

GROUP WORK B, TUESDAY MORNING

SPY GAMES CAMP – PSU, 2013

In mathematics, you don't understand things. You just get used to them. – Johann von Neumann

Choose a two digit prime number p that is at least 26. This will be your modulus. All your operations will be performed with this modulus.

1. For every other integer between 1 and p , some power of x will be equivalent to 1 modulo p . Find the smallest such power and fill in the table below.

For instance, if $p = 31$ and $x = 5$ then $x^3 = 125 \equiv_{31} 1$ (since $125/31$ has remainder 1), so the power is 3. You can use the ScienceCamp program, File→Modular Arithmetic to make this process much faster.

x	smallest power	x	smallest power
2		12	
3		13	
4		14	
5		15	
6		16	
7		17	
8		18	
9		19	
10		20	
11		21	

2. Look at the powers that showed up, and especially as to how they factor (and how do they compare with $p - 1$). What predictions can you make? Write them here.

3. Check your predictions with another p filling in the following table.

x	smallest power	x	smallest power
2		11	
3		12	
4		13	
5		14	
6		15	
7		16	
8		17	
9		18	
10		19	

4. It is a fact that there is always some x whose smallest power is equal to exactly $p - 1$. This x is called a *generator*.

Work on cracking the substitution code from yesterday if you haven't already done it.