

1. a. $\vec{r}(t) = \begin{cases} (\vec{v}_2 - \vec{v}_1)t + \vec{v}_1 = 2\vec{i}t + \vec{i} + 2\vec{j} & t \in [0, 1] \\ (\vec{v}_3 - \vec{v}_2)(t-1) + \vec{v}_2 = 3\vec{j}(t-1) + 3\vec{i} + 2\vec{j} & t \in (1, 2] \\ (\vec{v}_1 - \vec{v}_3)(t-2) + \vec{v}_3 = (-2\vec{i} - 3\vec{j})(t-2) + 3\vec{i} + 5\vec{j} & t \in (2, 3] \end{cases}$

b. $\|\vec{v}_3 - \vec{v}_2\| + \|\vec{v}_2 - \vec{v}_1\| + \|\vec{v}_1 - \vec{v}_3\| = \sqrt{(3-3)^2 + (5-2)^2} + \sqrt{(3-1)^2 + (2-2)^2} + \sqrt{(1-3)^2 + (2-5)^2}$
 $= \sqrt{3^2} + \sqrt{2^2} + \sqrt{2^2 + 3^2} = 3 + 2 + \sqrt{13} = \boxed{5 + \sqrt{13}}$

2. a. $\vec{r}(t) = r \cos t \vec{i} + r \sin t \vec{j}, 0 \leq t \leq 2\pi \Rightarrow \vec{r}'(t) = -r \sin t \vec{i} + r \cos t \vec{j}$

b. $L = \int_0^{2\pi} \sqrt{(-r \sin t)^2 + (r \cos t)^2} dt = \int_0^{2\pi} \sqrt{r^2(\sin^2 t + \cos^2 t)} dt = \int_0^{2\pi} r dt = \int_0^{2\pi} r dt = \boxed{2\pi r}$

3. $\vec{v}_1 = 4\vec{i} + 3\vec{j} + 4\vec{k}$
 $\vec{v}_2 = \vec{i} - 2\vec{j} + \vec{k}$
 $\vec{v}_3 = -3\vec{i} + 2\vec{j} + \vec{k}$

We need 2 vectors in the plane.

let's use $\vec{v}_2 - \vec{v}_1 = (1-4)\vec{i} + (-2-3)\vec{j} + (1-4)\vec{k} = -3\vec{i} - 5\vec{j} - 3\vec{k}$

$\vec{v}_3 - \vec{v}_1 = (-3-4)\vec{i} + (2-3)\vec{j} + (1-4)\vec{k} = -7\vec{i} - \vec{j} - 3\vec{k}$

So the normal vector to the plane is perpendicular to these:

$$(\vec{v}_2 - \vec{v}_1) \times (\vec{v}_3 - \vec{v}_1) = \begin{vmatrix} \vec{i} & \vec{j} & \vec{k} \\ -3 & -5 & -3 \\ -7 & -1 & -3 \end{vmatrix} = \begin{vmatrix} 15\vec{i} + 21\vec{j} + 3\vec{k} \\ -35\vec{k} - 9\vec{j} - 3\vec{i} \\ 12\vec{i} + 12\vec{j} - 32\vec{k} \end{vmatrix}$$

The equation for the plane is

$$12x + 12y - 32z = D$$

$$12(1) + 12(-2) - 32(1) = D$$

$$-44 = D$$

plug in a point, like $(1, -2, 1)$

so

$$\boxed{12x + 12y - 32z = -44}$$

1. Equation of plane is

$$2x - y + 3z = D$$

$$2(1) - 1 + 3(1) = D$$

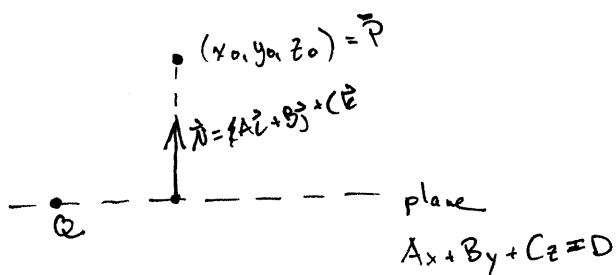
$$4 = D$$

plug in $(1, 1, 1)$

so

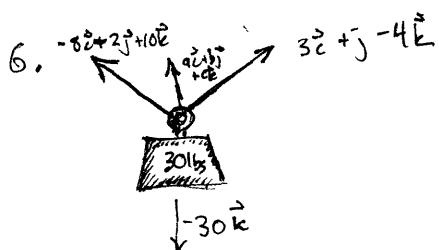
$$\boxed{2x - y + 3z = 4}$$

5.



Hint: • Find any point on the plane, Q
 • Find the vector pointing from Q to P ;

• Project it onto the normal vector to the plane $\vec{n} = A\vec{i} + B\vec{j} + C\vec{k}$. The length of this is what you want.



$$\text{So } -8\vec{i} - 2\vec{j} + 10\vec{k} + 3\vec{i} + \vec{j} - 4\vec{k} + a\vec{i} + b\vec{j} + c\vec{k} = d\vec{k}$$

$$(-8+3+a)\vec{i} + (-2+1+b)\vec{j} + (10-4+c)\vec{k} = d\vec{k}$$

$$\text{So } -8+3+a=0 \quad -2+1+b=0 \quad 10-4+c=d$$

$$\boxed{a=5} \quad \boxed{b=1} \quad c=d-6$$

But, the weight is pulling down with a force of 30 lbs. So $d = -(30) = 30$

$$\text{So } c = 30 - 6 = 24.$$

$$\boxed{c=24}$$

$$|\vec{a} \cdot \vec{b}| = \|\vec{a}\| \|\vec{b}\| \cos \theta = \|\vec{a}\| \|\vec{b}\| |\cos \theta| \leq \|\vec{a}\| \|\vec{b}\|$$

$$\cos \theta \leq 1$$

7. a. $\vec{u} = 4\vec{i} + 3\vec{j}$

$$\vec{v} = 5\vec{i} - 12\vec{j}$$

$$\text{Pr}_{\vec{u}} \vec{v} = \frac{\vec{u} \cdot \vec{v}}{\|\vec{u}\|^2} \cdot \vec{u} = \frac{-16}{5^2} \cdot (4\vec{i} + 3\vec{j})$$

$$= \frac{-16}{25} \cdot (4\vec{i} + 3\vec{j})$$

$$= \frac{-16 \cdot 4}{25} \vec{i} + \frac{-16 \cdot 3}{25} \vec{j}$$

$$\text{Pr}_{\vec{u}} (\text{Pr}_{\vec{u}} \vec{v}) = \frac{\vec{u} \cdot (\frac{-16 \cdot 4}{25} \vec{i} + \frac{-16 \cdot 3}{25} \vec{j})}{\|\vec{u}\|^2} \cdot \vec{u}$$

$$= \frac{-16}{5^2} \cdot (4\vec{i} + 3\vec{j})$$

$$= \frac{-16 \cdot 4}{25} \vec{i} + \frac{-16 \cdot 3}{25} \vec{j}$$

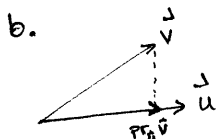
$$\vec{u} \cdot \vec{v} = 4 \cdot 5 - 3 \cdot 12 = 20 - 36 = -16$$

$$\|\vec{u}\| = \sqrt{4^2 + 3^2} = \sqrt{25} = 5$$

$$\vec{u} \cdot (\frac{-16 \cdot 4}{25} \vec{i} + \frac{-16 \cdot 3}{25} \vec{j}) =$$

$$= \frac{-16}{25} \cdot (4\vec{i} + 3\vec{j}) \cdot (4\vec{i} + 3\vec{j})$$

$$= \frac{-16}{25} \cdot (4^2 + 3^2) = \frac{-16}{25} \cdot 25 = -16$$



The projection of \vec{v} onto \vec{u} is parallel to \vec{u} . taking its component in the direction of \vec{u} doesn't change anything.

9. Easy! The area of a parallelogram is the magnitude of the cross product of the adjacent sides.

$$\| (3\vec{i} + \vec{j} - 4\vec{k}) \times (2\vec{i} - 2\vec{j}) \| = \left\| \begin{vmatrix} \vec{i} & \vec{j} & \vec{k} \\ 3 & 1 & -4 \\ 2 & -2 & 0 \end{vmatrix} \right\| = \left\| \begin{vmatrix} (1 \cdot 0) \vec{i} + (-4 \cdot 2) \vec{j} + 3(-2) \vec{k} \\ -2 \cdot 1 \vec{i} - 3 \cdot 0 \vec{j} - (-4)(-2) \vec{k} \end{vmatrix} \right\|$$

$$= \left\| -8\vec{i} - 8\vec{j} - 8\vec{k} \right\|$$

$$= \sqrt{(-8)^2 + (-8)^2 + (-8)^2} = \sqrt{192}$$

$$= \boxed{8\sqrt{3}}$$

10.

$$\vec{r}(t) = 2t\vec{i} + t^2\vec{j} + \ln(t)\vec{k}$$

$$\vec{r}'(t) = 2\vec{i} + 2t\vec{j} + \frac{1}{t}\vec{k}$$

$$\vec{r}''(t) = 2\vec{j} - \frac{1}{t^2}\vec{k}$$

Position: $\vec{r}(t) = 2t\vec{i} + t^2\vec{j} + \ln(t)\vec{k}$

$$= 2t\vec{i} + t^2\vec{j} + \frac{1}{t}\vec{k}$$

Velocity: $\vec{r}'(t) = 2\vec{i} + 2t\vec{j} + \frac{1}{t}\vec{k}$

Acceleration: $\vec{r}''(t) = 2\vec{j} - \frac{1}{t^2}\vec{k}$

$$\text{b. } L = \int_1^2 \|\vec{r}'(t)\| dt = \int_1^2 \sqrt{2^2 + (2t)^2 + (\frac{1}{t})^2} dt = \int_1^2 \sqrt{4 + 4t^2 + t^{-2}} dt = \int_1^2 \sqrt{(2t + \frac{1}{t})^2} dt$$

$$= \int_1^2 (2t + \frac{1}{t}) dt = (t^2 + \ln t) \Big|_1^2 = 4 + \ln 2 - 1 - 0 = \boxed{3 + \ln 2}$$

$$1. \vec{r}(t) = 90\sqrt{2}t \hat{i} + 90\sqrt{2}t \hat{j} + (64t - 16t^2) \hat{k}$$

$$\vec{r}'(t) = 90\sqrt{2} \hat{i} + 90\sqrt{2} \hat{j} + (64 - 32t) \hat{k}$$

a. position: $\vec{r}(0) = 0\hat{i} + 0\hat{j} + 0\hat{k}$

velocity: $\vec{r}'(0) = 90\sqrt{2}\hat{i} + 90\sqrt{2}\hat{j} + 64\hat{k}$

b. Well, $\vec{r}(4) = 90\sqrt{2} \cdot 4 \hat{i} + 90\sqrt{2} \cdot 4 \hat{j} + (64 \cdot 4 - 16 \cdot 4^2) \hat{k}$

$$= 360\sqrt{2} \hat{i} + 360\sqrt{2} \hat{j} + (256 - 256) \hat{k}$$

$$= 360\sqrt{2} \hat{i} + 360\sqrt{2} \hat{j}$$

← \hat{k} coord. is 0, so it's on the ground.

Distance from initial position (found in (a)) is:

$$\|\vec{r}(4) - \vec{r}(0)\| = \|(360\sqrt{2} - 0)\hat{i} + (360\sqrt{2} - 0)\hat{j} + (0 - 0)\hat{k}\| = \sqrt{(360\sqrt{2})^2 + (360\sqrt{2})^2} = 360\sqrt{2}\sqrt{1+1}$$

$$= 360\sqrt{2} \cdot \sqrt{2} = 360 \cdot 2 = \boxed{720}$$

c. position @ $t=1$: $\vec{r}(1) = 90\sqrt{2} \hat{i} + 90\sqrt{2} \hat{j} + (64 - 16) \hat{k} = 90\sqrt{2} \hat{i} + 90\sqrt{2} \hat{j} + 48\hat{k}$

velocity @ $t=1$: $\vec{r}'(1) = 90\sqrt{2} \hat{i} + 90\sqrt{2} \hat{j} + (64 - 32) \hat{k} = 90\sqrt{2} \hat{i} + 90\sqrt{2} \hat{j} + 32\hat{k}$

Tangent line is

$$\vec{L}(t) = \vec{r}'(1)t + \vec{r}(1)$$

$$\vec{L}(t) = (90\sqrt{2} \hat{i} + 90\sqrt{2} \hat{j} + 32\hat{k})t + 90\sqrt{2} \hat{i} + 90\sqrt{2} \hat{j} + 48\hat{k}$$

$$2. \vec{r}(t) = 2t \hat{i} + t^2 \hat{j} + \frac{1}{3}t^3 \hat{k}$$

$$\vec{r}'(t) = 2\hat{i} + 2t\hat{j} + t^2\hat{k}$$

$$\|\vec{r}'(t)\| = \sqrt{2^2 + (2t)^2 + (t^2)^2} = \sqrt{4 + 4t^2 + t^4} = \sqrt{(t^2 + 2)^2} = t^2 + 2$$

$$\hat{T} = \frac{\vec{r}'(t)}{\|\vec{r}'(t)\|} = \frac{2\hat{i} + 2t\hat{j} + t^2\hat{k}}{t^2 + 2} = \frac{2}{t^2 + 2} \hat{i} + \frac{2t}{t^2 + 2} \hat{j} + \frac{t^2}{t^2 + 2} \hat{k}$$

$$\vec{r}''(t) = 2\hat{j} + 2t\hat{k}$$

$$a_T = \hat{T} \cdot \vec{r}'' = \frac{2}{t^2 + 2} \cdot 0 + \frac{2t}{t^2 + 2} \cdot 2 + \frac{t^2}{t^2 + 2} \cdot 2t = \boxed{\frac{4t + 2t^3}{t^2 + 2} = a_T}$$

$$a_N = \|\hat{T} \times \vec{r}''\| = \left\| \frac{1}{t^2 + 2} (2\hat{i} + 2t\hat{j} + t^2\hat{k}) \times (2\hat{j} + 2t\hat{k}) \right\| = \frac{1}{t^2 + 2} \left\| (2\hat{i} + 2t\hat{j} + t^2\hat{k}) \times (2\hat{j} + 2t\hat{k}) \right\|$$

$$= \frac{1}{t^2 + 2} \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ 2 & 2t & t^2 \\ 0 & 2 & 2t \end{vmatrix} = \frac{1}{t^2 + 2} \left\| 4t^2\hat{i} + t^2 \cdot 0 \cdot \hat{j} + 2 \cdot 2 \cdot \hat{k} - 2t \cdot 0 \cdot \hat{i} - 2 \cdot 2t \cdot \hat{j} - 2 \cdot t^2 \cdot \hat{k} \right\|$$

$$= \frac{1}{t^2 + 2} \left\| 2t^2\hat{i} - 4t\hat{j} + 4\hat{k} \right\| = \frac{1}{t^2 + 2} \sqrt{4t^4 + 16t^2 + 16} = \frac{1}{t^2 + 2} \sqrt{4(t^2 + 2)^2} = \frac{2}{t^2 + 2} \sqrt{(t^2 + 2)^2} = \boxed{2}$$

For efficiency, I've rewritten \hat{T} thus:

$$\hat{T} = \frac{1}{t^2 + 2} (2\hat{i} + 2t\hat{j} + t^2\hat{k})$$

$$13a. \vec{r}(t) = t \cos(t) \hat{i} + t \sin(t) \hat{j}$$

$$K = \frac{|x'y'' - y'x''|}{((x')^2 + (y')^2)^{3/2}}$$

$$= \frac{|(\cos t - t \sin t)(2 \cos t - t \sin t) - (\sin t + t \cos t)(-2 \sin t - t \cos t)|}{((\cos t - t \sin t)^2 + (\sin t + t \cos t)^2)^{3/2}}$$

$$= \frac{|2 \cos^2 t - t \sin t \cos t - 2t \sin t \cos t + t^2 \sin^2 t + 2 \sin^2 t + t \sin t \cos t + 2t \sin t \cos t + t^2 \cos^2 t|}{(\cos^2 t + 2t \cos t \sin t + t^2 \sin^2 t + \sin^2 t + t \sin t \cos t + t^2 \cos^2 t)^{3/2}}$$

$$= \frac{|2(\cos^2 t + \sin^2 t) + t^2(\cos^2 t + \sin^2 t)|}{(\cos^2 t + \sin^2 t + t^2(\sin^2 t + \cos^2 t))^{3/2}} = \boxed{\frac{2 + t^2}{(1 + t^2)^{3/2}}}$$

$$x = t \cos t$$

$$x' = \cos t - t \sin t$$

$$x'' = -\sin t - \sin t - t \cos t$$

$$= -2 \sin t - t \cos t$$

$$y = t \sin t$$

$$y' = \sin t + t \cos t$$

$$y'' = \cos t + \cos t - t \sin t$$

$$= 2 \cos t - t \sin t$$

b. same as $y = \frac{1}{3}x^3$, $K = \frac{|y''|}{(1 + (y')^2)^{3/2}} = \frac{|2x|}{(1 + x^2)^{3/2}} = \boxed{\frac{|2x|}{(1 + x^2)^{3/2}}}$

$$y' = x^2$$

$$y'' = 2x$$

$$k = \frac{|y''|}{|1 + (y')^2|^{3/2}} = \frac{|e^x|}{|1 + (e^x)^2|^{3/2}}$$

$$= \frac{e^x}{(1 + e^{2x})^{3/2}}$$

$$y = e^x$$

$$y' = e^x$$

$$y'' = e^x$$

To find maximum curvature, set $k'(x) = 0$:

$k'(x) = 0$ when the numerator is equal to 0. →

$$e^x(1 - \frac{1}{2}e^{2x}) = 0$$

$e^x = 0$ or $1 - \frac{1}{2}e^{2x} = 0$

$$\frac{1}{2}e^{2x} = 1$$

$$e^{2x} = 2$$

$$2x = \ln 2$$

$$x = \frac{\ln 2}{2}$$

It's a good idea to make sure this is a maximum. It'll let you do that.

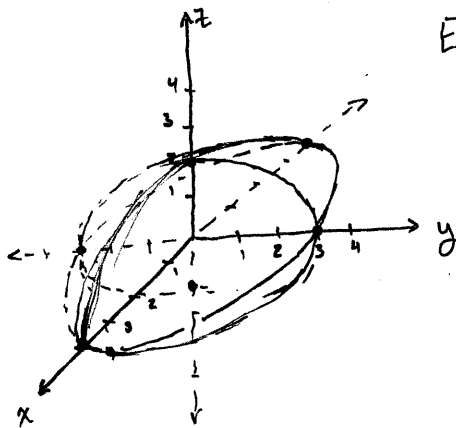
$$k'(x) = \frac{(1 + e^{2x})^{3/2} \cdot e^x - e^x \cdot \frac{3}{2}(1 + e^{2x})^{1/2} \cdot e^{2x}}{(1 + e^{2x})^3}$$

$$= \frac{(1 + e^{2x})e^x - \frac{3}{2}e^{3x}}{(1 + e^{2x})^{5/2}}$$

$$= \frac{e^x + e^{3x} - \frac{3}{2}e^{3x}}{(1 + e^{2x})^{5/2}} = \frac{e^x - \frac{1}{2}e^{3x}}{(1 + e^{2x})^{5/2}}$$

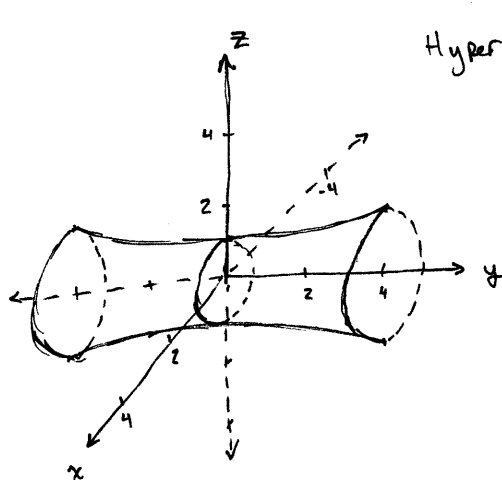
$$= \frac{e^x(1 - \frac{1}{2}e^{2x})}{(1 + e^{2x})^{5/2}}$$

5 a.



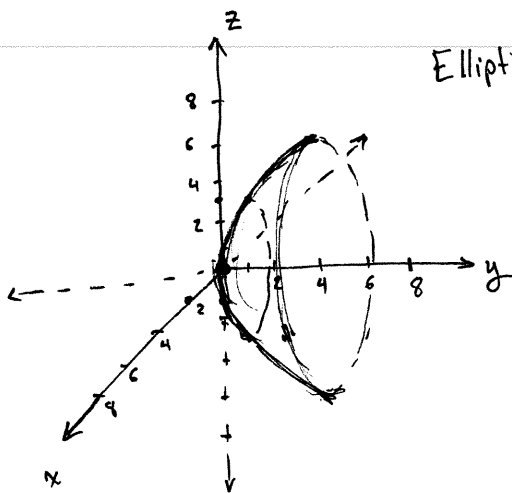
Ellipsoid.

b.



Hyperboloid of 1 sheet.

c.



Elliptic Paraboloid

I haven't shown much work on this. You should show more!