

Math 2270-3  
 Monday Dec. 7  
 § 8.1-8.2

①

- We rushed through the example on Friday.

Let's recap:

Example 1

$$2x^2 + 2y^2 + 5xy = [x, y] \begin{bmatrix} 2 & 5/2 \\ 5/2 & 2 \end{bmatrix} \begin{bmatrix} x \\ y \end{bmatrix} = \vec{x}^T A \vec{x}$$

↑  
symmetric.

orthonormal eigenbasis

$$B = \left\{ \begin{bmatrix} 1/\sqrt{2} \\ 1/\sqrt{2} \end{bmatrix}, \begin{bmatrix} -1/\sqrt{2} \\ 1/\sqrt{2} \end{bmatrix} \right\}$$

$$\lambda = 9/2 \quad \lambda = -1/2$$

$$\begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} 1/\sqrt{2} & -1/\sqrt{2} \\ 1/\sqrt{2} & 1/\sqrt{2} \end{bmatrix} \begin{bmatrix} x' \\ y' \end{bmatrix}$$

↑  
standard  
coords.

↑  
coords in  
rotated sys.

So  $2x^2 + 2y^2 + 5xy$

$$= [x, y] \begin{bmatrix} 2 & 5/2 \\ 5/2 & 2 \end{bmatrix} \begin{bmatrix} x \\ y \end{bmatrix}$$

$$= [x' \ y'] \begin{bmatrix} 1/\sqrt{2} & 1/\sqrt{2} \\ 1/\sqrt{2} & 1/\sqrt{2} \end{bmatrix} \begin{bmatrix} 2 & 5/2 \\ 5/2 & 2 \end{bmatrix} \begin{bmatrix} 1/\sqrt{2} & -1/\sqrt{2} \\ 1/\sqrt{2} & 1/\sqrt{2} \end{bmatrix} \begin{bmatrix} x' \\ y' \end{bmatrix}$$

$$\begin{bmatrix} 9/2 & 1/\sqrt{2} \\ 1/\sqrt{2} & -1/2 \end{bmatrix} \begin{bmatrix} 1/\sqrt{2} \\ 1/\sqrt{2} \end{bmatrix}$$

$$[x' \ y'] \begin{bmatrix} 9/2 & 0 \\ 0 & -1/2 \end{bmatrix} \begin{bmatrix} x' \\ y' \end{bmatrix}$$

$$= \frac{9}{2}(x')^2 - \frac{1}{2}(y')^2$$

Now look at  
 graphs  $2x^2 + 2y^2 + 5xy = 1$   
 $\xi$   
 $z = 2x^2 + 2y^2 + 5xy$

General case



$$\vec{x}^T A \vec{x} = \sum_{i,j=1}^n a_{ij} x_i x_j$$

Spectral Theorem  $\left\{ \begin{array}{l} A \text{ symmetric} \Rightarrow \\ \exists \text{ orthonormal eigenbasis} \\ B = \{ \vec{u}_1, \vec{u}_2, \dots, \vec{u}_n \} \\ S := [ \vec{u}_1 | \vec{u}_2 | \dots | \vec{u}_n ] = \sum_{E \in B} \end{array} \right.$

$$\vec{x} = S \vec{x}'$$

↑                    ↑  
 $[ \vec{x} ]_E$                      $[ x ]_B$

So  $\vec{x}^T A \vec{x}$   
 $= \vec{x}'^T S^T A S \vec{x}' \quad S^T = S^{-1}$   
 $= \vec{x}'^T D \vec{x}' \quad D = \begin{bmatrix} \lambda_1 & & 0 \\ & \ddots & \\ 0 & & \lambda_n \end{bmatrix}$   
 $= \lambda_1 (x'_1)^2 + \lambda_2 (x'_2)^2 + \dots + \lambda_n (x'_n)^2$

thus, quadratic expressions  
 in the standard coordinates of  
 $\vec{x}$  can be computed  
 in terms of coordinates  
 of some orthonormal  
 basis so as to eliminate  
 all cross terms.

This is called

diagonalizing quadratic forms

Math 2270  
Symmetric matrices, quadratic forms, conics and quadrics  
Chapter 8

I'm using Maple 12 (not Maple 13), because Maple 13 in the Math Department currently won't draw 3-d plots.

Example 1:

> with(LinearAlgebra);  
with(plots);

> A := Matrix(2, 2, [2, 5/2, 5/2, 2]);

Eigenvectors(A);

Sa := Eigenvectors(A)[2]; #the second object in the Eigenvectors(A) output is a matrix

$$\begin{bmatrix} \frac{9}{2} \\ 2 \\ -\frac{1}{2} \\ -\frac{1}{2} \end{bmatrix}, \begin{bmatrix} 1 & -1 \\ 1 & 1 \end{bmatrix}$$

$$Sa := \begin{bmatrix} -1 & 1 \\ 1 & 1 \end{bmatrix}$$

(1)

> basis := GramSchmidt({Column(Sa, 1), Column(Sa, 2)}, normalized = true);  
#if I don't ask for normalized, Maple doesn't give unit vectors

$$basis := \left[ \begin{bmatrix} -\frac{1}{2}\sqrt{2} \\ \frac{1}{2}\sqrt{2} \end{bmatrix}, \begin{bmatrix} \frac{1}{2}\sqrt{2} \\ \frac{1}{2}\sqrt{2} \end{bmatrix} \right]$$

(2)

> S := (basis[2] | basis[1]); #I want positively oriented

$$S := \begin{bmatrix} \frac{1}{2}\sqrt{2} & -\frac{1}{2}\sqrt{2} \\ \frac{1}{2}\sqrt{2} & \frac{1}{2}\sqrt{2} \end{bmatrix}$$

(3)

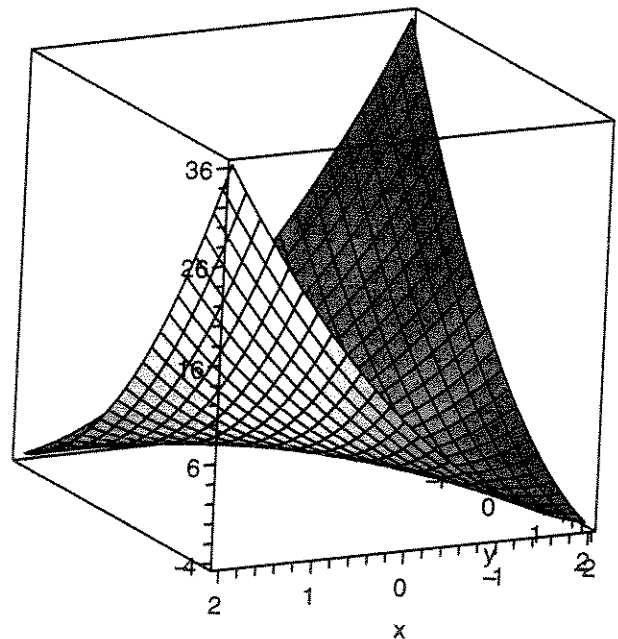
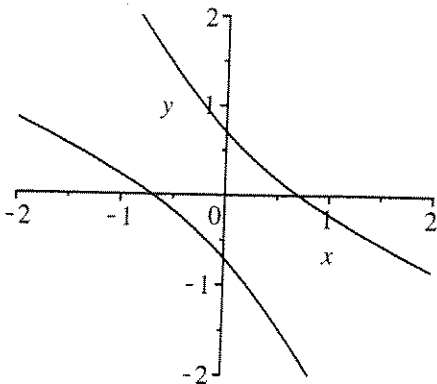
> Transpose(S).A.S;

$$\begin{bmatrix} \frac{9}{2} & 0 \\ 0 & -\frac{1}{2} \end{bmatrix}$$

(4)

> implicitplot(2·x<sup>2</sup> + 2·y<sup>2</sup> + 5·x·y = 1, x = -2..2, y = -2..2, color = black);

> plot3d(2·x<sup>2</sup> + 2·y<sup>2</sup> + 5·x·y, x = -2..2, y = -2..2, axes = boxed);



### Example 2

Sketch the curve

$$8x^2 - 16xy + 8y^2 + 33\sqrt{2}x - 31\sqrt{2}y + 70 = 0$$

$$* \begin{bmatrix} x & y \end{bmatrix} \begin{bmatrix} 8 & -8 \\ -8 & 8 \end{bmatrix} \begin{bmatrix} x \\ y \end{bmatrix} + \begin{bmatrix} 33\sqrt{2} & -31\sqrt{2} \end{bmatrix} \begin{bmatrix} x \\ y \end{bmatrix} + 70 = 0$$

(any time the two diagonal entries of a 2x2 ~~di~~ symmetric matrix are equal a basis rotated by  $\frac{\pi}{4}$  from the standard one will diagonalize it)

$$B = \left\{ \begin{bmatrix} \frac{1}{\sqrt{2}} & -\frac{1}{\sqrt{2}} \\ \frac{1}{\sqrt{2}} & \frac{1}{\sqrt{2}} \end{bmatrix} \right.$$
  
$$\lambda = 0 \quad \lambda = +16$$

Subs into \*:

$$\begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} \frac{1}{\sqrt{2}} & -\frac{1}{\sqrt{2}} \\ \frac{1}{\sqrt{2}} & \frac{1}{\sqrt{2}} \end{bmatrix} \begin{bmatrix} x' \\ y' \end{bmatrix}$$

$$\begin{bmatrix} x' & y' \end{bmatrix} \begin{bmatrix} \frac{1}{\sqrt{2}} & \frac{1}{\sqrt{2}} \\ -\frac{1}{\sqrt{2}} & \frac{1}{\sqrt{2}} \end{bmatrix} \begin{bmatrix} 8 & -8 \\ -8 & 8 \end{bmatrix} \begin{bmatrix} \frac{1}{\sqrt{2}} & -\frac{1}{\sqrt{2}} \\ \frac{1}{\sqrt{2}} & \frac{1}{\sqrt{2}} \end{bmatrix} \begin{bmatrix} x' \\ y' \end{bmatrix} + \underbrace{\begin{bmatrix} 33\sqrt{2} & -31\sqrt{2} \end{bmatrix} \begin{bmatrix} \frac{1}{\sqrt{2}} & -\frac{1}{\sqrt{2}} \\ \frac{1}{\sqrt{2}} & \frac{1}{\sqrt{2}} \end{bmatrix} \begin{bmatrix} x' \\ y' \end{bmatrix}}_{[2 \quad -64]} + 70 = 0$$
  
$$\left[ \begin{array}{c|c} 0 & 16 \left[ \frac{-1}{\sqrt{2}} \right] \\ 0 & 16 \left[ \frac{1}{\sqrt{2}} \right] \end{array} \right] \begin{bmatrix} x' \\ y' \end{bmatrix}$$

$$\begin{bmatrix} x' & y' \end{bmatrix} \begin{bmatrix} 0 & 0 \\ 0 & 16 \end{bmatrix} \begin{bmatrix} x' \\ y' \end{bmatrix} + [2 \quad -64] \begin{bmatrix} x' \\ y' \end{bmatrix} + 70 = 0$$

$$16(y')^2 + 2x' - 64y' + 70 = 0$$

$$16((y')^2 - 4y') = -2(x' + 35)$$

$$8((y')^2 - 4y') = -x' - 35$$

$$8(y' - 2)^2 - 32 = -x' - 35$$

$$8(y' - 2)^2 = -x' - 3$$

$$8(y' - 2)^2 = -(x' + 3)$$

$$(x' + 3) = -8(y' - 2)^2$$

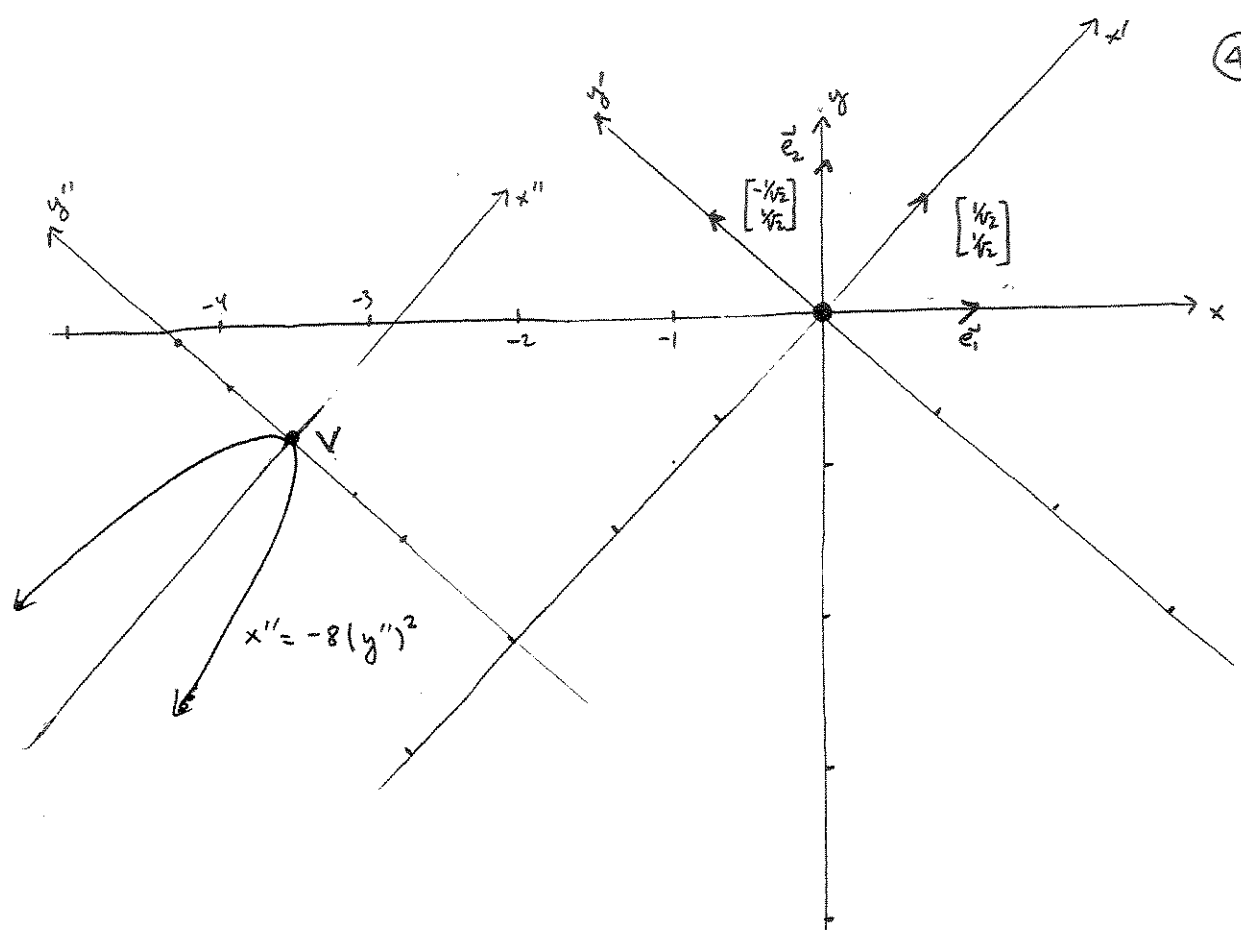
$$x'' = -8(y'')^2$$

vertex is at  $\begin{bmatrix} x' \\ y' \end{bmatrix} = \begin{bmatrix} -3 \\ 2 \end{bmatrix}$

so  $\begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} \frac{1}{\sqrt{2}} & -\frac{1}{\sqrt{2}} \\ \frac{1}{\sqrt{2}} & \frac{1}{\sqrt{2}} \end{bmatrix} \begin{bmatrix} -3 \\ 2 \end{bmatrix}$   
$$= \begin{bmatrix} -\frac{5}{\sqrt{2}} \\ -\frac{1}{\sqrt{2}} \end{bmatrix} \approx \begin{bmatrix} -3.5 \\ -0.7 \end{bmatrix}$$

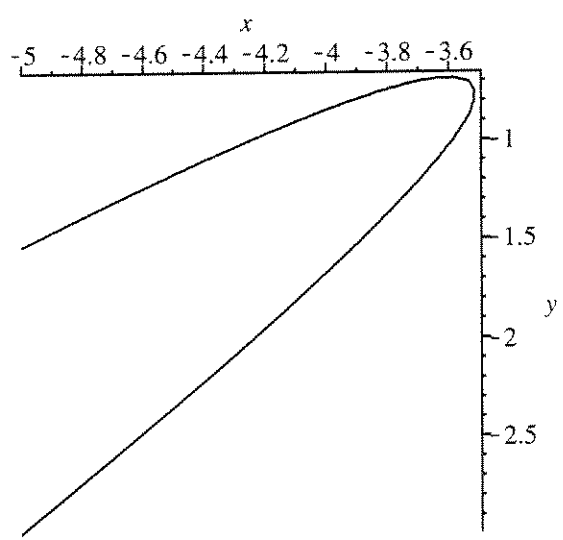
$$[V]_E \approx \begin{bmatrix} -3.5 \\ -1.7 \end{bmatrix}$$

$$[V]_B = \begin{bmatrix} -3 \\ 2 \end{bmatrix}$$



Maple check:

```
> with(plots):
  implicitplot(8*x^2 - 16*x*y + 8*y^2 + 33*sqrt(2)*x - 31*sqrt(2)*y + 70 = 0, x=-5..0, y=-5
  ..0, color=black, grid=[100, 100]);
```



>

Example 3 : Identify and graph

$$x^2 + y^2 + 2z^2 - 2xy - 4xz - 4yz = 8$$

(\*) 
$$\begin{bmatrix} x & y & z \end{bmatrix} \begin{bmatrix} 1 & -1 & -2 \\ -1 & 1 & -2 \\ -2 & -2 & 2 \end{bmatrix} \begin{bmatrix} x \\ y \\ z \end{bmatrix} = 8$$

(Maple)  $\lambda = -2$       $\lambda = 2$       $\lambda = 4$

$$\begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix} \quad \begin{bmatrix} -1 \\ 1 \\ 0 \end{bmatrix} \quad \begin{bmatrix} -1 \\ -1 \\ +2 \end{bmatrix}$$

(pos oriented in this order)

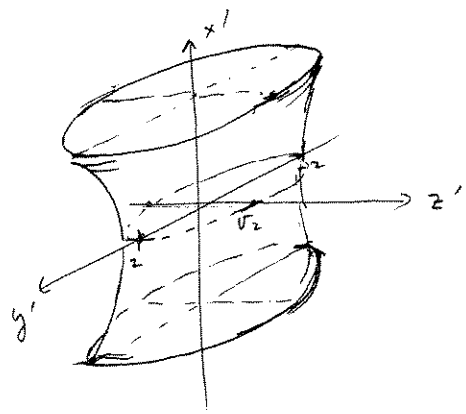
$$S = \begin{bmatrix} 1/\sqrt{3} & -1/\sqrt{2} & -1/\sqrt{6} \\ 1/\sqrt{3} & 1/\sqrt{2} & -1/\sqrt{6} \\ 1/\sqrt{3} & 0 & 2/\sqrt{6} \end{bmatrix}$$

$$\begin{bmatrix} x \\ y \\ z \end{bmatrix} = S \begin{bmatrix} x' \\ y' \\ z' \end{bmatrix}$$

(\*\*) 
$$\begin{bmatrix} x' & y' & z' \end{bmatrix} \begin{bmatrix} -2 & 0 & 0 \\ 0 & 2 & 0 \\ 0 & 0 & 4 \end{bmatrix} \begin{bmatrix} x' \\ y' \\ z' \end{bmatrix} = 8$$

$$-2(x')^2 + 2(y')^2 + 4(z')^2 = 8$$
$$-(x')^2 + (y')^2 + 2(z')^2 = 4$$

$(y')^2 + 2(z')^2 = 4 + (x')^2$  ← 1-sheeted hyperboloid opening along  $x'$  axis (  $\begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix}$  direction).



Example 3:

```
> C := Matrix(3, 3, [1, -1, -2, -1, 1, -2, -2, -2, 2]);
```

$$C := \begin{bmatrix} 1 & -1 & -2 \\ -1 & 1 & -2 \\ -2 & -2 & 2 \end{bmatrix}$$

(9)

```
> Eigenvectors(C);
```

```
Sc := Eigenvectors(C)[2]; #the second object in the Eigenvectors(C) output is a matrix
basis := GramSchmidt({Column(Sc, 1), Column(Sc, 2), Column(Sc, 3)}, normalized = true);
```

$$\begin{bmatrix} -2 \\ 2 \\ 4 \end{bmatrix}, \begin{bmatrix} 1 & -1 & -\frac{1}{2} \\ 1 & 1 & -\frac{1}{2} \\ 1 & 0 & 1 \end{bmatrix}$$

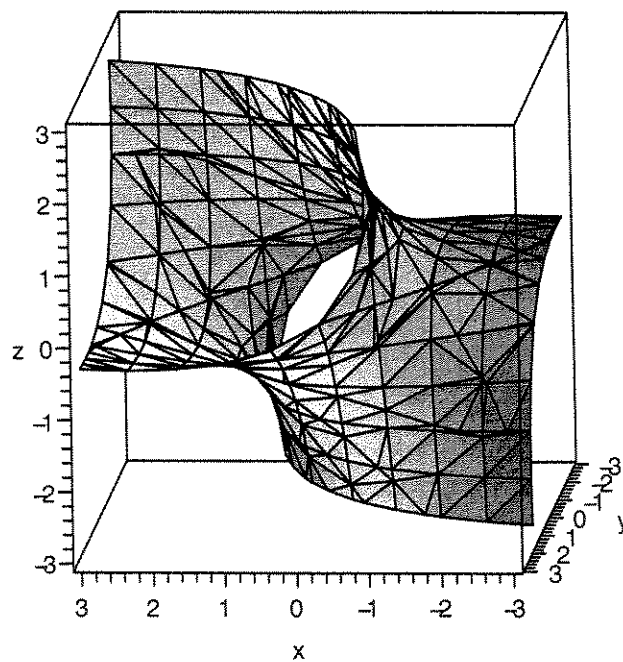
$$Sc := \begin{bmatrix} -1 & 1 & -\frac{1}{2} \\ 1 & 1 & -\frac{1}{2} \\ 0 & 1 & 1 \end{bmatrix}$$

$$basis := \left\{ \begin{bmatrix} -\frac{1}{2}\sqrt{2} \\ \frac{1}{2}\sqrt{2} \\ 0 \end{bmatrix}, \begin{bmatrix} \frac{1}{3}\sqrt{3} \\ \frac{1}{3}\sqrt{3} \\ \frac{1}{3}\sqrt{3} \end{bmatrix}, \begin{bmatrix} -\frac{1}{6}\sqrt{6} \\ -\frac{1}{6}\sqrt{6} \\ \frac{1}{3}\sqrt{6} \end{bmatrix} \right\}$$

(10)

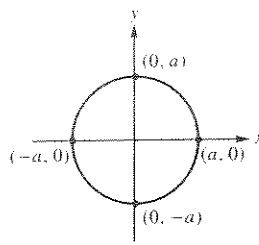
```
> with(plots):
```

```
implicitplot3d(x^2 + y^2 + 2*z^2 - 2*x*y - 4*x*z - 4*y*z = 8, x=-3..3, y=-3..3, z=-3..3, axes
=boxed);
```

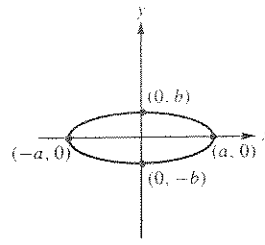


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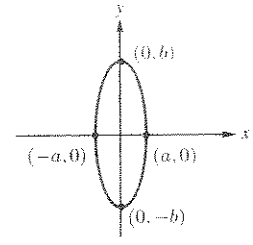
Figure 9.18 ►  
The conic sections in standard position



Circle.  
 $\frac{x^2}{a^2} + \frac{y^2}{a^2} = 1$

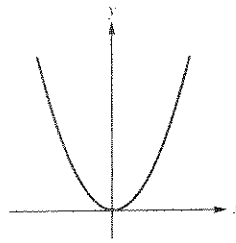


Ellipse.  
 $\frac{x^2}{a^2} + \frac{y^2}{b^2} = 1$   
 $a > b > 0$

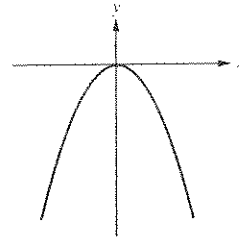


Ellipse.  
 $\frac{x^2}{a^2} + \frac{y^2}{b^2} = 1$   
 $b > a > 0$

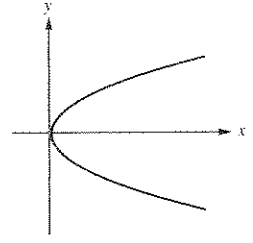
Kolman-Hill  
"Introductory  
Linear Algebra"  
7th edition



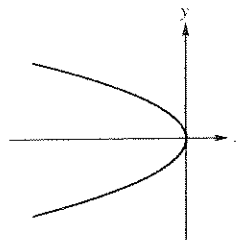
Parabola.  
 $x^2 = ay$   
 $a > 0$



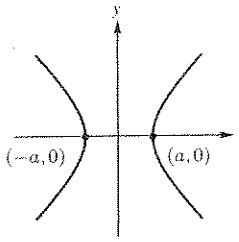
Parabola.  
 $x^2 = ay$   
 $a < 0$



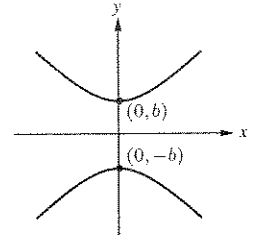
Parabola.  
 $y^2 = ax$   
 $a > 0$



Parabola.  
 $y^2 = ax$   
 $a < 0$



Hyperbola.  
 $\frac{x^2}{a^2} - \frac{y^2}{b^2} = 1$   
 $a > 0, b > 0$



Hyperbola.  
 $\frac{y^2}{a^2} - \frac{x^2}{b^2} = 1$   
 $a > 0, b > 0$

**Solution** (a) We rewrite the given equation as

$$\frac{4}{100}x^2 + \frac{25}{100}y^2 = \frac{100}{100}$$

or

$$\frac{x^2}{25} + \frac{y^2}{4} = 1,$$

whose graph is an ellipse in standard position with  $a = 5$  and  $b = 2$ . Thus the  $x$ -intercepts are  $(5, 0)$  and  $(-5, 0)$  and the  $y$ -intercepts are  $(0, 2)$  and  $(0, -2)$ .

(b) Rewriting the given equation as

$$\frac{x^2}{9} - \frac{y^2}{4} = 1,$$

we see that its graph is a hyperbola in standard position with  $a = 3$  and  $b = 2$ . The  $x$ -intercepts are  $(3, 0)$  and  $(-3, 0)$ .

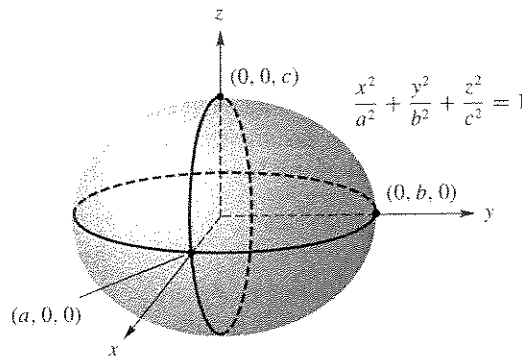


Figure 9.22 ▲  
Ellipsoid

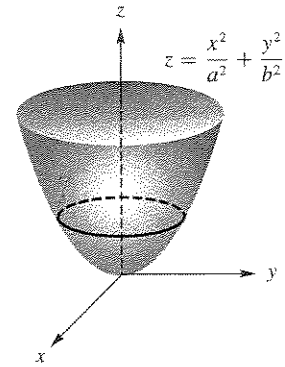


Figure 9.23 ▲  
Elliptic paraboloid

A degenerate case of a parabola is a line, so a degenerate case of an elliptic paraboloid is an **elliptic cylinder** (see Figure 9.24), which is given by

$$\frac{x^2}{a^2} + \frac{y^2}{b^2} = 1, \quad \frac{x^2}{a^2} + \frac{z^2}{c^2} = 1, \quad \frac{y^2}{b^2} + \frac{z^2}{c^2} = 1.$$

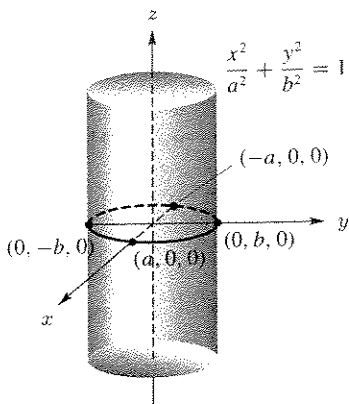


Figure 9.24 ▲  
Elliptic cylinder

**Hyperboloid of One Sheet** (See Figure 9.25.)

$$\frac{x^2}{a^2} + \frac{y^2}{b^2} - \frac{z^2}{c^2} = 1, \quad \frac{x^2}{a^2} - \frac{y^2}{b^2} + \frac{z^2}{c^2} = 1, \quad -\frac{x^2}{a^2} + \frac{y^2}{b^2} + \frac{z^2}{c^2} = 1.$$

A degenerate case of a hyperboloid is a pair of lines through the origin; hence a degenerate case of a hyperboloid of one sheet is a **cone** (Figure 9.26), which is given by

$$\frac{x^2}{a^2} + \frac{y^2}{b^2} - \frac{z^2}{c^2} = 0, \quad \frac{x^2}{a^2} - \frac{y^2}{b^2} + \frac{z^2}{c^2} = 0, \quad -\frac{x^2}{a^2} + \frac{y^2}{b^2} + \frac{z^2}{c^2} = 0.$$

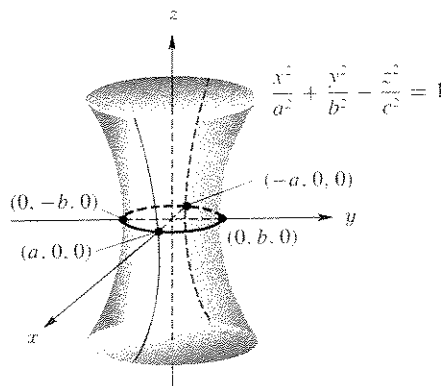


Figure 9.25 ▲  
Hyperboloid of one sheet

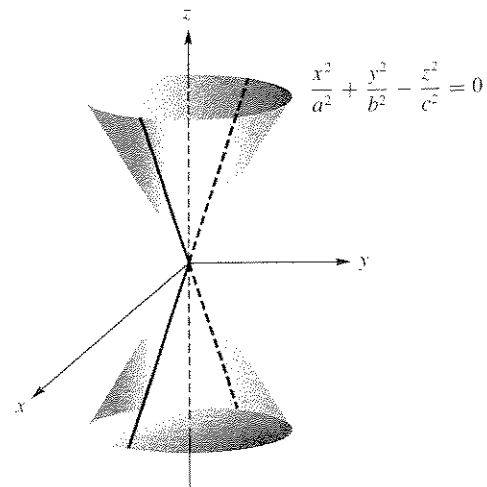


Figure 9.26 ▲  
Cone



9

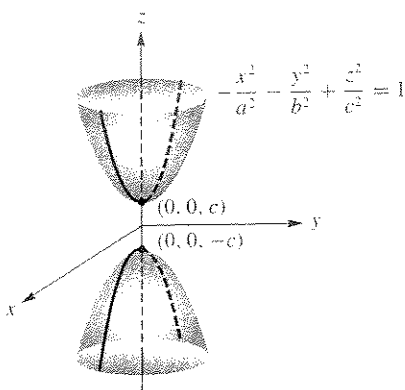


Figure 9.27 ▲  
Hyperboloid of two sheets

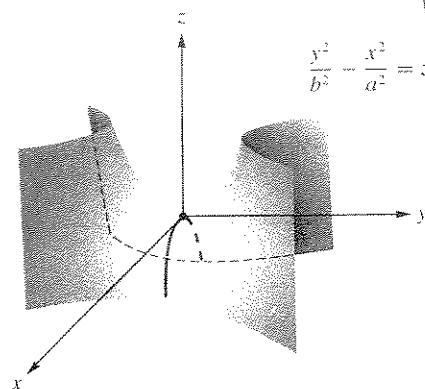


Figure 9.28 ▲  
Hyperbolic paraboloid

Hyperboloid of Two Sheets (See Figure 9.27.)

$$\frac{x^2}{a^2} - \frac{y^2}{b^2} - \frac{z^2}{c^2} = 1, \quad -\frac{x^2}{a^2} - \frac{y^2}{b^2} + \frac{z^2}{c^2} = 1, \quad -\frac{x^2}{a^2} + \frac{y^2}{b^2} - \frac{z^2}{c^2} = 1.$$

Hyperbolic Paraboloid (See Figure 9.28.)

$$\pm z = \frac{x^2}{a^2} - \frac{y^2}{b^2}, \quad \pm y = \frac{x^2}{a^2} - \frac{z^2}{c^2}, \quad \pm x = \frac{y^2}{b^2} - \frac{z^2}{c^2}.$$

A degenerate case of a parabola is a line, so a degenerate case of a hyperbolic paraboloid is a hyperbolic cylinder (see Figure 9.29), which is given by

$$\frac{x^2}{a^2} - \frac{y^2}{b^2} = \pm 1, \quad \frac{x^2}{a^2} - \frac{z^2}{b^2} = \pm 1, \quad \frac{y^2}{a^2} - \frac{z^2}{b^2} = \pm 1.$$

Parabolic Cylinder (See Figure 9.30.) One of  $a$  or  $b$  is not zero.

$$x^2 = ay + bz, \quad y^2 = ax + bz, \quad z^2 = ax + by.$$

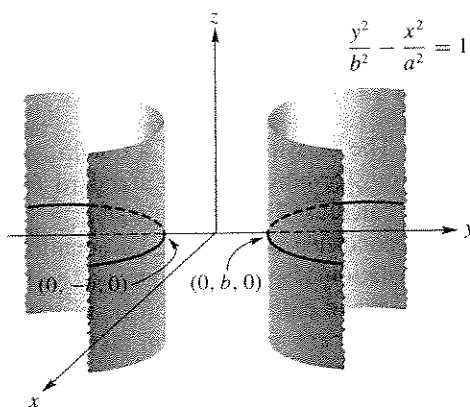


Figure 9.29 ▲  
Hyperbolic cylinder

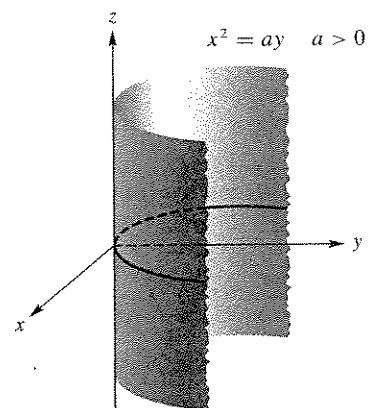


Figure 9.30 ▲  
Parabolic cylinder