

Math 2270-3

- Exam review sheet (at end of class)
- Use Tuesday notes p. 3-5 as help for computer project, part B.
(I'll be available for consultation on both parts.)

Before review, discuss det of 3x3 matrices, to lead into chapter 6; take abt half the lecture.

• Recall $\vec{v} \times \vec{w} := \begin{vmatrix} \hat{i} & v_1 & w_1 \\ \hat{j} & v_2 & w_2 \\ \hat{k} & v_3 & w_3 \end{vmatrix} = \begin{bmatrix} |v_2 & w_2| \\ |v_3 & w_3| \\ -|v_1 & w_1| \\ |v_1 & w_1| \\ |v_2 & w_2| \end{bmatrix} = \begin{bmatrix} v_2 w_3 - v_3 w_2 \\ v_3 w_1 - v_1 w_3 \\ v_1 w_2 - v_2 w_1 \end{bmatrix}$

satisfies

$$\vec{v} \times \vec{w} \perp \vec{v}, \vec{w}, \quad \vec{v} \times \vec{w} = -\vec{w} \times \vec{v}$$

$\{\vec{v}, \vec{w}, \vec{v} \times \vec{w}\}$ right-handed

$$\|\vec{v} \times \vec{w}\| = \|\vec{v}\| \|\vec{w}\| \sin \Theta$$

cross prod linear in each factor

$$\Theta = \angle \vec{v}, \vec{w}$$

these are "straightforward" algebra - you'll check in HW.

Def Write $A_{3 \times 3}$ in column form, $A = [\vec{u} | \vec{v} | \vec{w}]$

Then

$$|A| := \vec{u} \cdot (\vec{v} \times \vec{w})$$

If $\{\vec{v}, \vec{w}\}$ are ind., they span a plane with normal vector $\vec{v} \times \vec{w}$

If \vec{u} is not in this plane $\vec{u} \cdot (\vec{v} \times \vec{w}) \neq 0$ (iff).

Therefore $\{\vec{u}, \vec{v}, \vec{w}\}$ are linearly independent iff $|A| \neq 0$

So

$$A^{-1} \text{ exists iff } |A| \neq 0$$

(and there's a formula.)

Interesting expansion patterns generalize $n=2$

$$\vec{u} \cdot (\vec{v} \times \vec{w}) = u_1 v_2 w_3 + u_2 v_3 w_1 + u_3 v_1 w_2 - u_1 v_3 w_2 - u_2 v_1 w_3 - u_3 v_2 w_1$$

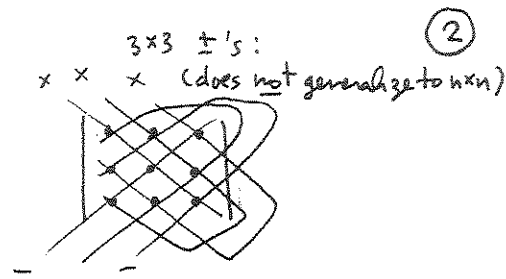
$$\begin{bmatrix} \cdot & \cdot & \cdot \\ \cdot & \cdot & \cdot \\ \cdot & \cdot & \cdot \end{bmatrix}, \begin{bmatrix} \cdot & \cdot & \cdot \\ \cdot & \cdot & \cdot \\ \cdot & \cdot & \cdot \end{bmatrix}, \begin{bmatrix} \cdot & \cdot & \cdot \\ \cdot & \cdot & \cdot \\ \cdot & \cdot & \cdot \end{bmatrix} \quad + \text{ patterns}$$

$$\begin{bmatrix} \cdot & \cdot & \cdot \\ \cdot & \cdot & \cdot \\ \cdot & \cdot & \cdot \end{bmatrix}, \begin{bmatrix} \cdot & \cdot & \cdot \\ \cdot & \cdot & \cdot \\ \cdot & \cdot & \cdot \end{bmatrix}, \begin{bmatrix} \cdot & \cdot & \cdot \\ \cdot & \cdot & \cdot \\ \cdot & \cdot & \cdot \end{bmatrix} \quad - \text{ patterns}$$

expansion contains all possible products using each column and row exactly once

the +, - coefficient depends on whether there are an even or odd # of "inversions" (pairs of pts where the later row entry has earlier col. entry)

example $\begin{vmatrix} 1 & 2 & 0 \\ -1 & 3 & 6 \\ 2 & 4 & 1 \end{vmatrix} =$



further algebra:

- $|A| = \vec{u} \cdot (\vec{v} \times \vec{w})$ is linear in each column (keeping the other 2 columns fixed)
- If you interchange any two columns, you interchange the collections of + patterns & - patterns so sign of determinant changes
- $|A| = |A^T|$ because the + pattern collections & - pattern collections are preserved!
- so $|A|$ is linear in each row (keeping others fixed) and if you interchange rows $|\tilde{A}| = -|A|$.
- If you replace $\text{row}_i(A)$ with $\text{row}_i(A) + c \text{row}_k(A)$ $k \neq i$, det stays same!

$$i\text{th row} \rightarrow \begin{vmatrix} \text{row}_k \\ \text{row}_i + c \text{row}_k \\ \vdots \end{vmatrix} = \begin{vmatrix} \text{row}_k \\ c \text{row}_k \\ \vdots \end{vmatrix} + \begin{vmatrix} \text{row}_k \\ \text{row}_i \\ \vdots \end{vmatrix}$$

\downarrow
 0
 dep. rows!

\uparrow
 original det

example : use el. row ops to compute

$$\begin{vmatrix} 1 & 2 & 0 \\ -1 & 3 & 6 \\ 2 & 4 & 1 \end{vmatrix}$$