

Math 2280-1

Wednesday December 10

Bonus Day!

Survey of 9.5-9.6 : heat and wave partial differential equations

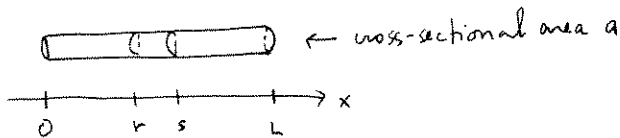
9.5 1 space dimension heat equation for temperature $u(x,t)$
location $0 \leq x \leq L$ time $t \geq 0$

$$u_t = k u_{xx}$$

(or $u_t = k u_{xx} + f(x,t)$ for non-homogeneous heat eqn)

"k" is called thermal diffusivity, depends on material, see table p. 622

derivation



"Heat" is a measurement of energy

If $u(x,t)$ is absolute temp (e.g. °Kelvin)

then the energy is test interval

$r \leq x \leq s$ is

$$E(t) = \int_r^s u(x,t) c \delta a dx$$

δ density gm/cm^3
 a mass gm

c specific heat calories/gm

$\delta a dx$ = energy required to heat 1 gm by 1° C

$c \delta a dx$ = energy required to heat dx -piece 1°.

$u(x,t) c \delta a dx$ = energy in dx -piece.

Assuming lateral insulation

(so heat can only escape through ends),

assume

$$\frac{dE}{dt} = K a (u_x(s) - u_x(r))$$

Heat flux proportional to temperature gradient

$$\int_r^s u_t c \delta a dx = K a \int_r^s u_{xx} dx$$

$$\lim_{s \rightarrow r} \frac{1}{s-r} \Rightarrow u_t c \delta a = K a u_{xx}$$

$$u_t = k u_{xx}, \quad k = \frac{K}{c \delta}$$

- If u satisfies $u_t = ku_{xx}$ then so does $v = c_1 u + c_2$, so you may use Celsius, Fahrenheit, Kelvin
- $L(u) = u_t - ku_{xx}$ is linear so principle of superposition holds.

Two of the most-usually studied IBVP's (Initial boundary value problems)

①

$$\begin{cases} u_t = ku_{xx} & 0 < t < \infty \\ & 0 < x < L \\ u(x, 0) = f(x) & \text{init. temp.} \\ & 0 < x < L \\ u(0, t) = 0 & t > 0 \\ u(L, t) = 0 & t > 0 \end{cases}$$

↑
boundary temp held const.
(need not always be zero)

②

$$\begin{cases} u_t = ku_{xx} & 0 < t < \infty \\ & 0 < x < L \\ u(x, 0) = g(x) & 0 < x < L \\ u_x(0, t) = 0 & t > 0 \\ u_x(L, t) = 0 & t > 0 \end{cases}$$

↑
no heat flux thru boundary
(insulated end condition)

Example ① $f(x) = \sin\left(\frac{\pi}{L}x\right)$

product sol'n!

$$u(x, t) = v(t) \sin(\omega x), \quad v(0) = 1$$

$$u_t = v'(t) \sin \omega x$$

$$u_{xx} = v(t) (-\omega^2) \sin \omega x$$

$$\Leftrightarrow \begin{cases} v' = -\omega^2 v \\ v(0) = 1 \end{cases} \Leftrightarrow v(t) = e^{-\omega^2 t}$$

so $u(x, t) = \sin\left(\frac{\pi}{L}x\right) e^{-\left(\frac{\pi}{L}\right)^2 t}$
solves ①!

② $g(x) = \cos\left(\frac{\pi}{L}x\right)$
 $u(x, t) = \cos\left(\frac{\pi}{L}x\right) e^{-\left(\frac{\pi}{L}\right)^2 t}$!
(see LHS)

general sol'n, use cosine series for $g(x)$ & superpose product sol'tns!

$$g \sim \frac{a_0}{2} + \sum_{n=1}^{\infty} a_n \cos\left(\frac{\pi}{L}nx\right)$$

$$u(x, t) = \frac{a_0}{2} + \sum_{n=1}^{\infty} a_n \cos\left(\frac{\pi}{L}nx\right) e^{-\left(\frac{\pi}{L}n\right)^2 t}$$

general sol'n, use sine series for f & superpose!

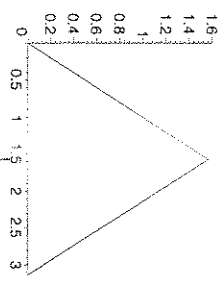
$$f \sim \sum_{n=1}^{\infty} b_n \sin\left(\frac{\pi}{L}nx\right)$$

$$u(x, t) = \sum_{n=1}^{\infty} b_n \sin\left(\frac{\pi}{L}nx\right) e^{-\left(\frac{\pi}{L}n\right)^2 t}$$

(this method is called "separation of variables")

pictures next page, with tent function initial temperature

```
> tent:=t->(1-Heaviside(t-Pi/2))*t+Heaviside(t-Pi/2)*(Pi-t);
> plot(tent(t),t=0..Pi,color=black);
```



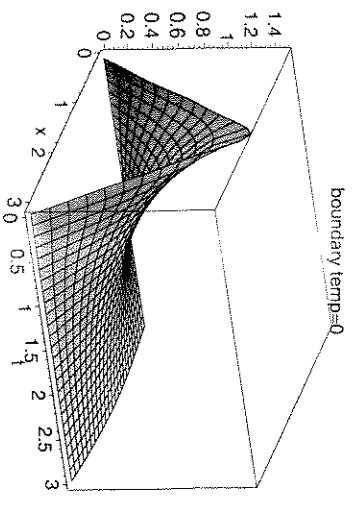
```
> sineSeries:=proc(ff,L,b) #ff=function, L=half period
local m, #dummy letter to index coefficients
s; #domain variable
assume(m, integer);
b:=m->simplify(2/L*int(ff(s)*sin(Pi/L*m*s),s=0..L));
end;
> sineSeries(tent, Pi, B);
```

$$4 \sin\left(\frac{\pi n x}{2}\right)$$

```
> u1:=(x,t)->sum(B(n)*sin(n*x)*exp(-n^2*t),n=1..10);
```

$$u1 := (x,t) \rightarrow \sum_{n=1}^{10} B(n) \sin(n x) e^{-n^2 t}$$

```
> plot3d(u1(x,t),x=0..Pi,t=0..3,axes=boxed,title='boundary temp=0');
```



$$\begin{cases} u_t = u_{xx} \\ u(x,0) = \text{tent}(x) \\ u(0,t) = u(\pi,t) = 0 \quad t > 0 \end{cases}$$

 fixed boundary temp.

 limit $u(x,t) = ?$

 $t \rightarrow \infty$

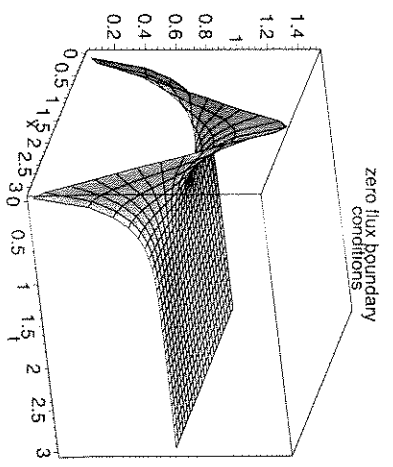
```
> cosSeries:=proc(ff,L,a) #ff=function, L=half period
local m, #dummy letter to index coefficients
s; #domain variable
assume(m, integer);
a:=m->simplify(2/L*int(ff(s)*cos(Pi/L*m*s),s=0..L));
end;
> cosSeries(tent, Pi, A);
> A(0);
A(n);
```

$$\frac{\pi}{2} \frac{2 \left((-1)^n - 2 \cos\left(\frac{\pi n}{2}\right) + 1 \right)}{\pi n^2}$$

```
> u2:=(x,t)->Pi/4+sum(A(n)*cos(n*x)*exp(-n^2*t),n=1..10);
```

$$u2 := (x,t) \rightarrow \frac{\pi}{4} + \sum_{n=1}^{10} A(n) \cos(n x) e^{-n^2 t}$$

```
> plot3d(u2(x,t),x=0..Pi,t=0..3,axes=boxed,title='zero flux boundary conditions');
```



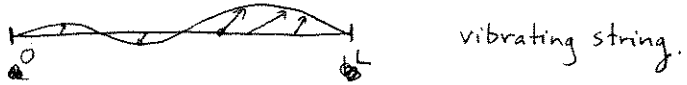
$$\begin{cases} u_t = u_{xx} \\ u(x,0) = \text{tent}(x) \\ u_x(0,t) = u_x(\pi,t) = 0 \end{cases}$$

 no heat flux

 limit $u(x,t) = ?$

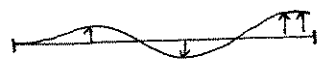
 $t \rightarrow \infty$

9.6 Vibrating strings & the wave equation

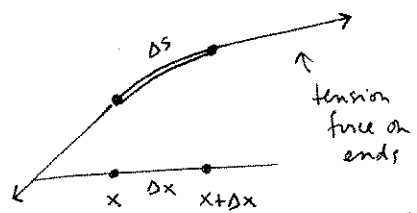


We assume tension in string changes as it is stretched,
 i.e. $T = T(\rho)$ $\rho = \text{density}$ (probably $T(\rho) \propto \rho e$)
 $T = T(\rho_0) + T'(\rho_0)(\rho - \rho_0)$ linearized model; T_0, ρ_0 for stationary (but stretched) string.
 T_0

Case 1 transverse (vertical) vibrations
 $y = y(x, t) = \text{vertical displacement}$



isolate a tiny piece, apply Newton's Law, linearize, to deduce wave eqn:



net forces
 tension
 \downarrow
 $\rho \Delta s \ y_{tt} = T \left[\frac{y_x}{\sqrt{1+y_x^2}} \right]_x^{x+\Delta x}$
 mass accel
 \uparrow
 vertical component of unit tang. vector to profile curve
 $\left[\frac{1}{\sqrt{1+y_x^2}} \right]_x^{x+\Delta x}$

linearize

$\frac{\Delta s}{\Delta x} \approx \sqrt{1+y_x^2} \approx 1$

(y_x small $\Rightarrow y_x^2$ negligible)

$\rho_0(\Delta x) y_{tt} \approx T_0 (y_x(x+\Delta x) - y_x(x))$

$\rho \Delta s = \rho_0 \Delta x$

$\Rightarrow \rho = \rho_0 \frac{ds}{dx} = \rho_0 \sqrt{1+y_x^2} \approx \rho_0$

$\Rightarrow T \approx T_0$

$\rho_0 y_{tt} \approx T_0 \left(\frac{y_x(x+\Delta x) - y_x(x)}{\Delta x} \right)$

$y_{tt} = \left(\frac{T_0}{\rho_0} \right) y_{xx}$

$y_{tt} = a^2 y_{xx}$

$a = \sqrt{\frac{T_0}{\rho_0}}$ turns out to be wave speed.

Case 2 longitudinal motion, i.e. in direction of string, you get
 $x_{tt} = b^2 y_{xx}$
 where $b^2 = -T'(\rho_0)$, different speed!

What does "a" mean?

Special solution:

Let $f(z)$ a function of 1-variable.

consider $y(x,t) = f(x-at)$

$$y_t = f'(x-at)(-a) \quad \text{chain rule!}$$

$$y_{tt} = f''(x-at) a^2$$

$$y_x = f'(x-at) 1$$

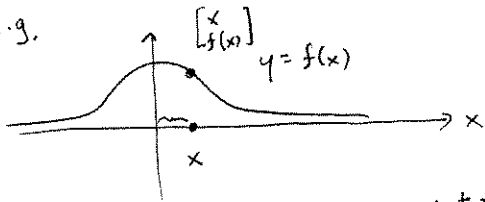
$$y_{xx} = f''(x-at) 1$$

$$y_{tt} = a^2 y_{xx} !$$

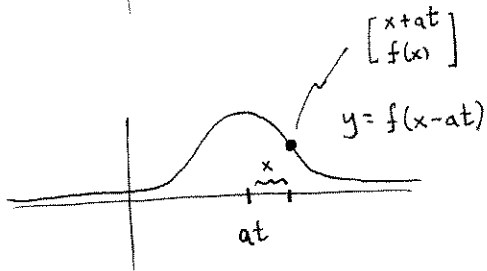
(also, $y(x,t) = f(x+at)$ solves the wave equation.)

$y(x,t) = f(x-at)$ is a wave (with constant "profile") moving to the right
with speed a !

e.g.



profile at $t=0$



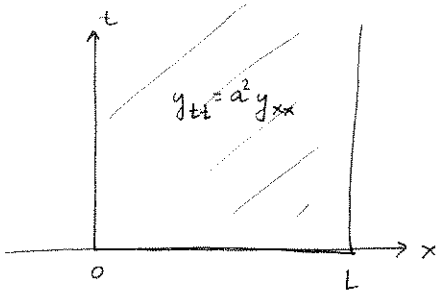
profile at time t has moved over by amount at

$y(x,t) = f(x+at)$ is a wave moving to the left!

(It will turn out that every solution to the wave eqn $y_{tt} - a^2 y_{xx} = 0$ is a superposition of waves traveling to the left or right with speed a !)

In case 1, $a = \sqrt{\frac{T_0}{\rho_0}}$, so higher tension \Rightarrow faster speed
lower density \Rightarrow faster speed.

Natural IBVP's for wave eqn:



$$\left\{ \begin{array}{ll} y_{tt} = a^2 y_{xx} & t > 0, 0 < x < L \\ y(x, 0) = f(x) & \text{initial displacement} \\ y_t(x, 0) = g(x) & \text{initial velocity} \end{array} \right.$$

- plus
- ① $y(0, t) = y(L, t) = 0$ fixed endpoints
 - or ② $y_x(0, t) = y_x(L, t) = 0$ free endpoints

Use Fourier series & superposition: ($2 \times 2 = 4$), and you can solve type 1 & type 2 problems!

① $\sin\left(\frac{n\pi x}{L}\right) \cos\left(\frac{an\pi}{L} t\right)$

$$\begin{array}{l} y(x, 0) = f(x) \quad (y_t(x, 0) = 0) \\ y(0, t) = y(L, t) = 0 \end{array}$$

② $\cos\left(\frac{n\pi x}{L}\right) \cos\left(\frac{an\pi}{L} t\right)$

$$\begin{array}{l} y(x, 0) = f(x) \quad (y_t(x, 0) = 0) \\ y_x(0, t) = y_x(L, t) = 0 \end{array}$$

$$\sin\left(\frac{n\pi x}{L}\right) \sin\left(\frac{an\pi}{L} t\right)$$

$$\begin{array}{l} y_t(x, 0) = g(x) \quad (y(x, 0) = 0) \\ y(0, t) = y(L, t) = 0 \end{array}$$

$$\cos\left(\frac{n\pi x}{L}\right) \sin\left(\frac{an\pi}{L} t\right)$$

$$\begin{array}{l} y_t(x, 0) = g(x) \quad (y(x, 0) = 0) \\ y_x(0, t) = y_x(L, t) = 0 \end{array}$$

It's possible I'll have a slinky and we can demo this!