

Problem 4.3.8 + 4.3.7 + 4.3.42

Find the matrix of the transformation

$$T(M) = M \begin{bmatrix} 1 & 2 \\ 0 & 1 \end{bmatrix} - \begin{bmatrix} 1 & 2 \\ 0 & 1 \end{bmatrix} M \quad \text{w/ respect to}$$

$$T: U^{2 \times 2} \rightarrow U^{2 \times 2}$$

(space of upper triangular matrices)

$$\mathcal{M} = \left(\underbrace{\begin{bmatrix} 1 & 0 \\ 0 & 0 \end{bmatrix}}_{v_1}, \underbrace{\begin{bmatrix} 0 & 1 \\ 0 & 0 \end{bmatrix}}_{v_2}, \underbrace{\begin{bmatrix} 0 & 0 \\ 0 & 1 \end{bmatrix}}_{v_3} \right)$$

so if $M = \begin{bmatrix} a & b \\ 0 & c \end{bmatrix}$, its coordinates are:

$$[M]_{\mathcal{M}} = \begin{bmatrix} a \\ b \\ c \end{bmatrix}$$

using Maple, $T(M) = \begin{bmatrix} 0 & 2a-2c \\ 0 & 0 \end{bmatrix}$ so

$$[T(M)]_{\mathcal{M}} = \begin{bmatrix} 0 \\ 2a-2c \\ 0 \end{bmatrix}$$

and the matrix that takes $[M]_{\mathcal{M}} \rightarrow [T(M)]_{\mathcal{M}}$

$$\text{is } A = \begin{bmatrix} 0 & 0 & 0 \\ 2 & 0 & -2 \\ 0 & 0 & 0 \end{bmatrix}$$

the kernel of this matrix is spanned by $\begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix}$ and $\begin{bmatrix} 1 \\ 0 \\ 1 \end{bmatrix}$

so T is not an isomorphism since $\text{Ker}(T) \neq \{0\}$

a basis for the kernel is $\text{span}\left(\begin{bmatrix} 0 & 1 \\ 0 & 0 \end{bmatrix}, \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}\right)$, (we need to put $\begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix}$ and $\begin{bmatrix} 1 \\ 0 \\ 1 \end{bmatrix}$ in the space of upper triangular matrices)

and a basis for the image of A is spanned by $\begin{bmatrix} 0 \\ 2 \\ 0 \end{bmatrix}$
 or $\text{span} \left(\begin{bmatrix} 0 & 2 \\ 0 & 0 \end{bmatrix} \right)$

For problem 7, we have the basis

$$B = \left(\begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}, \begin{bmatrix} 0 & 1 \\ 0 & 0 \end{bmatrix}, \begin{bmatrix} 1 & 0 \\ 0 & -1 \end{bmatrix} \right)$$

$\vec{b}_1 \qquad \vec{b}_2 \qquad \vec{b}_3$

So we need to find the change of basis matrix S ,

or $S_{U \rightarrow B}$:

so if $M = \begin{bmatrix} a & b \\ 0 & c \end{bmatrix}$, $[M]_U = \begin{bmatrix} a \\ b \\ c \end{bmatrix}$

$$M = c_1 \vec{b}_1 + c_2 \vec{b}_2 + c_3 \vec{b}_3$$

$$= \begin{bmatrix} c_1 + c_3 & c_2 \\ 0 & c_1 - c_3 \end{bmatrix} = \begin{bmatrix} a & b \\ 0 & c \end{bmatrix}$$

$$\text{so } c_1 + c_3 = a$$

$$c_2 = b$$

$$c_1 - c_3 = c$$

$$\rightarrow c_1 = \frac{a+c}{2}$$

$$c_2 = b$$

$$c_3 = \frac{a-c}{2}$$

$$[M]_B = \begin{bmatrix} \frac{a+c}{2} \\ b \\ \frac{a-c}{2} \end{bmatrix}$$

so $[M]_B = S [M]_U$ by

$$S = \begin{bmatrix} \frac{1}{2} & 0 & \frac{1}{2} \\ 0 & 1 & 0 \\ \frac{1}{2} & 0 & -\frac{1}{2} \end{bmatrix}$$

The B matrix that takes

$$[T(M)]_B = B[M]_B \quad \text{is equal to:}$$

$$[T(M)]_M = A[M]_M \quad \text{and} \quad [M]_B = S[M]_M$$

$$\text{so } [T(M)]_B = S[T(M)]_M,$$

$$B[M]_B = SA[M]_M$$

$$= BS[M]_M = SA[M]_M$$

$$\text{so } B = SAS^{-1}$$

using maple,

$$B = \begin{bmatrix} 0 & 0 & 0 \\ 0 & 0 & 4 \\ 0 & 0 & 0 \end{bmatrix} \quad \text{is the matrix of the transformation.}$$

the kernel of B is spanned by $\begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix}$, $\begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix}$,

which in our basis B is the matrix

$$\begin{bmatrix} 0 & 1 \\ 0 & 0 \end{bmatrix} \quad \text{and} \quad \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix} \quad (\text{remember } \begin{bmatrix} c_1 \\ c_2 \\ c_3 \end{bmatrix} = [M]_B \quad \text{and}$$

these correspond to matrices

$$\begin{bmatrix} a & b \\ 0 & c \end{bmatrix}, \quad \text{where}$$

$$c_1 + c_3 = a$$

$$c_2 = b$$

$$c_1 - c_3 = c$$

the image of B is spanned by the vector $\begin{bmatrix} 0 \\ 4 \\ 0 \end{bmatrix}$, which

in our space is the matrix $\begin{bmatrix} 0 & 4 \\ 0 & 0 \end{bmatrix}$,

so T is not an isomorphism.