

Math 2270-1  
Wed 7 Sept.  
§2.2-2.4

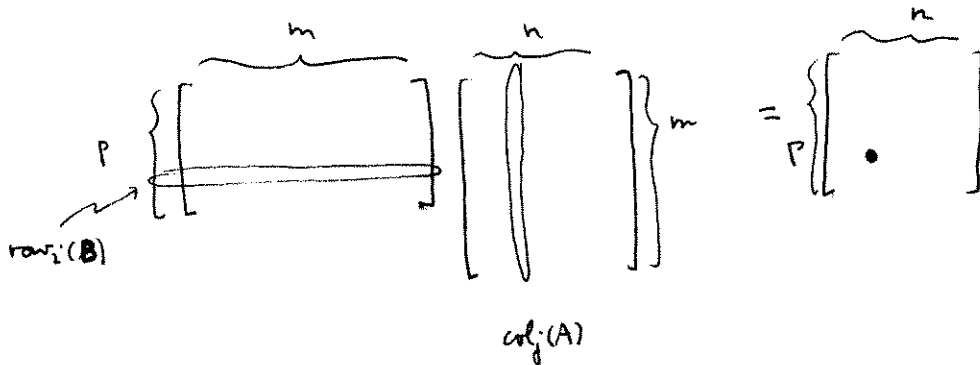
①

Matrix products and composition of matrix transformations  
Inverse matrices and inverses of matrix transformations

Def: Let  $B_{p \times m}$ ,  $A_{m \times n}$ .

Then  $(BA)_{p \times n}$  is defined by

$$\boxed{\text{entry}_{ij}(BA) := \text{row}_i(A) \cdot \text{col}_j(B)}$$



notice, this definition is equivalent to

$$\boxed{\text{col}_j(BA) = B \text{col}_j(A)}$$

Example

Compute  $\begin{bmatrix} 1 & 2 \\ -1 & 3 \end{bmatrix} \begin{bmatrix} 0 & 1 & -2 & 3 \\ 1 & 0 & 4 & 1 \end{bmatrix} =$

Now rediscuss page 3 Tuesday!

Example  $f\left(\begin{bmatrix} x_1 \\ x_2 \\ x_3 \\ x_4 \end{bmatrix}\right) = \begin{bmatrix} 0 & 1 & -2 & 3 \\ 1 & 0 & 4 & 1 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \\ x_4 \end{bmatrix} =$

$$g\left(\begin{bmatrix} y_1 \\ y_2 \end{bmatrix}\right) = \begin{bmatrix} 1 & 2 \\ -1 & 3 \end{bmatrix} \begin{bmatrix} y_1 \\ y_2 \end{bmatrix}$$

Find  $g(f(\vec{x}))$ ; compare to page 1 matrix product!

Example Do the composition of rotations example on page 3 Tuesday.

matrix for rot. by  $\alpha$ :  $\begin{bmatrix} \cos \alpha & -\sin \alpha \\ \sin \alpha & \cos \alpha \end{bmatrix}$

matrix for rot by  $\beta$ :  $\begin{bmatrix} \cos \beta & -\sin \beta \\ \sin \beta & \cos \beta \end{bmatrix}$

rot by  $\alpha+\beta$ :

$$\begin{bmatrix} \cos(\alpha+\beta) & -\sin(\alpha+\beta) \\ \sin(\alpha+\beta) & \cos(\alpha+\beta) \end{bmatrix} = \begin{bmatrix} & \\ & \end{bmatrix} \begin{bmatrix} & \\ & \end{bmatrix} = \begin{bmatrix} & \\ & \end{bmatrix}$$

Example: What is the geometric effect of 1<sup>st</sup> reflecting across the line  $y=x$ , and then across the  $y$ -axis? (page 2 Tues.)

Inverse transformations and inverse matrix

For  $f(\vec{x}) = A_{m \times n} \vec{x}$ ,  $f: \mathbb{R}^n \rightarrow \mathbb{R}^m$ , when does there exist an inverse function  $g: \mathbb{R}^m \rightarrow \mathbb{R}^n$ , i.e. so that ~~inverse~~  $g(f(\vec{x})) = \vec{x} \quad \forall \vec{x}$  ?  
 $f(g(\vec{y})) = \vec{y} \quad \forall \vec{y}$  ?

Answer:  $f$  must be 1 to 1: for each  $\vec{y}$  in the range of  $f$  there must be exactly one  $\vec{x} \in \mathbb{R}^n$  so that  $f(\vec{x}) = \vec{y}$

&  $f$  must be onto: Every  $\vec{y} \in \mathbb{R}^m$  must be  $f(\vec{x})$  for some  $\vec{x} \in \mathbb{R}^n$

These are the two conditions (in general) which are necessary and sufficient for an inverse function to exist.

$n > m$ :  $f$  is not 1-1 (more cols than rows). Consider sol's to  $A\vec{x} = \vec{0}$ :

$$\begin{array}{cccc|c} a_{11} & a_{12} & \dots & a_{1n} & 0 \\ a_{21} & a_{22} & \dots & a_{2n} & 0 \\ \vdots & \vdots & \ddots & \vdots & \vdots \\ a_{m1} & a_{m2} & \dots & a_{mn} & 0 \end{array}$$

↓ rref

$$\begin{array}{cccc|c} 1 & \dots & \dots & 0 & 0 \\ 0 & 1 & \dots & 0 & 0 \\ 0 & 0 & 0 & 1 & 0 \\ \vdots & \vdots & \vdots & \vdots & \vdots \\ 0 & 0 & 0 & 0 & 0 \end{array}$$

$n > m \Rightarrow \exists$  col. without leading 1 in rref  
 $\Rightarrow$   $\infty$  many sol's to  $A\vec{x} = \vec{0}$   
 $\therefore f$  not 1-1

$n < m$  (more rows than cols)

$$\begin{array}{ccc|c} a_{11} & \dots & a_{1n} & ? \\ a_{21} & \dots & a_{2n} & ? \\ \vdots & \vdots & \vdots & \vdots \\ a_{m1} & \dots & a_{mn} & ? \end{array}$$

↓ rref

$$\begin{array}{ccc|c} 1 & 0 & \dots & 0 & ? \\ 0 & 1 & \dots & 0 & ? \\ \vdots & \vdots & \vdots & \vdots & \vdots \\ 0 & 0 & 0 & 0 & ? \end{array}$$

$\rightarrow$  at least one zero row in rref(A). If augmented with ? vector having a "1" in last entry & reverse row ops,

$f$  is not onto!

work backwards to an inconsistent system  $A\vec{x} = \vec{b}$ . i.e.  $\vec{b}$  is not in range( $f$ )!

$n=m$ :  $A$  is a square matrix. : Solve  $A\vec{x} = \vec{y}$

$$\begin{array}{ccc|c}
 a_{11} & a_{12} & \dots & y_1 \\
 a_{21} & & & y_2 \\
 \vdots & & & \vdots \\
 a_{n1} & & & y_n
 \end{array}$$

$\swarrow$   $\text{rref}(A) = I$

$$\begin{array}{cccc|c}
 1 & 0 & \dots & 0 & z_1 \\
 0 & 1 & \dots & 0 & z_2 \\
 0 & 0 & 1 & \dots & 0 & z_3 \\
 \vdots & & & & & \vdots \\
 0 & 0 & \dots & 0 & 1 & z_n
 \end{array}$$

notice there is a unique solution  $\vec{x} = \vec{z}$  in this case, and the formulas for each component  $z_i$  are linear combos of the  $y_1, \dots, y_n$ , so

so  $\vec{z} = B\vec{y}$  for some matrix  $B$ !

Inverse exists and is a matrix transformation!

We write  $A^{-1}$  for  $B$ .

Since

$$\begin{array}{l}
 g(f(\vec{x})) = \vec{x} \\
 f(g(\vec{y})) = \vec{y}
 \end{array}
 , \quad
 \begin{array}{l}
 B(A(\vec{x})) = (BA)\vec{x} = I\vec{x} \\
 A(B(\vec{y})) = (AB)\vec{y} = I\vec{y}
 \end{array}$$

so  $BA = I$   
 $AB = I$

$\searrow$   $\text{rref}(A) \neq I$

$$\begin{array}{cccc|c}
 1 & 0 & \dots & 0 & z_1 \\
 0 & 1 & \dots & 0 & z_2 \\
 0 & 0 & 0 & \dots & 0 \\
 \vdots & & & & \vdots \\
 0 & 0 & 0 & \dots & 0 & z_n
 \end{array}$$

$\nexists$   $\text{rref}(A)$  has at least bottom row of zeroes, and at least one col without a leading 1. So  $f$  is neither 1-1 nor onto.

No inverse exists!

How to find  $A^{-1}$ :

$$A \left[ \text{col}_1(B) \mid \text{col}_2(B) \mid \dots \mid \text{col}_n(B) \right] = \begin{bmatrix} 1 & 0 & 0 & \dots & 0 \\ 0 & 1 & 0 & \dots & 0 \\ \vdots & \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & 0 & \dots & 1 \end{bmatrix}$$

find all  $n$  col's at once synthetically!

$$\left[ A \mid \begin{array}{c} \vdots \\ 0 \\ \vdots \\ 0 \\ \vdots \end{array} \right]$$

$$\begin{array}{c} \downarrow \text{ref} \\ \left[ I \mid \underbrace{\text{col}_1(B) \mid \text{col}_2(B) \mid \dots \mid \text{col}_n(B)}_{B!} \right] \end{array}$$

example: Find  $\begin{bmatrix} 2 & 1 \\ -1 & -1 \end{bmatrix}^{-1}$ , and check!

$$\begin{array}{cc|cc} 2 & 1 & 1 & 0 \\ -1 & -1 & 0 & 1 \\ \hline \end{array}$$