{k \times n}$ of the code

$$G = \begin{bmatrix} g_{0,0} & \cdots & g_{0,n-1} \\ \vdots & \ddots & \vdots \\ g_{k-1,0} & \cdots & g_{k-1,n-1} \end{bmatrix}$$

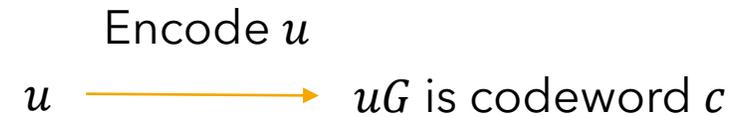


Descriptions of a code $\mathcal{C}(n, k)$

Two equivalent descriptions of $\mathcal{C}(n, k)$

- Generator matrix

- Encoding: multiply k -bit information word u by G
- codewords are x such that there's a solution u to $uG = x$



Descriptions of a code $C(n, k)$

Two equivalent descriptions of $C(n, k)$

- Generator matrix
 - Encoding: multiply k -bit information word u by G
 - codewords are x such that there's a solution u to $uG = x$
- Parity-check matrix H (dimension $(n - k) \times n$)
 - $GH^T = 0$
 - codewords are x such that $Hx^T = 0$
 - Product of generic n -bit vector with H^T is called a syndrome

Encode u
 $u \longrightarrow uG$ is codeword c

Descriptions of a code $\mathcal{C}(n, k)$

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Example: Let $H, \mathbf{x}_1, \mathbf{x}_2$ be as follows.

$$H = \begin{bmatrix} 1 & 0 & 0 & 1 & 1 & 0 \\ 0 & 1 & 0 & 1 & 0 & 1 \\ 0 & 0 & 1 & 0 & 1 & 1 \end{bmatrix}$$

$$\mathbf{x}_1 = [0 \ 0 \ 1 \ 0 \ 0 \ 1]$$

$$\mathbf{x}_2 = [1 \ 0 \ 1 \ 0 \ 1 \ 0]$$

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$$Hx_1^T = \begin{bmatrix} 1 & 0 & 0 & 1 & 1 & 0 \\ 0 & 1 & 0 & 1 & 0 & 1 \\ 0 & 0 & 1 & 0 & 1 & 1 \end{bmatrix} \begin{bmatrix} 0 \\ 0 \\ 1 \\ 0 \\ 0 \\ 1 \end{bmatrix} = \begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix}$$

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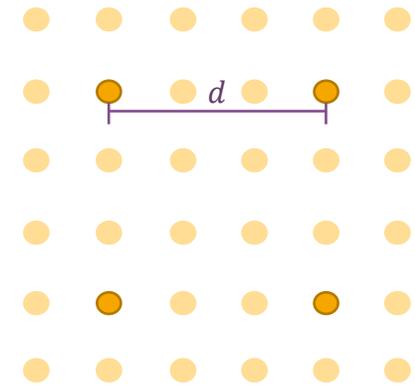
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Syndrome is nonzero, so x_1 is not in the code defined by H .

Error correction

Definition: A linear (n, k, d) -code C over a finite field \mathbb{F} is a k -dimensional subspace of \mathbb{F}^n with **minimum distance** $d = \min_{x \neq y \in C} \text{dist}(x, y)$, where dist is the Hamming distance.

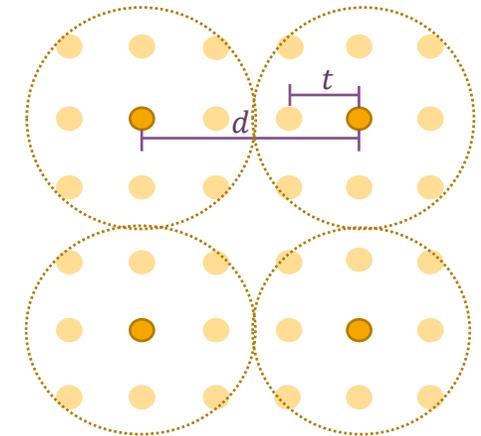


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Theorem.

A linear (n, k, d) -code C can correct up to $t = \left\lfloor \frac{d-1}{2} \right\rfloor$ errors.

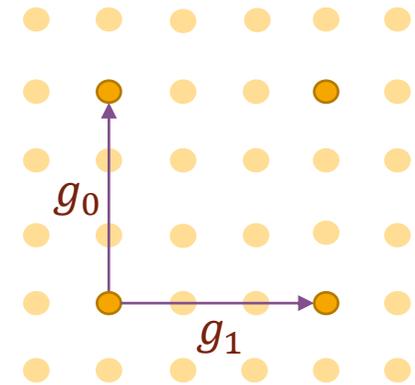


Please excuse visual imperfections

Visual recap

Generator matrix formed by basis vectors

Code is closed under addition, scalar multiplication



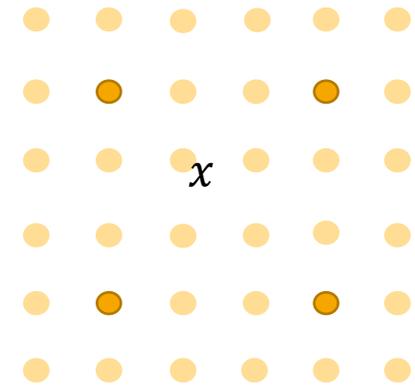


Hard problems

Decoding problems

General Decoding Problem

Given $x \in \mathbb{F}^n$, find $c \in \mathcal{C}$ such that $\text{dist}(x, c)$ is minimal.

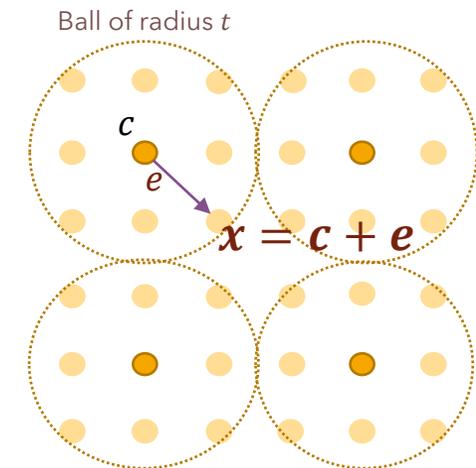


Decoding problems

General Decoding Problem: Given an $[n, k, d]$ linear code C , $t = \lfloor \frac{d-1}{2} \rfloor$, and a vector $x \in \mathbb{F}^n$, find a codeword $c \in C$ such that $\text{dist}(x, c) \leq t$.

Note: If $x = c + e$, and e is a vector with $|e| \leq t$, then x is uniquely determined.

Shown to be NP-complete for **general linear codes** in 1978 (Berlekamp, McEliece, Tilborg) by reducing the three-dimensional matching problem to these problems.



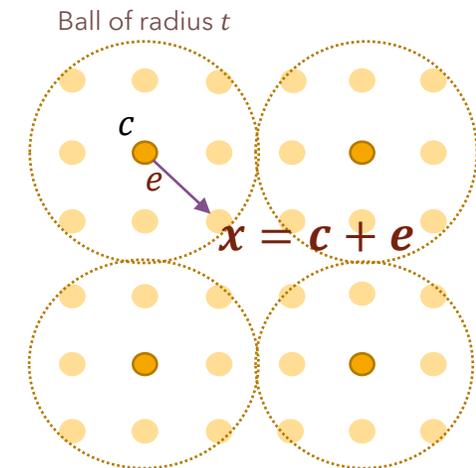
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Note: Not all codes have a minimum distance d . Rewrite problems in terms of linear (n, k) codes.

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Decoding problems

Let $\mathcal{C}(n, k)$ be a linear code over finite field \mathbb{F} .

General decoding problem

Given a vector $\mathbf{x} \in \mathbb{F}^n$, a target weight $t > 0$,
find a codeword $\mathbf{c} \in \mathbb{F}^n$ such that $\mathbf{dist}(\mathbf{x}, \mathbf{c}) \leq t$.

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Syndrome-decoding problem.

Given a parity check matrix $\mathbf{H} \in \mathbb{F}^{(n-k) \times n}$, a syndrome $\mathbf{s} \in \mathbb{F}^{n-k}$, a target weight $t > 0$,
find a vector $\mathbf{e} \in \mathbb{F}^n$ such that $\text{wt}(\mathbf{e}) = t$ and $\mathbf{H} \cdot \mathbf{e}^T = \mathbf{s}$.

Codeword-finding problem

Given a parity check matrix $\mathbf{H} \in \mathbb{F}^{(n-k) \times n}$ and a target weight $w > 0$
find a vector $\mathbf{e} \in GF_2^n$ such that $\text{wt}(\mathbf{e}) = w$ and $\mathbf{H} \cdot \mathbf{e}^T = \mathbf{0}$.

Relevance

In general, code-based cryptosystems rely upon this property:

- Encryption (some sort of matrix-vector product) is easy to compute
- Decryption is difficult without the trapdoor (the secret key which enables efficient decoding)



McEliece Cryptosystem



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First code-based cryptosystem.

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Idea: “hide” a message by converting it into a codeword, then add as many errors as the code is capable of correcting

Let $\mathcal{C}[n, k, d]$ be a linear code with a fast decoding algorithm that can correct t or fewer errors

- Let G' be a generator matrix for \mathcal{C}
- Let S be a $k \times k$ invertible matrix
- Let P be an $n \times n$ permutation matrix

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Define public key $G = SG'P$ with private key S, G', P

- Encrypt: $m \rightarrow mG + e, wt(e) \leq t$
- Decrypt:
 1. Multiply $(mG + e)P^{-1} = mSG' + e'$

$$wt(e) = wt(e')$$

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Encrypt: $m \rightarrow mG + e, wt(e) \leq t$

Decrypt:

1. Multiply $(mG + e)P^{-1} = mSG' + e'$ $wt(e) = wt(e')$
2. $mSG' + e' \longrightarrow$ Fast decoding algorithm $\longrightarrow mSG'$
3. Multiply on the right by G'^{-1} , then by S^{-1} to recover m



Example

McEliece using (7,4) Hamming Code

$$G = \begin{bmatrix} 1 & 0 & 0 & 0 & 1 & 1 & 0 \\ 0 & 1 & 0 & 0 & 1 & 0 & 1 \\ 0 & 0 & 1 & 0 & 0 & 1 & 1 \\ 0 & 0 & 0 & 1 & 1 & 1 & 1 \end{bmatrix}$$

<http://www-math.ucdenver.edu/~wcherowi/courses/m5410/ctcmcel.html>

Illustrate McEliece cryptosystem using (7,4) Hamming Code

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Secret scrambler and permutation matrices S, P chosen as

$$S = \begin{bmatrix} 1 & 1 & 0 & 1 \\ 1 & 0 & 0 & 1 \\ 0 & 1 & 1 & 1 \\ 1 & 1 & 0 & 0 \end{bmatrix} \text{ and } P = \begin{bmatrix} 0 & 1 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 1 \\ 1 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 0 & 1 & 0 & 0 \end{bmatrix}$$

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Then the public generator matrix $G' = SGP = \begin{bmatrix} 1 & 1 & 1 & 1 & 0 & 0 & 0 \\ 1 & 1 & 0 & 0 & 1 & 0 & 0 \\ 1 & 0 & 0 & 1 & 1 & 0 & 1 \\ 0 & 1 & 0 & 1 & 1 & 1 & 0 \end{bmatrix}$

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Encrypt

Suppose Alice wishes to send message $u = 1\ 1\ 0\ 1$ to Bob

1. Alice constructs a weight 1 error vector, say $e = 0\ 0\ 0\ 0\ 1\ 0\ 0$
2. Alice computes $uG' + e = 0\ 1\ 1\ 0\ 0\ 1\ 0 + 0\ 0\ 0\ 0\ 1\ 0\ 0$
 $= 0\ 1\ 1\ 0\ 1\ 1\ 0$

Alice sends ciphertext **0 1 1 0 1 1 0** to Bob

<http://www-math.ucdenver.edu/~wcherowi/courses/m5410/ctcmcel.html>

Decrypt

1. Bob multiplies the ciphertext on the right by P^{-1} : **0 1 1 0 1 1 0**

$$\begin{bmatrix} 0 & 0 & 0 & 1 & 0 & 0 & 0 \\ 1 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 1 & 0 & 0 \\ 0 & 1 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 1 \\ 0 & 0 & 0 & 0 & 0 & 1 & 0 \\ 0 & 0 & 1 & 0 & 0 & 0 & 0 \end{bmatrix}$$

2. Bob takes the result 1 0 0 0 1 1 1 and uses fast decoding algorithm to remove the single bit of error
3. Bob takes the resulting codeword 1 0 0 0 1 1 0

- Knows that there is some x that satisfies $xG = x \begin{bmatrix} 1 & 0 & 0 & 0 & 1 & 1 & 0 \\ 0 & 1 & 0 & 0 & 1 & 0 & 1 \\ 0 & 0 & 1 & 0 & 0 & 1 & 1 \\ 0 & 0 & 0 & 1 & 1 & 1 & 1 \end{bmatrix} = \mathbf{1000}110$
- Equivalently knows that $xS = 1000$, so multiplying on the right by S^{-1} yields 1 1 0 1

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Underlying code: McEliece used Goppa codes

- Efficient decoding
- Scrambled public key $G = SG'P$ is indistinguishable from random codes
- Public key \approx a few megabits

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- Efficient decoding
- Scrambled public key $G = SG'P$ is indistinguishable from random codes
- Public key \approx a few megabits (2^{19})
 - Typical RSA key sizes are 1,024 or 2,048 or 4,096 bits
 - ECDH key sizes are roughly 256 or 512 bits

Trapdoor

NP-completeness of decoding problem does not indicate cryptographic security for concrete instances

Private key S, G', P turn out to be trapdoors ($G = SG'P$)

Encryption: $mG + e$ easy to compute

Decryption difficult without S, G', P

Best known algorithm to solve decoding problems: **Information Set Decoding (Prange, 1962)**