

Recall from Friday

- the 1st and 2nd fundamental forms I, II
- their matrices, given a patch $X(u, v)$
(the matrix of a quadratic form is not the same as the matrix of a linear transformation, in terms of what the entries mean!)
- The relation between [I], [II], [S].
- Work surfaces of revolution example.

Normal curvature

Let $\alpha: I \rightarrow M^2$ any regular curve
 $\alpha(t_0) = P \in M$

Then the acceleration component
 $\perp$ to the surface, i.e. $\alpha''(t_0) \cdot \vec{U}$
is determined by the shape operator at P,
and $\vec{v} = \alpha'(t_0)$

In fact:

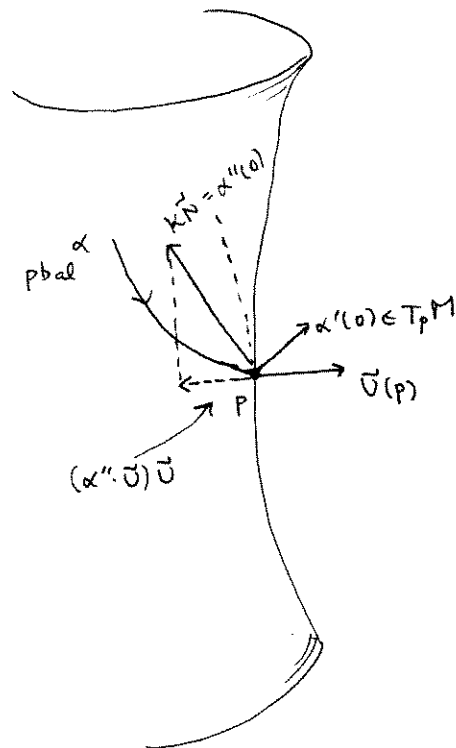
$$\begin{aligned}\alpha' \cdot \vec{U} &\equiv 0 \\ \Rightarrow \alpha'' \cdot \vec{U} + \alpha' \cdot (\nabla_{\alpha'} \alpha') &= 0 \\ \alpha'' \cdot \vec{U} &= -\alpha' \cdot (\nabla_{\alpha'} \alpha') = \alpha' \cdot S(\alpha') \\ &= II(\alpha', \alpha')\end{aligned}$$

Def $P \in M$, $\vec{v} \in T_P M$, $|\vec{v}| = 1$

The normal curvature of M, at P, in dir $\vec{v}$
 $k_n(\vec{v}) := \vec{v} \cdot S(\vec{v})$

By computation above, $k_n(\vec{v})$ represents
the $\vec{U}$ component of the curvature
for any curve passing thru P with
unit tangent vector $\vec{v}$,

$$\begin{aligned}\text{since } \alpha'' \cdot \vec{U} &= \kappa \vec{N} \cdot \vec{U} \text{ if } \alpha \text{ pbal} \\ &= \alpha' \cdot S(\alpha')\end{aligned}$$



Example : cylinder of radius R

$$P = (R, 0, 0), \quad U_P = \langle 1, 0, 0 \rangle$$

$$\alpha(t) = \langle R \cos t, R \sin t, ct^2 \rangle$$

$$@ t=0.$$

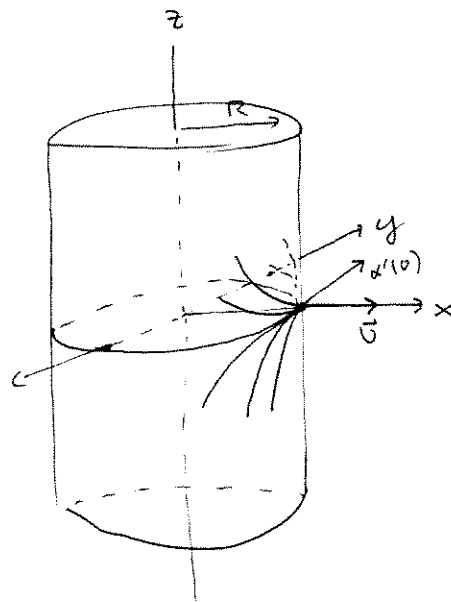
$$\alpha'(0) = \langle 0, R, 0 \rangle$$

$$\alpha''(0) = \langle -R, 0, 2c \rangle$$

$$\alpha''(0) \cdot \vec{U}_{\alpha(0)} = -R \quad \forall c.$$

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$$S(\alpha'(0)) \cdot \alpha'(0)$$

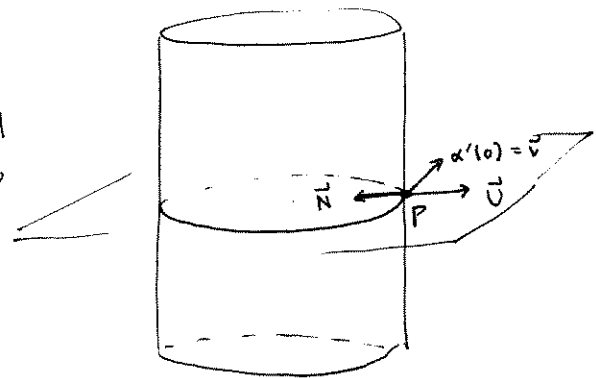


Can use this to understand shape operator:

$$\text{in this example, } \vec{v} = \langle 0, 1, 0 \rangle = \frac{\alpha'(0)}{|\alpha'(0)|}$$

$$S(\vec{v}) \cdot \vec{v} = \frac{1}{|\alpha'(0)|^2} S(\alpha'(0)) \cdot \alpha'(0) = \frac{1}{R^2} (-R) = -\frac{1}{R}.$$

Important note: If, for $p \in M$, $v \in T_p M$, $|v|=1$,
you choose the curve α which is the
trace curve of the intersection between M
& the plane thru p with directions $\vec{U}$ and $\vec{v}$,
then $k_n(\vec{v}) = \pm K$, depending on
whether $\vec{U} = \pm \vec{N}$.



α in plane thru P
two dirs $\{\vec{v}, \vec{U}\}$

$$\text{so } \vec{\alpha} \cdot \vec{c} \equiv 0 \quad (c = \vec{v} \times \vec{U})$$

$$\Rightarrow \alpha' \cdot \vec{c} \equiv 0$$

$$\alpha'' \cdot \vec{c} \equiv 0$$

$$\Rightarrow K \vec{N} \in \text{plane, } \perp \vec{v}$$

$$\Rightarrow K \vec{N} = K(\pm \vec{U}).$$

$$\Rightarrow K = \pm \alpha''(0) \cdot \vec{U} \\ = \pm k_n(\vec{v})$$

How normal curvatures depend on direction:

Let $\{\vec{f}_1, \vec{f}_2\}$ be orthonormal eigenbasis for shape operator at P , $S(\vec{f}_1) = k_1 \vec{f}_1$ $k_1 \leq k_2$

Let $\vec{v} = \cos\theta \vec{f}_1 + \sin\theta \vec{f}_2$ $S(\vec{f}_2) = k_2 \vec{f}_2$

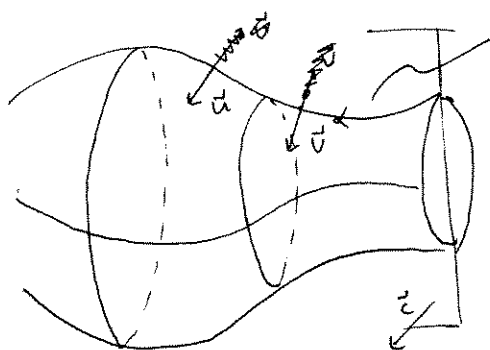
Then $k_n(\vec{v}) = S(\vec{v}) \cdot \vec{v} = \underbrace{S(\cos\theta \vec{f}_1 + \sin\theta \vec{f}_2)}_{\cos\theta k_1 \vec{f}_1 + \sin\theta k_2 \vec{f}_2} \cdot (\cos\theta \vec{f}_1 + \sin\theta \vec{f}_2)$

$$= k_1 \cos^2\theta + k_2 \sin^2\theta ;$$

$$\text{so } k_1 \leq k_n(\vec{v}) \leq k_2$$

and $k_n(\vec{v})$ has average value $H = \frac{k_1 + k_2}{2}$.

Surfaces of revolution revisited



profile curves must be lines of curvature

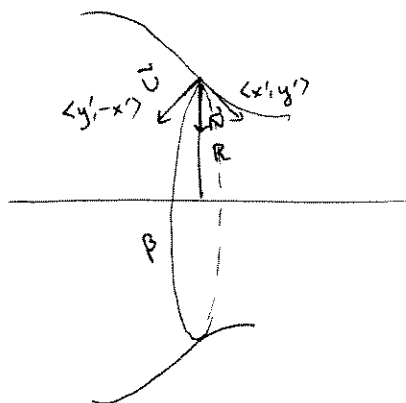
because curve α and surface normal stay in fixed plane. ($\perp$ to fixed dir. $\vec{z}$)

Thus $S(\alpha') = (U \circ \alpha)'$ is also $\perp \vec{z}$

$$\Rightarrow S(\alpha') \parallel \alpha'$$

$\Rightarrow k_1 = S(\alpha') \cdot \alpha' = \pm$ profile curve curvature depending on $\vec{U} = \pm \vec{N}$.

Since principal directions are $\perp$ to each other, latitude circles also must be lines of curvature.



$$k_2 = S(\beta') \cdot \beta'$$

$$= \beta'' \cdot \vec{U}$$

$$= \frac{1}{R} \vec{N} \cdot \vec{U}$$

$$= \frac{1}{R} (-x')$$

Compare with page 3 Fri