## Math 4530 Homework for Friday February 4

1) Rework exercise 1.4.7 using Maple; this was a messy hand calculation to compute the curvature, torsion, T,N,B for a specific curve which was not parameterized by arclength. In "curtor" are already written procedures to compute curvature and torsion. You can modify these to write procedures which will compute T, N, B. Note, that since it is easy to compute T, and also B, as the normalized cross product of the first and second derivatives of the curve, you can get N by taking B cross T.

After all those computations, use Maple to draw a nice picture of the curve, say for t between zero and one. You can decide whether you prefer the "plot3d" or "tubeplot" commands. (See below for an example of what "tubeplot" creates.)

I've loaded the procedures in curtor. This will let me compute curvature and torsion:

> assume(t,real); #this will let Maple know that it should

#look for real solutions to equations involving t.

```
\begin{bmatrix} > \text{ Bcurve} := [\exp(t) * \cos(t), \exp(t) * \sin(t), \exp(t)]; \\ Bcurve := [e^{t^{-}} \cos(t^{-}), e^{t^{-}} \sin(t^{-}), e^{t^{-}}] \\ \\ > \text{ curv}(\text{Bcurve}); \text{ tor}(\text{Bcurve}); \\ \\ \kappa = \frac{1}{3}\sqrt{2} e^{(-t^{-})} \\ \tau = \frac{1}{2} e^{(-t^{-})} \end{bmatrix}
```

Let's try to write procedures for the T,N,B frame. We may assume the user has already loaded the curtor procedures.

```
> TNB:=proc(alpha)
  local alphap,alphapp,alphappp,num1,den1,
     num2,den2,num3,den3,
     T11, T12, T13, T1, N11, N12, N13, N1,
     B11,B12,B13,B1;
  alphap:=diff(alpha,t);
  alphapp:=diff(alphap,t);
  alphappp:=diff(alphapp,t);
  den1:=simplify(nrm(alphap),trig,sqrt,symbolic);
  T11:=simplify(alphap[1]/den1);
  T12:=simplify(alphap[2]/den1);
  T13:=simplify(alphap[3]/den1);
  T1:=[T11,T12,T13];
  num2:=simplify(xp(alphap,alphapp),trig);
  den2:=simplify(nrm(num2),trig,sqrt,symbolic);
  B11:=simplify(num2[1]/den2);
  B12:=simplify(num2[2]/den2);
  B13:=simplify(num2[3]/den2);
  B1:=[B11,B12,B13];
  N11:=simplify(xp(B1,T1)[1],trig,sqrt,symbolic);
  N12:=simplify(xp(B1,T1)[2],trig,sqrt,symbolic);
```

$$\begin{split} & \text{N13:=simplify}(\text{xp}(\text{B1},\text{T1})[3], \text{trig}, \text{sqrt}, \text{symbolic}); \\ & \text{N1:=[N11,N12,N13];} \\ & \text{RETURN}(\text{T= T1,N=N1,B=B1}); \\ & \text{end:} \\ & \text{assume}(a>0); \text{assume}(b>0); \\ & \text{hel:=[a*\cos(t),a*\sin(t),b*t];} \\ & \text{TNB}(\text{hel}); \\ & \text{tright}(t) \\ & \text{T=} \left[ -\frac{a \sim \sin(t \sim)}{\sqrt{a \sim^2 + b \sim^2}}, \frac{a \sim \cos(t \sim)}{\sqrt{a \sim^2 + b \sim^2}}, \frac{b \sim}{\sqrt{a \sim^2 + b \sim^2}} \right] \\ & \text{N=} \left[ -\frac{a \sim \sin(t \sim)}{\sqrt{a \sim^2 + b \sim^2}}, -\frac{b \sim \cos(t \sim)}{\sqrt{a \sim^2 + b \sim^2}}, \frac{a \sim}{\sqrt{a \sim^2 + b \sim^2}} \right] \\ & \text{N=} \left[ \frac{b \sim \sin(t \sim)}{\sqrt{a \sim^2 + b \sim^2}}, -\frac{b \sim \cos(t \sim)}{\sqrt{a \sim^2 + b \sim^2}}, \frac{a \sim}{\sqrt{a \sim^2 + b \sim^2}} \right] \\ & \text{Scurve:=} [\exp(t) * \cos(t), \exp(t) * \sin(t), \exp(t)]; \\ & \text{Bcurve:=} [e^{t^{-}} \cos(t \sim), e^{t^{-}} \sin(t \sim), e^{t^{-}}] \\ & \text{STNB}(\text{Bcurve}); \\ & T = \left[ -\frac{1}{3} (-\cos(t \sim) + \sin(t \sim)) \sqrt{3}, \frac{1}{3} (\sin(t \sim) + \cos(t \sim)) \sqrt{3}, \frac{\sqrt{3}}{3}} \right], \\ & \text{N=} \left[ -\frac{1}{2} (\sin(t \sim) + \cos(t \sim)) \sqrt{2}, -\frac{1}{2} \sqrt{2} (-\cos(t \sim) + \sin(t \sim)), 0} \right] \\ & \text{B} = \left[ \frac{1}{6} (-\cos(t \sim) + \sin(t \sim)) \sqrt{6}, -\frac{1}{6} (\sin(t \sim) + \cos(t \sim)) \sqrt{6}, \frac{\sqrt{6}}{3}} \right] \\ & \text{Swith}(\text{plots}): \\ & \text{Warning, the name changecoords has been redefined} \\ & \text{Subsplot}(\text{Bcurve}, t = -10 \dots 2, \text{color=black}, \text{radius=0.05}, \\ & \text{scaling=constrained}, \\ & \text{axes=boxed}); \end{aligned}$$



2) Exercise 1.7.8, for kap3 and kap4: Use the plane-curve recreation template which I've posted, or create your own procedure, to recreate nice pictures of these two curves. I'll try to write a procedure from the template - although this was not required. I'll steal the Frenet procedure and modify it:

```
> with(DEtools):
  with(plots): #load DE tools and plots packages
> recreate2dview:=proc(kap,a,b,c,d,e,f)
     #kap=curvature function
     #arclength parameter from a to b
     #c..d, e..f are x-y ranges for plot
  local
            #the 2-d Frenet system
     sys,
            #dummy for ODE solution to Frenet system
     р,
            #initial conditions
     ics,
     p1;
            #name for ODEplot of p
  sys:=
     diff(theta(s),s)=kap(s),
     diff(a1(s),s)=cos(theta(s)),
     diff(a2(s),s)=sin(theta(s)):
  ics:=
     a1(0)=0, a2(0)=0,
     theta(0)=0;
  p:=dsolve({sys,ics},{a1(s),a2(s),theta(s)},
     type=numeric);
```



3) Exercises 1.7.7 and 1.5.15: Again use the plane-curve recreation template which I've posted or your own procedure, to recreate a curve with curvature  $\kappa(s) = \frac{1}{1+s^2}$ , so that at s=0 the curve is horizontal and at the origin. Now, the real fun begins. Using the plane- Frenet system which we talked about in class (see also exercise 1.5.13 on page 41), you can find an explicit formula for the curve by antidifferentiation (this is the exercise 1.5.15 part). Prove that the curve you've created is actually a catenary (graph of  $y=\cosh(x)$  or Euclidean motion of such)! (We saw the catenary before as the shape of a hanging cable.)

> kapcat:=t->1/(1+t^2): recreate2dview(kapcat,-4,4,-3,3,-1,4); #catenary? 4 3 2 a2 1 0 -1 -2 2 -3 -1 Ò 1 Ś a1

[ We integrate the 2-d Frenet system to verify that this is the catenary:

> theta:=s->int(1/(1+r^2),r=0..s); #of course, I know this is
arctan(s)

$$\theta := s \to \int_0^s \frac{1}{1+r^2} \, dr$$

> theta(s);



$$\frac{1}{\sqrt{1+s^2}}$$

```
\frac{s}{\sqrt{1+s^2}}
[ > x:=s->int(1/sqrt(1+r^2),r=0..s):

y:=s->int(r/sqrt(1+r^2),r=0..s): #components of parametric curve

> x(s);y(s);

arcsinh(s)

\sqrt{1+s^2}-1

> solve(x=arcsinh(s),s); #can guess this answer!

sinh(x)

[ > sqrt(1+sinh(x)^2)-1; #y as a function of x - translation of cosh!

\sqrt{1+sinh(x)^2}-1

[ > simplify(%,trig);

\sqrt{cosh(x)^2}-1

[ > simplify(%,sqrt,symbolic);

cosh(x)-1
```

4) Use the procedure "recreate3dview", which is one of the files posted on our web page, to create a 3-d curve which is beautiful, with your own choice of curvature and torsion functions. Really up to you!

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5) Here is a picture of part of an a=2, b=1 helix, sitting on a radius 2 cylinder:
```

```
[ > with(plots):

> cylinder:=

plot3d([2*cos(theta),2*sin(theta),z],theta=0..2*Pi,z=0..2*Pi,

style=wireframe,color=black):

#this is a parametric way of drawing the cylinder

> helix2:=tubeplot([2*cos(t),2*sin(t),t],

t=0..2*Pi,radius=0.1,color=black):

#this is a corresponding piece of the helix

> display({cylinder,helix2},scaling=constrained,axes=boxed);

#here they are displayed together.
```



Your job is to find the osculating circle to the helix at the point when t = Pi, at  $P = [-2, 0, \pi]$ . (Recall exercise 1.3.28 from last week.) Add this osculating circle to the display above.

$$\begin{bmatrix} > hel2:=[2*\cos(t), 2*\sin(t), t]: \\ TNB(hel2); \\ T = \left[ -\frac{2}{5} \sin(t^{-})\sqrt{5}, \frac{2}{5} \cos(t^{-})\sqrt{5}, \frac{\sqrt{5}}{5} \right] N = [-\cos(t^{-}), -\sin(t^{-}), 0], \\ B = \left[ \frac{1}{5} \sin(t^{-})\sqrt{5}, -\frac{1}{5} \cos(t^{-})\sqrt{5}, \frac{2\sqrt{5}}{5} \right] \\ > curv(hel2); tor(hel2); \\ \kappa = \frac{2}{5} \\ \tau = \frac{1}{5} \\ > v1:= subs(t=Pi, [-2/5*sin(t)*5^{(1/2)}, 2/5*cos(t)*5^{(1/2)}, 1/5*5^{(1/2)}]); \\ \#unit tangent when t=Pi \\ v2:= subs(t=Pi, [-cos(t), -sin(t), 0]); \\ \#unit normal when t=Pi \\ P:= [-2, 0, Pi] + 5/2*v2; \\ \#center point for osculating circle \\ vI:= \left[ -\frac{2}{5} sin(\pi)\sqrt{5}, \frac{2}{5} cos(\pi)\sqrt{5}, \frac{\sqrt{5}}{5} \right] \\ \end{bmatrix}$$

