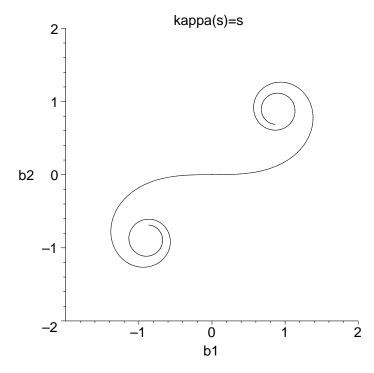
Plane Curves, with prescribed planar curvature

Math 4530-1 Wednesday January 26

For plane curves we can define the normal vector globally as the rotation by +Pi/2 of the unit tangent vector, and now there is no restriction that the curvature never be zero. This leads to a simpler Frenet system than for space curves, and you can recreate interesting curves:

```
> restart:
 > with(DEtools):with(plots):
 Warning, the name changecoords has been redefined
 > kap:=t->t: #planar curvature function
   a:=-5:b:=5: #s-range
   c:=-2:d:=2: #x-range
   f:=-2:g:=2: #y-range
 > sys:=
      diff(theta(s),s)=kap(s),
      diff(bl(s),s)=cos(theta(s)),
      diff(b2(s),s)=sin(theta(s)):
   #this is the plane-curve Frenet system
   ics:=
      theta(0)=0,
                    #start flat
      b1(0)=0,
                    #start at origin
      b2(0)=0:
   p:=dsolve(\{sys,ics\},\{theta(s),b1(s),b2(s)\},
      type=numeric):
   p1:=odeplot(p,[b1(s),b2(s)],a..b,numpoints=400,
      thickness=1,axes=framed,color=black):
 > display(p1,view=[c..d,f..g],title='kappa(s)=s');
```



```
> kap:=t->t*sin(t): #planar curvature function
  a:=-8:b:=8: #s-range
  c:=-2:d:=2: \#x-range
  f:=0:g:=4: #y-range
> sys:=
     diff(theta(s),s)=kap(s),
     diff(bl(s),s)=cos(theta(s)),
     diff(b2(s),s)=sin(theta(s)):
  ics:=
     theta(0)=0,
                  #start flat
                  #start at origin
     b1(0)=0,
     b2(0)=0:
  p:=dsolve(\{sys,ics\},\{theta(s),b1(s),b2(s)\},
     type=numeric):
  p1:=odeplot(p,[b1(s),b2(s)],a..b,numpoints=400,
     thickness=1,axes=framed,color=black):
> display(p1,view=[c..d,f..g],title='kappa(s)=s*sin(s)');
```

