Solutions for Introduction to Polynomial Calculus

Section 1 Problems

Bob Palais

The point-slope form of the equation of a line says that the rise over the run between an arbitrary point on a line (x, y) and a particular point (x_0, y_0) on that line is constant, m, called the slope of the line. This describes a relationship of direct proportionality or linearity between the rise and the run. The rise is the change in $y, y-y_0$, and the run is the change in $x, x - x_0$, so $\frac{y-y_0}{x-x_0} = m$. Since the ratio is undefined for the point (x_0, y_0) , it is common to cross multiply so that this point fits the equation explicitly: $y-y_0 = m(x-x_0)$. If you are given two points on a line, they may be used to compute its slope, and either may be used in the point-slope form.

So for (1)-(6) I'm giving not only the slope which the problem asks for but also the point-slope equation of the line.

(1)
$$m = \frac{2-1}{1-0} = 1$$
 and the equation is $y - 1 = 1(x - 0)$ or $y - 2 = 1(x - 1)$.
(2) $m = \frac{7-3}{4-2} = 2$ and the equation is $y - 3 = 2(x - 2)$ or $y - 7 = 2(x - 4)$.
(3) $m = \frac{2-1}{3-1} = \frac{1}{2}$ and the equation is $y - 1 = \frac{1}{2}(x - 1)$ or $y - 2 = \frac{1}{2}(x - 3)$.
(4) $m = \frac{2-4}{3-1} = -1$ and the equation is $y - 4 = -1(x - 1)$ or $y - 2 = -1(x - 3)$.
(5) $m = \frac{1-3}{3-(-2)} = -\frac{2}{5}$ and the equation is $y - 3 = -\frac{2}{5}(x - (-2))$ or $y - 1 = -\frac{2}{5}(x - 3)$.
(6) $m = \frac{2-0}{0-(-2)} = 1$ and the equation is $y - 0 = 1(x - (-2))$ or $y - 2 = 1(x - 0)$.
(7) $y - 0 = 2(x - 0)$
(8) $y - 2 = 5(x - 1)$
(9) $y - (-1) = -3(x - 2)$
(10) $y - 1 = \frac{1}{2}(x - 1)$
(11) $y - 5 = -\frac{2}{3}(x - 0)$
(12) $y - 0 = 7(x - (-2))$

I intentionally prefer the (x - (-a)) form to (x + a) because it displays the important information more clearly. I do not require or encourage oversimplification of answers! Conversion to slope-intercept form is not required or encouraged either as long as you know how to do it. Usually points other than x = 0 are more important and it is better to refer equations to the point of interest. The slope-intercept form is nice when you wish to extend to polynomials in standard form: $a_0 + a_1x + \ldots + a_nx^n$, but even polynomials have useful forms adapted to another point: $a_0 + a_1(x - c) + \ldots + a_n(x - c)^n$, or even useful 'multiple center' forms: $a_0 + (x - c_1)(a_1 + \ldots + (x - c_n)(a_n]$.

- (13) y = 3x + 1
- (14) $y = \frac{4}{3}x + 2$

(15) Put the equation in slope-intercept form by adding 2y to both sides, subtracting 4 from both sides, and dividing by 2: y = 3x - 2, so the slope is 3 and the y-intercept is -2.

(16) Put the equation in slope-intercept form by subtracting 2x from both sides, and dividing by 5: $y = -\frac{2}{5}x + \frac{3}{5}$, so the slope is $-\frac{2}{5}$ and the *y*-intercept is $\frac{3}{5}$.

(17) Parallel lines have the same slope, so y - 1 = 3(x - 1)

(18) The equation of any non-vertical line containing the point (2, -1) is y - (-1) = m(x - 2). Parallel lines have the same slope, so $m = \frac{2-0}{3-2} = 2$. So the equation is y - (-1) = 2(x - 2).

(19) The slope of any line perpendicular to a line with slope $m \neq 0$ is $-\frac{1}{m}$, the 'negative reciprocal' rule. So $y - 0 = -\frac{1}{3}(x - 1)$.

(20) To find the midpoint of two points and the bisector of the segment joining them, compute the simple average their horizontal and vertical coordinates respectively: $\frac{0+2}{2} = 1$ and $\frac{0+4}{2} = 2$ so the line goes through the point (1, 2). The slope of the segment is $\frac{4-0}{2-0} = 2$, so the slope of any line perpendicular to it is $-\frac{1}{2}$ and the equation of the line with this slope through that point is $y - 2 = -\frac{1}{2}(x - 1)$.

(21) The slope of any line perpendicular to a vertical line x = c is m = 0. So y - 1 = 0 or y = 1 whose graph is horizontal.

(22) The equation of any line perpendicular to a horizontal line y = c is of the form x = c and its slope is undefined. So x = 2.

(23) The line 2y - x = 4 has slope $\frac{1}{2}$ so the equation of a line through the point (1, 1) which is perpendicular to this line is y - 1 = -2(x - 1). The intersection of these lines may be found by solving the latter for y = -2x + 3 and substituting into the equation of the first line: 2(-2x + 3) - x = 4 so $x = \frac{2}{5}$ and $y = \frac{11}{5}$. By Pythagoras, this is the closest point on the line 2y - x = 4 to the point (1, 1) because the distance to any other point is the hypotenuse of a right triangle with one side being the segment between these points. This distance is $\sqrt{(\frac{2}{5} - 1)^2 + (\frac{11}{5} - 1)^2} = \frac{3\sqrt{5}}{5}$.

(24) The line y = 2x - 3 has slope 2 so the equation of a line through the point (0, 1) which is perpendicular to this line is $y - 1 = -\frac{1}{2}(x - 0)$. The intersection of these lines may be found by substituting this into the equation of the first line: $-\frac{1}{2}x + 1 = 2x - 3$ so $x = \frac{8}{5}$ and $y = \frac{1}{5}$. The distance from (0, 1) to this point, hence to the line, is This distance is $\sqrt{(\frac{8}{5} - 0)^2 + (\frac{1}{5} - 1)^2} = \frac{4\sqrt{5}}{5}$.

(25) The point (0,0) is on the line y = 2x. Both lines have slope 2 so the equation of a line through the point (0,0) which is perpendicular to the line y = 2x + 3 line is $y - 0 = -\frac{1}{2}(x - 0)$. The intersection of those lines may be found by substituting one into other: $-\frac{1}{2}x = 2x + 3$ so $x = -\frac{6}{5}$ and $y = \frac{3}{5}$. The distance from (0,0) to this point, which is the shortest distance between point on one line and any point on the other, is $\sqrt{(-\frac{6}{5}-0)^2 + (\frac{3}{5}-1)^2} = \frac{3\sqrt{5}}{5}.$

Solutions for Introduction to Polynomial Calculus Section 2 Problems - The Slope of a Curve

Bob Palais

(1)

$$\frac{f(1+h) - f(1)}{h} = \frac{3(1+h) + 2 - (3(1)+2)}{h} = \frac{3h}{h}$$

which equals 3 for $h \neq 0$. The value which any *polynomial* expression in h approaches as h approaches 0 may be determined by setting h equal to 0. Note that before the h is removed from the denominator by finding an expression which is equivalent as long as $h \neq 0$, the expression is *not* a polynomial in h and cannot even be evaluated at h = 0.

In this case, the polynomial expression, 3, is a constant and does not even involve h. Evaluating the polynomial p(h) = 3 at h = 0 gives p(0) = 3, so this 'difference quotient' approaches 3 as h approaches 0. Since the curve y = f(x) is a straight line with slope 3, we'd better hope that the slope of a curve computation reduces to the same slope as the line, and indeed it does. Since f(1) = 5, The tangent line at (1,5) is y - 5 = 3(x - 0).

Note on the interpretation and manipulation of expressions of the form f(x + h). Many students interpret f(x + h) purely symbolically and literally, symbolically replace any occurence of x with x + h. This is not a totally unreasonable idea since we teach to 'put what is in the parentheses whereever x is', but is correct in the context. For instance, if f(x) = 4x one might incorrectly write f(x + h) = 4x + h, or if $g(x) = x^2$, one might incorrectly write $g(x + h) = x + h^2$. One 'systematic' way to avoid this would be always to replace x by what is between the parentheses surrounded by parentheses. In the above examples this would correctly give f(x + h) = 4(x + h) and $g(x + h) = (x + h)^2$. The only problem is for 'simple' arguments in the parentheses it will give strange looking, yet not incorrect, extraneous parentheses, for example f(a) = 4(a) or $g(3) = (3)^2$. You can easily remove these when you are sure they are not needed. An essentially equivalent conceptual approach is to understand the meaning of f(x) = 4x as 'the function which multiplies its input (argument) by 4, so f(x + h) says multiply x + h by 4, and we know 4 times x + h is 4(x + h) = 4x + 4h and not 4x + h. Similarly $g(x) = x^2$ is the function which squares its input, so g(x + h) is the x + h squared, which is $(x + h)^2 = x^2 + 2xh + h^2$, and not $x + h^2$.

The following problems also use the above fact that $(x + h)^2 = x^2 + 2xh + h^2$, and $(x + h)^3 = x^3 + 3x^2h + 3xh^2 + h^3$. These are special cases of the binomial rule

$$(x+h)^n = \sum_{j=0}^n C(n,j)x^{n-j}h^j$$

where C(n, j) is the number of different ways of choosing j objects from a set of n objects when the order does not matter.

See http://www.math.utah.edu/~palais/mst/Pascal.html for a flash application connecting different interpretations of C(n, j) and demonstrating concretely the recursive formula known as Pascal's Triangle, C(n, j) = C(n - 1, j - 1) + C(n - 1, j) and the direct formula for computing $C(n, j) = \frac{n!}{j!(n-j)!}$. (The symbol n!, spoken n factorial, represents the product of the positive integers less than or equal to $n: n! = 1 \cdot 2 \cdots n$.

One of the coolest and most powerful results accessible in the first year of calculus is the ability to generalize the binomial rule to the situation where n is not a positive integer, and develop analogous formulas for $\frac{1}{1+x} = (1+x)^{-1}$ and $\sqrt{1+x} = (1+x)^{1/2}$, etc.

(2)

$$\frac{f(0+h) - f(0)}{h} = \frac{h^2 - 0}{h} = \frac{h^2}{h}$$

which equals h for $h \neq 0$. Evaluating the polynomial p(h) = h at h = 0 gives p(0) = h, so this 'difference quotient' approaches 0 as h approaches 0. The curve y = f(x) is a parabola with its vertex pointing down at (0,0) and by symmetry, we would expect its slope there would be 0 and indeed it does. The tangent line is horizontal: y - 0 = 0(x - 0).

(3)
$$\frac{f(2+h) - f(2)}{h} = \frac{(2+h)^2 - 2^2}{h} = \frac{4+4h+h^2-4}{h} = \frac{4h+h^2}{h}$$

which equals 4 + h for $h \neq 0$. Evaluating the polynomial p(h) = 4 + h at h = 0 gives p(0) = 4, so this 'difference quotient' approaches 4 as h approaches 0. The curve y = f(x) is a parabola. Since f(2) = 4, The tangent line at (2, 4) is y - 4 = 4(x - 2).

$$\frac{f(1+h) - f(1)}{h} = \frac{(1+h)^2 - 3 - (1^2 - 3)}{h} = \frac{1 + 2h + h^2 - 3 - (1 - 3)}{h} = \frac{2h + h^2}{h}$$

which equals 2 + h for $h \neq 0$. Evaluating the polynomial p(h) = 2 + h at h = 0 gives p(0) = 2, so this 'difference quotient' approaches 2 as h approaches 0. The curve y = f(x) is a parabola. Since f(1) = -2, The tangent line at (1, -2) is y - (-2) = 2(x - 1).

(5)

$$\frac{f(0+h) - f(0)}{h} = \frac{h^2 + 2h - 1 - (-1)}{h} = \frac{h^2 + 2h}{h}$$

which equals h + 2 for $h \neq 0$. Evaluating the polynomial p(h) = h + 2 at h = 0 gives p(0) = 2, so this 'difference quotient' approaches 2 as h approaches 0. The curve y = f(x) is a parabola. Since f(0) = -1, The tangent line at (0, -1) is y - (-1) = 2(x - 0).

(6)

$$\frac{f(1+h) - f(1)}{h} = \frac{3(1+h)^2 - 2 - (3(1)^2 - 2)}{h} = \frac{3+6h+3h^2 - 2 - (3-2)}{h} = \frac{6h+3h^2}{h}$$

which equals 6 + 3h for $h \neq 0$. Evaluating the polynomial p(h) = 6 + 3h at h = 0 gives p(0) = 6, so this 'difference quotient' approaches 6 as h approaches 0. The curve y = f(x) is a parabola. Since f(1) = 1, The tangent line at (1, 1) is y - 1 = 6(x - 1).

(7)

$$\frac{f(1+h) - f(1)}{h} = \frac{(1+h)^3 - 1^3}{h} = \frac{1 + 3h + 3h^2 + h^3 - 1}{h} = \frac{3h + 3h^2 + h^3}{h}$$

which equals $3 + 3h + h^2$ for $h \neq 0$. Evaluating the polynomial $p(h) = 3 + 3h + h^2$ at h = 0 gives p(0) = 3, so this 'difference quotient' approaches 3 as h approaches 0. Since f(1) = 1, The tangent line at (1, 1) is y - 1 = 3(x - 1).

(8)

$$\frac{f(0+h) - f(0)}{h} = \frac{h^3 - 0^3}{h} = \frac{h^3}{h}$$

which equals h^2 for $h \neq 0$. Evaluating the polynomial $p(h) = h^2$ at h = 0 gives p(0) = 0, so this 'difference quotient' approaches 0 as h approaches 0. Since f(0) = 0, The tangent line at (0,0) is y - 0 = 0(x - 0).

$$\frac{f(x+h) - f(x)}{h} = \frac{(x+h) - x}{h} = \frac{h}{h}$$

which equals 1 for $h \neq 0$. Evaluating the polynomial p(h) = 1 at h = 0 gives p(0) = 1, so this 'difference quotient' approaches 1 as h approaches 0 for any value of x and f'(x) = 1. Since the curve y = f(x) is a straight line with slope 1, we'd better hope that the slope of a curve computation reduces to the same slope as the line, and indeed it does.

$$\frac{f(x+h) - f(x)}{h} = \frac{2(x+h) + 5 - (2x+5)}{h} = \frac{2h}{h}$$

which equals 2 for $h \neq 0$. Evaluating the polynomial p(h) = 2 at h = 0 gives p(0) = 2, so this 'difference quotient' approaches 2 as h approaches 0 for any value of x and f'(x) = 2. Since the curve y = f(x) is a straight line with slope 2, we'd better hope that the slope of a curve computation reduces to the same slope as the line, and indeed it does.

(11)

$$\frac{f(x+h) - f(x)}{h} = \frac{3(x+h)^2 - 3x^2}{h} = \frac{3x^2 + 6xh + 3h^2 - 3x^2}{h} = \frac{6xh + 3h^2}{h}$$

which equals 6x + 3h for $h \neq 0$. Evaluating the polynomial p(h) = 6x + 3h at h = 0 gives p(0) = 6x, so this 'difference quotient' approaches 6x as h approaches 0 for any value of x and f'(x) = 6x. The curve y = f(x) is a parabola, and it makes sense when x > 0 to the right of the downward pointing vertes, the slope increases as x increases.

(12)

$$\frac{f(x+h) - f(x)}{h} = \frac{(x+h)^2 - 2(x+h) + 3 - (x^2 - 2x + 3)}{h}$$
$$= \frac{x^2 + 2xh + h^2 - 2x - 2h + 3 - x^2 + 2x - 3}{h} = \frac{2xh + h^2 - 2h}{h}$$

which equals 2x + h - 2 for $h \neq 0$. Evaluating the polynomial p(h) = 2x + h - 2 at h = 0 gives p(0) = 2x - 2, so this 'difference quotient' approaches 2x - 2 as h approaches 0 for any value of x and f'(x) = 2x - 2.

$$\frac{f(x+h) - f(x)}{h} = \frac{(x+h)^3 - x^3}{h} = \frac{x^3 + 3x^2h + 3xh^2 + h^3 - x^3}{h} = \frac{3x^2h + 3xh^2 + h^3}{h}$$

which equals $3x^2 + 3xh + h^2$ for $h \neq 0$. Evaluating the polynomial $p(h) = 3x^2 + 3xh + h^2$ at h = 0 gives $p(0) = 3x^2$, so this 'difference quotient' approaches $3x^2$ as h approaches 0 for any value of x and $f'(x) = 3x^2$.

$$\frac{f(x+h) - f(x)}{h} = \frac{(x+h)^3 + (x+h)^2 - (x^3 - x^2)}{h}$$
$$= \frac{x^3 + 3x^2h + 3xh^2 + h^3 + x^2 + 2xh + h^2 - x^3 - x^2}{h} = \frac{3x^2h + 3xh^2 + h^3 + 2xh + h^2}{h}$$

which equals $3x^2 + 3xh + h^2 + 2x + h$ for $h \neq 0$. Evaluating the polynomial $p(h) = 3x^2 + 3xh + h^2 + 2x + h$ at h = 0 gives $p(0) = 3x^2 + 2x$, so this 'difference quotient' approaches $3x^2 + 2x$ as h approaches 0 for any value of x and $f'(x) = 3x^2 + 2x$.

These examples should show you three patterns.

1. The derivative of the sum of functions will equal the sum of the derivatives:

If f(x) = u(x) + v(x) then f'(x) = u'(x) + v'(x). The aspects of the computation that always led to this did not have to do with the fact that the functions in the examples were polynomials.

2. The derivative of a constant multiple of a functions will equal the same constant multiple of its derivative:

If f(x) = c(u(x)) where c is a constant, then f'(x) = c(u'(x)). The aspects of the computation that always led to this did not have to do with the fact that the functions in the examples were polynomials.

3. The derivative of $f(x) = x^n$ is $f'(x) = nx^{n-1}$ which comes from the binomial rule, $(x+h)^n = x^n + nx^{n-1}h + \dots$

More solutions on the following page!!

(15) The point-slope form of a line containing the point (-2, 4) is y-4 = m(x-(-2)), where *m* is the slope. Using the definition of a tangent line, m = f'(-2) where $f(x) = x^2$, so f'(x) = 2x. Therefore, m = 2(-2) = -4 and the equation of the tangent line is y-4 = -4(x - (-2)). Note that we only need to be given the *x*-value, -2, from which we could compute the corresponding *y*-value, f(-2) = 4. The given equation y - 4 = -4(x - (-2))corresponds to the form given in the notes, y - f(a) = f'(a)(x - a) with $f(x) = x^2$ and a = -2. Depending on the situation, you may or may not wish to 'simplify' (x - (-2)) to x + 2 because the first form exhibits the key information more clearly, and from this point of view, the latter form is not a 'simplification'.

(16) The point-slope form of a line containing the point (2, -2) is y - (-2) = m(x-2), where *m* is the slope. Using the definition of a tangent line, m = f'(2) where $f(x) = x^2 - 3x$, so f'(x) = 2x - 3. Therefore, m = 2(2) - 3 = 1 and the equation of the tangent line is y - (-2) = 1(x-2). Note that we only need to be given the *x*-value, 2, from which we could compute the corresponding *y*-value, f(2) = -2. The given equation y - (-2) = 1(x-2)corresponds to the form given in the notes, y - f(a) = f'(a)(x-a) with $f(x) = x^2 - 3x$ and a = 2. Again, whether you choose to 'simplify' (y - (-2)) to y + 2 depends on the situation. Using '+c' may save an arithmetic operation in a computation, but -(-c) may have more clarity.

Solutions for Introduction to Polynomial Calculus Section 3 Problems - The Derivative of a Polynomial Bob Palais

Calling the function in each problem f(x) and using the three rules from the previous section:

The derivative of
$$f(x) = x^n$$
 is $f'(x) = nx^{n-1}$.
If $f(x) = u(x) + v(x)$ then $f'(x) = u'(x) + v'(x)$.
If $f(x) = c(u(x))$ where c is a constant, then $f'(x) = c(u'(x))$.
(1) $f'(x) = 9x^8$.
(2) $f'(x) = 100x^{49}$.
(3) $f'(x) = 3$.
(4) $f'(x) = 3x^2 - 2$.
(5) $f'(x) = 8x^3 + 3x^2 - 10x + 1$.

(6)
$$f'(x) = 11x^{10} - 18x^8 + 15.$$

Computing f'(x) and setting x equal to the x value at the given point on the graph:

(7) $f'(x) = 3x^2$, and f'(1) = 3 gives the slope of the curve at (1, 1), as in problem (7) of the previous section. If you prefer when the function is given as y = f(x) you may prefer to use $\frac{dy}{dx}$ (Leibniz notation) instead of f'(x) (Newton notation). Then instead of f'(1) we sometimes write $\frac{dy}{dx}|_{x=1}$ or even $\frac{dy}{dx}(1)$.

(8) f'(x) = 2x, and f'(0) = 0 gives the slope of the curve at (0,0), as in problem (2) of the previous section.

(9) $f'(x) = 3x^2 - 2x$, and f'(1) = 1 gives the slope of the curve at (1, 0).

(10) $f'(x) = 4x^3 - 6x^2 + 5$, and f'(2) = 13 gives the slope of the curve at (2,7). The y-value comes from evaluating f(2). The equation for the tangent line is y - 7 = 13(x - 2).

(11) $f'(x) = 10x^9 - 5x^4$, and f'(1) = 5 gives the slope of the curve at (1,0). The y-value comes from evaluating f(1). The equation for the tangent line is y - 0 = 5(x - 1).

(12) f'(x) = 2x - 2, and f'(x) = 0 when 2x - 2 = 0 or x = 1, f'(x) > 0 when 2x - 2 > 0 or x > 1, and f'(x) < 0 when 2x - 2 < 0 or x < 1. In words, the curve has positive slope for x > 1, negative slope for x < 1 and zero slope for x = 1.

(13) The (vertical) velocity of the ball t seconds after it is thrown is given by $\frac{ds}{dt} = s'(t) = -32t + 32$. The ball reaches its maximum height when its velocity changes from positive to negative, i.e., when s'(t) = -32t + 32 = 0 or t = 1. The height of the ball at t = 1 is s(1) = 22 feet.

(14) The (vertical) acceleration of the ball t seconds after it is thrown is given by $\frac{d^2s}{dt^2} = s'(t) = -32$ feet per second per second or feet per second squared. The velocity loses a constant 32 feet per second upward every second.

Solutions for Introduction to Polynomial Calculus Section 4 Problems - Antiderivatives of Polynomials

Bob Palais

Calling the function in each problem f(x) and using the three antidifferentiation rules corresponding to the previous three differentiation rules:

The antiderivative of $f(x) = x^n$ is $\int f(x)dx = \frac{x^{n+1}}{n+1} + C$. If f(x) = u(x) + v(x) then $\int f(x)dx = \int u(x)dx + \int v(x)dx$. If f(x) = c(u(x)) where c is a constant, then $\int f(x)dx = c \int u(x)dx$. (1) $\int f(x)dx = x^2 - 3x + C$. You should check this by taking its derivative! (2) $\int f(x)dx = x^3 - 2x^2 + 5x + C$. (3) $\int f(x)dx = \frac{x^6}{6} + \frac{x^4}{2} + x + C$. (4) $\int f(x)dx = x^{10} - 4x^2 + C$. Find the general antiderivative then impose the condition to determine C: (5) $F(x) = \int f(x)dx = \frac{x^3}{3} - 5x + C$ and F(0) = 2 says C = 2, so $F(x) = \frac{x^3}{3} - 5x + 2$.

(6) $F(x) = \int f(x)dx = 2x^4 - x^2 + C$ and F(1) = 4 says 2 - 1 + C = 4, so C = 3 and $F(x) = 2x^4 - x^2 + 3$.

(7) $F(x) = \int f(x)dx = \frac{x^4}{2} + C$ and F(1) = 1 says $\frac{1}{2} + C = 1$, so $C = \frac{1}{2}$ and $F(x) = \frac{x^4}{2} + \frac{1}{2}$.

(8) $F(x) = \int f(x) dx = \frac{x^4}{4} - \frac{x^2}{2} + C$ and F(2) = 1 says 4 - 2 + C = 1, so C = -1 and $F(x) = \frac{x^4}{4} - \frac{x^2}{2} - 1$.

(9) The derivative of velocity is acceleration, and the acceleration of any body near the earth's surface under only the force of gravity is -32 feet per second squared. Since the (vertical) velocity is then the antiderivative of the acceleration,

$$v(t) = \int a(t)dt = \int -32dt = -32t + C$$

feet per second. We are given that v(0) = 64 feet per second, so 0 + C = 64 and v(t) = -32t + 64 feet per second is the velocity after t seconds. The ball will achieve its maximum height when its vertical velocity changes from positive to negative, i.e., when v(t) = -32t + 64 = 0, so when t = 2 seconds.

(10) The derivative of (vertical) displacement, or height, is velocity, and the velocity of the ball is v(t) = -32t+64 from the previous problem. Since the (vertical) displacement is then the antiderivative of the velocity,

$$s(t) = \int v(t)dt = \int -32t + 64dt = -16t^2 + 64t + C$$

feet. We are given that s(0) = 6 feet, so 0 + 0 + C = 6 and $s(t) = -16t^2 + 64t + 6$ feet is the height of the ball after t seconds. Since the ball achieves its maximum height when t = 2 seconds, the maximum height it achieves is s(2) = 70 feet.