

Math 2280-1

MTWF 9:40-10:30

MWF NS 204

T WBB 617

HW for this Friday Aug. 29

hand in circled problems; show steps.

uncircled problems are optional.

A subset of the circled problems will be graded.

- 1.1 3, 6, 15, 16, 19, 27, 31, 34, 35, 36  
1.2 6, 7, 13, 18, 19, 20, 25, 29, 33, 34, 39

- syllabus

- what is a differential equation?

- $n^{\text{th}}$  order DE:  $F(x, y, y', y'', \dots y^{(n)}) = 0$

i.e. an equation involving a variable "x" and an (unknown) function  $y(x)$  & its first  $n$  derivatives

- where do differential eqns come from?

- mathematical models, often of continuous dynamical systems in which the variable "x" is actually time "t".

- goal:

- understand the "solution function(s)"  $y(x)$ , i.e. the functions for which the differential equation is true.

Examples :

(1) In calculus you have seen

$$\frac{dP}{dt} = kP \quad \begin{aligned} "x" &= t \\ "y(x)" &= P(t) \end{aligned}$$

$k > 0$ : population growth rate is proportional to population

$k < 0$ : " decay "

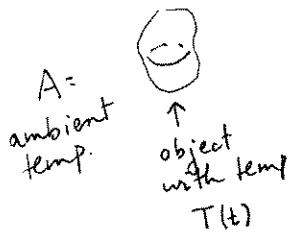
Solve this DE!

Chain rule backwards

; same as differentials (separable DE.)

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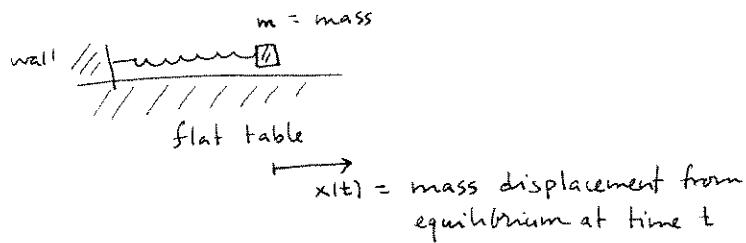
## (2) Newton's Law of cooling



$$\frac{dT}{dt} = k(A - T)$$

"rate of change of temp is proportional to difference between temp and ambient temp"

## (3) Spring-mass configuration



2<sup>nd</sup> order DE, from Newton's Law and "linearization"

$$m x''(t) = \text{net force on } m = -kx - cx'$$

mass acceleration

Example : Consider the no-drag case,

$$* \quad x''(t) + 16x(t) = 0.$$

• Show  $x(t) = A\cos 4t + B\sin 4t$  solves this D.E.

• Solve the initial value problem for \*,

with initial displacement = 1  
initial velocity = 2

If you assume force depends only on position  $x$  and velocity  $x'$ ,  $F = F(x, x')$  and  $F(0, 0) = 0$  (no net force at equilibrium)

then this is the linear part of the Taylor series for  $F$ , i.e. we ignore higher order terms.

$k$  := Hooke's const  
 $c$  := coef of drag.

(4) We ended Math 2270 discussing discrete dynamical systems,  
in particular ones of the form

$$\begin{cases} \vec{x}(t+1) = A \vec{x}(t) \\ \vec{x}(0) = \vec{x}_0 \end{cases}$$

e.g. Coyote - roadrunner

Glucose - insulin

input - output models

Google

These discrete dynamical systems are related to DDE's we shall  
study (starting in chapter 4) ...

$$\vec{x}(t+1) = A \vec{x}(t)$$

$$\text{iff } \vec{x}(t+1) - \vec{x}(t) = (A - I) \vec{x}(t)$$

$$\text{iff } \frac{\vec{x}(t+\Delta t) - \vec{x}(t)}{\Delta t} = B \vec{x}(t) \quad (B = A - I, \Delta t = 1)$$

looks like the first order system of DE's

$$\begin{cases} \vec{x}'(t) = B \vec{x}(t) \\ \vec{x}(0) = \vec{x}_0 \end{cases}$$

(4)

## (2) Newton's Law of cooling

murder mystery... a body is found at 3 A.M. temp =  $85^{\circ}$   
by 4 A.M. temp =  $80^{\circ}$

$$65^{\circ} = A$$

about when did the murder occur?

$$\frac{dT}{dt} = k(A-T) \dots$$