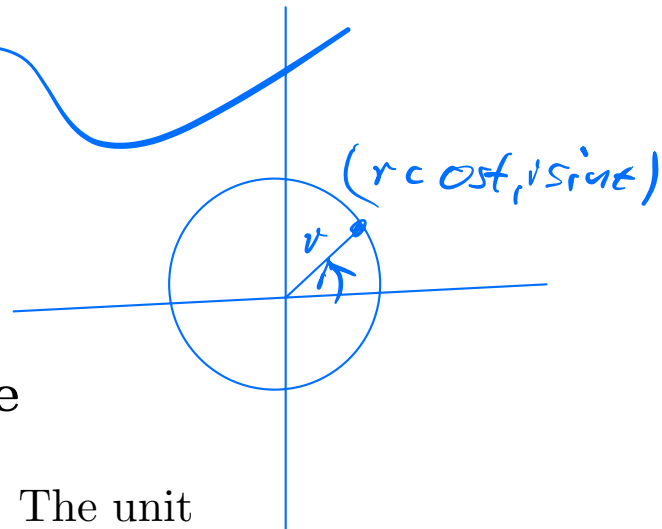


Math 1210-23

Notes of 4/9/24

$(x(t), y(t))$



5.4 Length of a Plane Curve

- Let's start with a familiar example. The unit circle can be described as

$$x = \cos t \quad \text{and} \quad y = \sin t$$

- We think of t as the angle the segment from the origin to (x, y) makes with the x -axis, but we can also think of t as time, for example.
- In general a **parametric curve** is described by

$$x = f(t), \quad y = g(t), \quad a \leq t \leq b$$

- We will assume that f and g are differentiable.
- Note that parametric curves include ordinary functions:

$$x = t \quad \text{and} \quad y = g(t) = g(x)$$

- Let's illustrate with a couple more examples:
- Example 1:

$$x = 2t + 1, \quad y = t^2 - 1, \quad 0 \leq t \leq 3$$

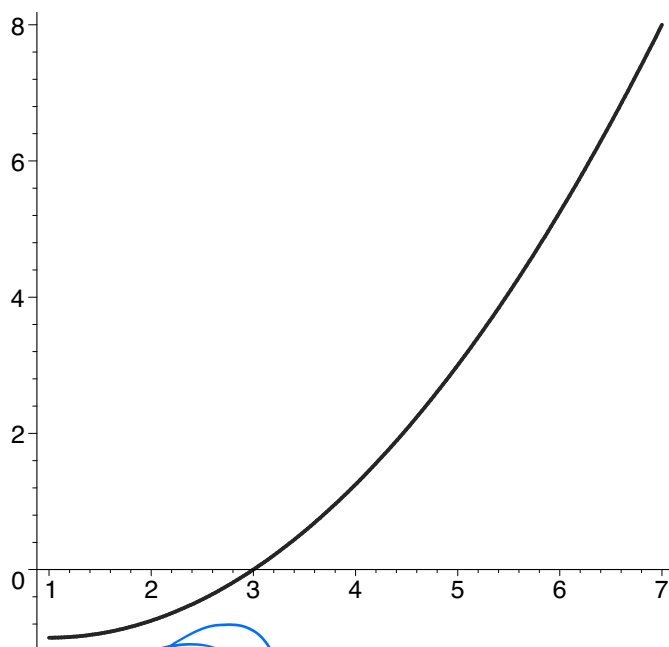


Figure 1. $x = 2t + 1, y = t^2 - 1, 0 \leq t \leq 3$.

- In this case, we can eliminate t and get a function $y(x)$.

$$2t = x + 1$$

$$t = \frac{x+1}{2}$$

$$y = t^2 - 1 = \left(\frac{x+1}{2}\right)^2 - 1$$

Example 2: The Cycloid

- Interesting example with lots of fascinating properties!

$$x = t - \sin t \quad \text{and} \quad y = 1 - \cos t$$

- It's the trajectory of a point on the rim of a wheel (rolling to the right in the Figure.)

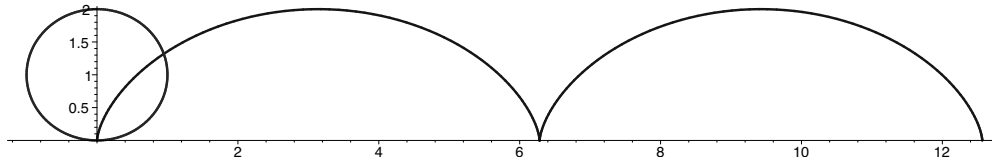
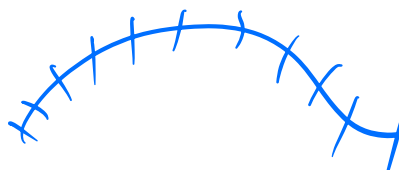


Figure 2. A Cycloid.

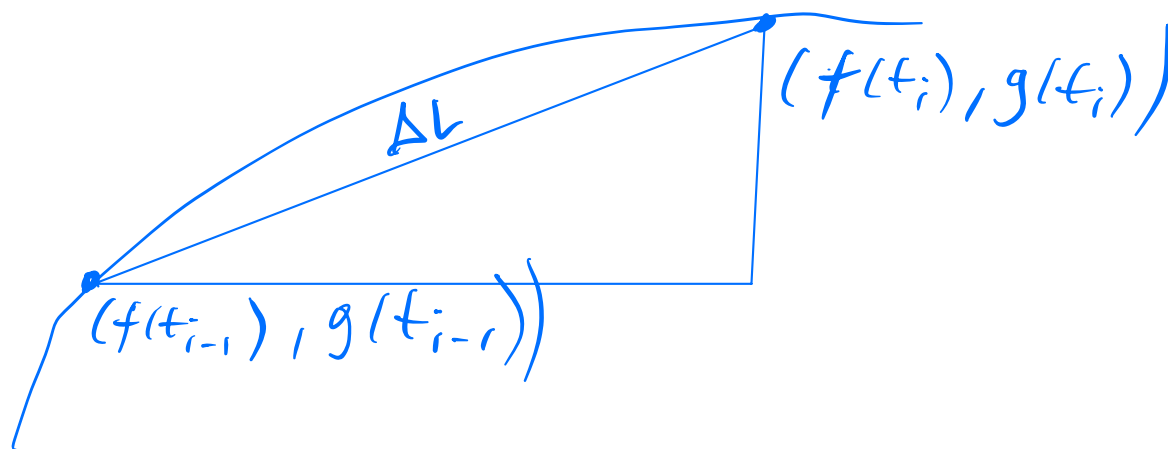
Arc Length



- Today's main topic: How to compute the length of such a curve.
- Idea: Partition the interval $[a, b]$ into subintervals, approximate on the subintervals, let the number of subintervals go to infinity and their widths go to zero, take the limit, recognize a Riemann Sum, interpret it as an integral ... just as we did for volumes.
- So we let

$$\Delta t = \frac{b-a}{n} \quad \text{and} \quad t_i = a + i\Delta t$$

- Consider the length of the arc from $(f(t_{i-1}), g(t_{i-1}))$ and $(f(t_i), g(t_i))$.



- It's approximately equal to the length ΔL of the line segment between those two points which is given by

$$\Delta L = \sqrt{(f(t_i) - f(t_{i-1}))^2 + (g(t_i) - g(t_{i-1}))^2}$$

- Noting that

$$\begin{aligned} f(t_i) - f(t_{i-1}) &\approx f'(t_i)\Delta t \quad \text{and} \\ g(t_i) - g(t_{i-1}) &\approx g'(t_i)\Delta t \end{aligned}$$

we get

$$\begin{aligned} \Delta L &\approx \sqrt{(f'(t_i)\Delta t)^2 + (g'(t_i)\Delta t)^2} \\ &= \sqrt{(f'(t_i))^2 + (g'(t_i))^2} \Delta t \end{aligned}$$

- So the length of the whole curve is

$$\begin{aligned} \mathbb{L} &= \lim_{n \rightarrow \infty} \sum_{i=1}^n \sqrt{(f'(t_i))^2 + (g'(t_i))^2} \Delta t \\ &= \int_a^b \sqrt{f'^2(t) + g'^2(t)} dt. \end{aligned}$$

- This is something we can compute!

$$f(t) =$$

- Example 3: Circle around origin with radius r , say. The circumference of that circle is $2\pi r$

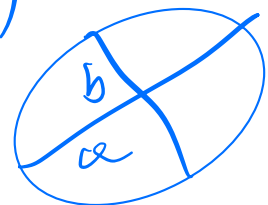
$$L = \int_0^{2\pi} \left((r \cos t)' + (r \sin t)' \right)^2 dt$$

$$= \int_0^{2\pi} \sqrt{r^2 \sin^2 t + r^2 \cos^2 t} dt$$

$$= \int_0^{2\pi} r dt = 2\pi r$$



$$\int_a^b c dt = ct \Big|_a^b = c(b-a)$$



$$f(x) = x^{3/2}$$

- Example 5:

$$x = t, \quad y = t^{3/2}, \quad 1 \leq t \leq 4$$

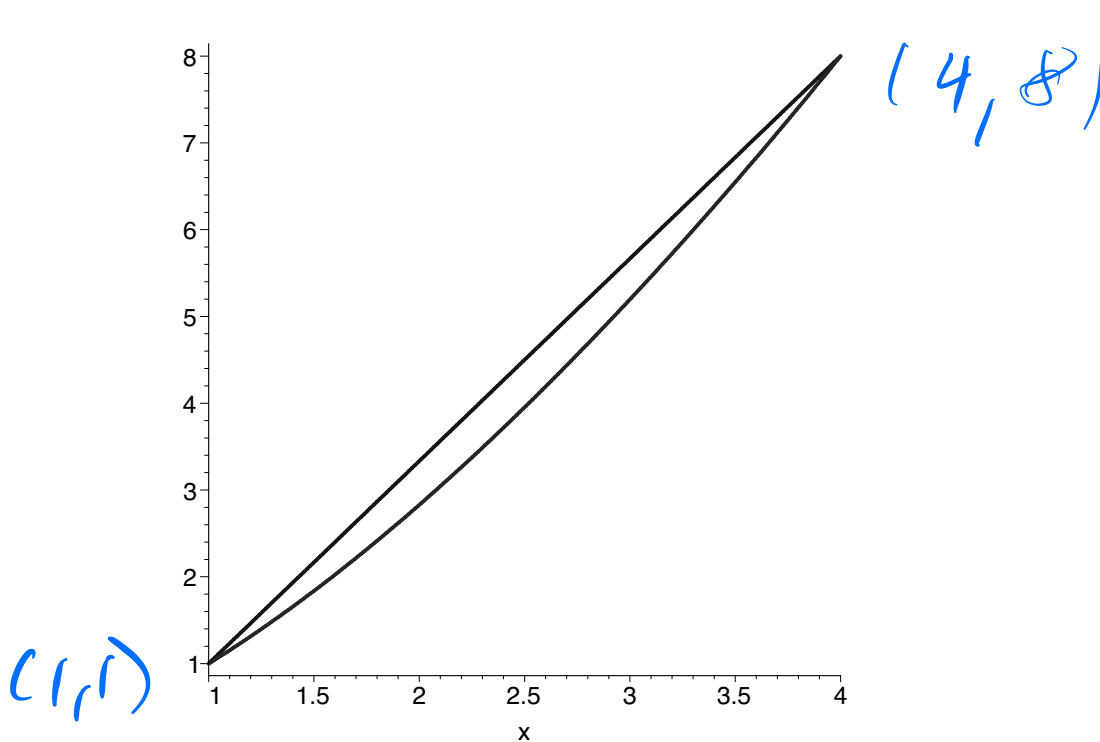


Figure 3. Example 5.

- That arc should have length very close to the distance between the points $(1, 1)$ and $(4, 8)$ which is

$$\sqrt{(4 - 1)^2 + (8 - 1)^2} = \sqrt{58} \approx 7.55$$

- Carrying out the integration we get:

$$\begin{aligned}
L &= \int_1^4 \sqrt{1 + \left(\frac{d}{dx} t^{3/2}\right)^2} dt \\
&= \int_1^4 \sqrt{1 + \left(\frac{3}{2} t^{1/2}\right)^2} dt \\
&= \int_1^4 \left(1 + \frac{9}{4} t\right)^{1/2} dt \\
&= \frac{4}{9} \frac{2}{3} \left(1 + \frac{9}{4} t\right)^{3/2} \Big|_1^4 \\
&= \frac{8}{27} \left(10^{3/2} - \left(\frac{13}{4}\right)^{3/2}\right)
\end{aligned}$$

- Numerically,

$$L = 7.63 \approx 7.55$$

- In general, we have a curve of the form $y = f(x)$ we can use $x = t$ and $y = f(t)$ to get

$$\begin{aligned}
L &= \int_a^b \sqrt{1 + f'^2(t)} dt \\
&= \int_a^b \sqrt{1 + f'^2(x)} dx
\end{aligned}$$

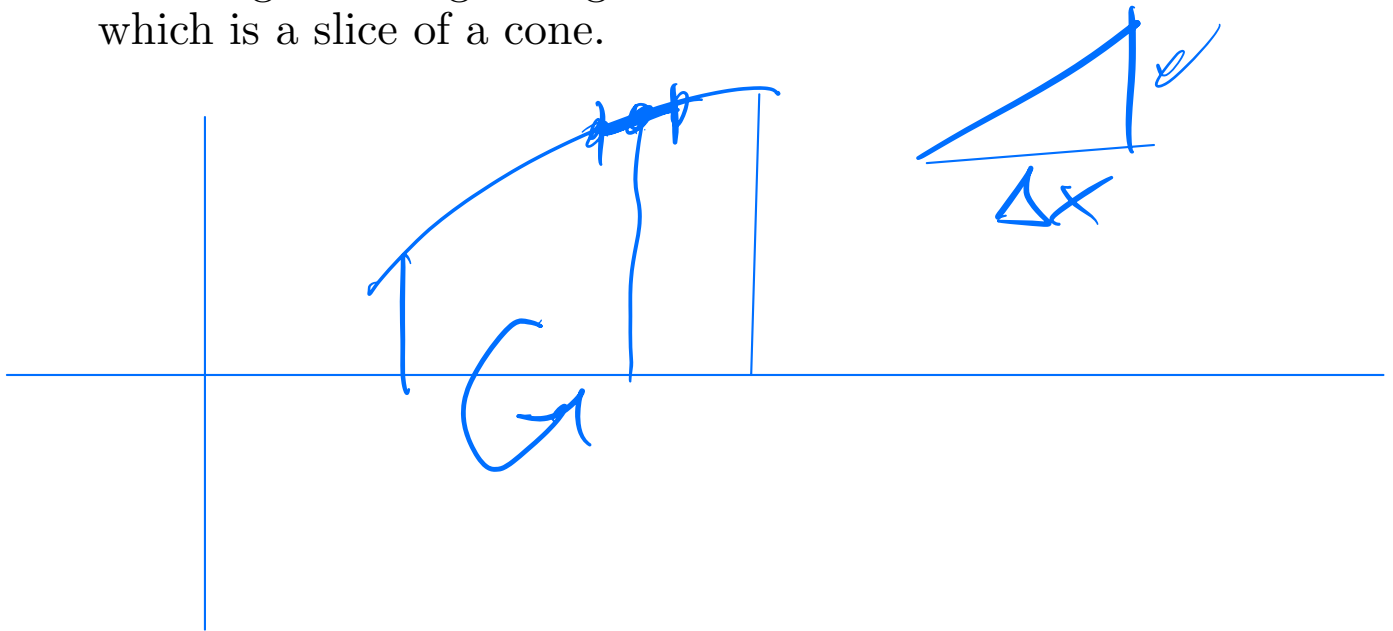
$$x = t$$

$$y = f(t) = f(x)$$

$$L = \int_a^b \sqrt{1 + (f'(t))^2} dt$$

Surface Area

- We can expand these concepts to computing the surface area of a solid of revolution.
- Suppose we rotate the graph of $y = f(x)$ around the x -axis.
- Rotating a line segment generates a **frustum** which is a slice of a cone.



The surface area of the inclined part of the frustum is approximately

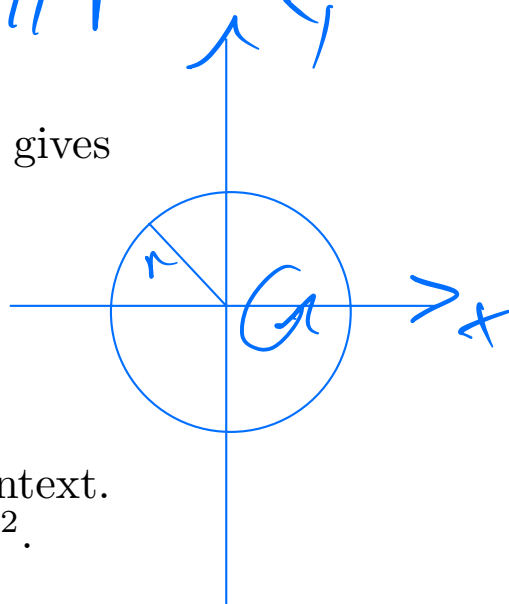
$$\begin{aligned}\Delta A &= 2\pi \left(\frac{y_{i-1} + y_i}{2} \right) \sqrt{\Delta x^2 + (f'(x)\Delta x)^2} \\ &= \pi(y_{i-1} + y_i) \sqrt{1 + f'^2(x_i)} \Delta x\end{aligned}$$

sphere

$$S = 4\pi r^2$$

- Adding, taking the limit, ..., as usual, gives the integral

$$A = \int_a^b 2\pi f(x) \sqrt{1 + f'(x)^2} dx$$



- Again, let's try this out in a familiar context. The surface area of a sphere equals $4\pi r^2$.
- We get:

$$x^2 + y^2 = r^2$$

$$y = f(x) = \sqrt{r^2 - x^2}$$

$$= (r^2 - x^2)^{1/2}$$

$$f'(x) = \frac{1}{2}(-2x)(r^2 - x^2)^{-1/2}$$

$$= -x(r^2 - x^2)^{-1/2}$$

$$f'(x)^2 = x^2(r^2 - x^2)^{-1}$$

$$A = \int_{-r}^r 2\pi (r^2 - x^2)^{1/2} (1 + x^2 (r^2 - x^2)^{-1})^{1/2} dx$$

$$= 2\pi \int_{-r}^r ((r^2 - x^2)(1 + x^2 (r^2 - x^2)^{-1})^{1/2}) dx$$

$$= 2\pi \int_{-r}^r (r^2 - \cancel{x^2} + \cancel{x^2})^{1/2} dx$$

$$= 2\pi \int_{-r}^r r dx$$

$$= 4\pi r^2$$

sphere

$$V = \frac{4}{3} \pi r^3$$

$$S = 4\pi r^2$$

Work

