2.3 Graph of a Function
Vocab/Defus
0 Graph of a frunction =) all pts
$$(x,y) \ni y = f(x)$$

(3) y-intercept =) the pt (q,b) on $y = f(x)$
(3) x-intercept =) the pt (q,c) on $y = f(x)$
(3) x-intercept =) the pt (q,c) on $y = f(x)$
(4) To find:
(3) x-intercept =) the pt (q,c) on $y = f(x)$
(5) Look for
(6) f is increasing if $f(x_i) < f(x_2)$ whenever
(7) To find:
(6) f is increasing if $f(x_i) < f(x_2)$ whenever
(7) To find:
(7) A the function
(8) f is decreasing if $f(x_i) > f(x_2)$ whenever
(9) f is decreasing if $f(x_i) > f(x_2)$ whenever
(9) f $y = x$
(9) $y = x$
(9) $y = x^2$
(9) $y = x^2$
(9) $y = x^2$
(9) $y = x^2$
(9) $y = \frac{1}{x}$
(9) $\frac{1}{x}$
(9) $\frac{1}{x}$
(9) $\frac{1}{$

2.3 (cont)

More Vocab/Defns (a) even for: f(-x) = f(x) (has symmetry wrt y-axis) (b) odd for: f(-x) = -f(x) ("""" origin) (c) avg rate of change; $\Delta y = \frac{f(b)-f(b)}{b-a}$ on [a,b] $\Delta x = \frac{f(b)-f(b)}{b-a}$ (c) turning pt: where a graph "turns" from increasing to decreasing or vice versa decreasing or vice versadecreasing or vice versa

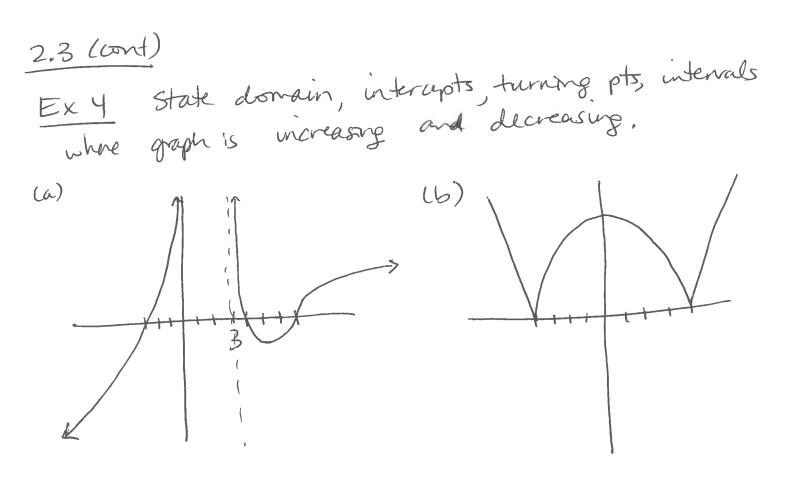


$$\frac{2.3 (cont)}{E \times 3}$$
 Find domain.
(a) $f(x) = \frac{2x+1}{(x-2)^2}$

(b)
$$g(x) = \frac{3x^2 + 1}{5x^2 + 2}$$

(c)
$$h(x) = \sqrt{7 - 2x}$$

(d)
$$k(x) = \sqrt{2+x-x^2}$$



Ex5 Find any rate of change from 3 to 3 th, for $f(x) = x^3$



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3.6 Transformations of Graphs

TYPES OF TRANSFORMATIONS TO y = f(x)

(Assume *c* is a constant such that $c \in \mathbb{R}$, c > 0.)

(For all examples in the last column of this table, we'll use $y = f(x) = x^2$ as the base or parent function graph.)

1. Shift: $h(x) = f(x) \pm c$	Shifts graph up or down by <i>c</i> units (if we add <i>c,</i> shift up; if we subtract <i>c,</i> shift down)	$y = x^2 + 2$ shifts graph 2 units up
$h(x) = f(x \pm c)$	Shifts graph left or right by <i>c</i> units (if we add <i>c</i> , shift left; if we subtract <i>c</i> , shift right)	$y = (x - 3)^2$ shifts graph 3 units right
2. Reflection: $g(x) = -f(x)$	Reflects graph vertically (across <i>x</i> -axis)	$y = -x^2$ reflects graph vertically
g(x) = f(-x)	Reflects graph horizontally (across <i>y</i> -axis)	$y = (-x)^2$ reflects graph horizontally
3. Stretch/Shrink: k(x) = cf(x)	Stretches/shrinks graph vertically (if $c > 1$, it's a stretch; if $0 < c < 1$, it's a shrink)	$y = 5x^2$ stretches graph vertically by factor of 5
k(x) = f(cx)	Stretches/shrinks graph horizontally (if <i>c</i> > 1, it's a shrink; if 0 < <i>c</i> < 1, it's a stretch)	$y = (4x)^2$ shrinks graph horizontally by one quarter

Note: ALL the vertical effects or changes to the graph appear "outside" the function, that is, outside the base or parent function that defines the overall shape. ALL the horizontal effects or changes to the graph appear "inside" the function, that is, before we perform the essence of the function. In the above examples, the main shape of the graph is the parabola given by $y = f(x) = x^2$. So, any algebraic change that happens before we square anything is "inside" the function, and any change that happens after the square is "outside" the function.

Note also that all the vertical shifts, stretches and shrinks are "intuitive," meaning that they're as expected. Adding two outside the function, for example, shifts the graph up, and we would expect a positive vertical shift to be up. Also, the horizontal shifts, stretches and shrinks are all "counter-intuitive," meaning that they're the opposite of what we'd expect. For example, adding three inside the function shifts the graph to the left by three units, which is perhaps the opposite of what one would expect from a positive horizontal change. Adding three inside the function means a smaller *x*-value is needed to produce the same *y*-value as before the shift. Because a smaller *x*-value is needed, we shift left instead of right.

Warning: Make sure to do all the reflections and shrink/stretch transformations FIRST before the shifts, when graphing these transformed functions. If you do the shifts first, you can get the wrong graph very easily.

Keep in mind that we can always use the default, back-up strategy of plotting lots of points and connecting the dots to graph any function. This method of understanding the transformations of graphs, along

CHAPTER 3 Functions and Graphs

TRANSFORMATION	EFFECT	EXAMPLE
f(<i>x</i>)	Base graph	f(x)
h(x) = f(x) + c	Shifts graph <i>up</i> by <i>c</i> units	h(x) = f(x) + 2
	(down if c is negative)	
h(x)=f(x+c)	Shifts graph <i>left</i> by <i>c</i> units	h(x) = f(x - 2)
	(right if <i>c</i> is negative)	1
h(x) = -f(x)	Reflects graph vertically	h(x) = -f(x)
h(x) = f(-x)	Reflects graph horizontally	h(x) = f(-x)
$h(x) = c \cdot f(x)$	Stretches graph vertically by a factor of <i>c</i>	h(x) = 2f(x)
	(shrinks if 0 < <i>c</i> < 1)	$h(x) = \frac{1}{2}f(x)$
$h(x) = f(c \cdot x)$	Shrinks graph horizontally by a factor of <i>c</i>	h(x) = f(2x)
	(stretches if 0 < <i>c</i> < 1)	$h(x) = f\left(\frac{1}{2}(x)\right)$



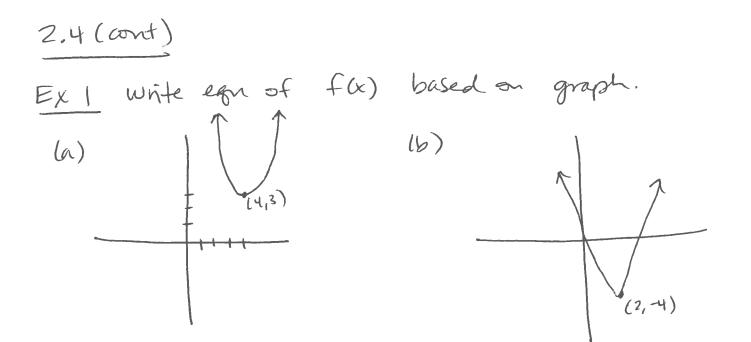
2.3 (cont)
Exb If f is increasing throughout its
(aptroc) domain, prove that f is one-to-one.
Pf Assume X, and X₂ are both in domain
of f(x) such that
$$X_1 \neq X_2$$
.
Then either $X_1 \neq X_2$ or $X_1 \leq X_2$.
Then either $X_1 \neq X_2$ or $X_1 \leq X_2$.
By defin & increasing, $f(x_1) \leq f(x_2)$.
 $\Rightarrow f(x_1) \neq f(x_2)$
 $\Rightarrow by defin, f(x) is 1-1.$
Case 1: $x_1 \neq x_2$
Then by defin & increasing $f(x_2) \leq f(x_1)$.

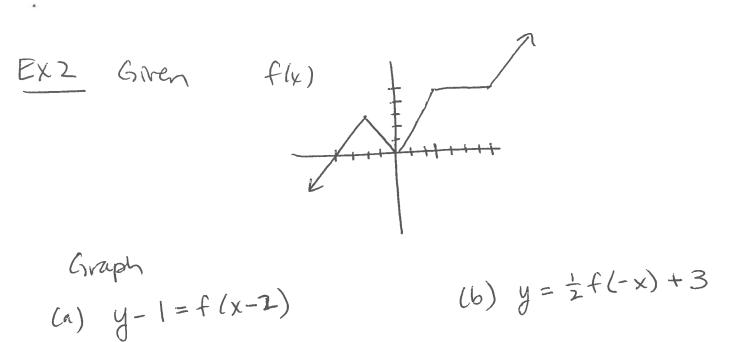
=) $f'(x_1) \neq f(x_2)$ =) again by defn, f(x) is |-|.

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2.4 Wansformations of Functions

Vocab/Detrs
Translation/Shuft: Y-k=f(xh) k>0, h>0
Translation/Shuft: Y-k=f(xh) k>0, h>0
Translation/Shuft: Y-k=f(xh) f(xh) horizontal register up k
(2) Reflection: (wy = -f(x)) vertical reflection (across x-axis)
(b) y = f(x) horizontal reflection (across y-axis)
(c) y = f(-x) horizontal reflection (across y-axis)
(d) y = f(-x) horizontal reflection (across y-axis)
(e) y = f(-x) horizontal reflection (across y-axis)
(f) y = af(x) vertical stretch if a>1
(h) y = f(ax) horizontal stretch if 0<a<1
(h) y = f(ax) horizontal stretch if a>1







(b)
$$y = \frac{1}{2}(x+2)^{2} + 3$$

(c)
$$y = \sqrt{x+y}$$

