

Math 2250-4

Wednesday 2/9

HW for

Wed 3.5

2/16

Exam 1

Thurs! 3.6

5, (7), 8, (13, 22, 23, 30) 31, (32) 33. (1)
hand in also technology checks (Maple, Matlab):
(22) : A^{-1} , and that $AA^{-1} = A^{-1}A = I$, (23)
2, (6, 17) 21, (22, 32)

in (22) and (32) find x (x_i in 32)
with Cramer's rule. Then compute
 A^{-1} with the adjoint formula
(page 210), as well as with
the rref algorithm (better get
same answer!). Finally, use A^{-1}
to solve $Ax = b$ and compare
your Cramer's rule computations
to the first components of your sol's.

- There's an interesting discussion on page 2 Tuesday about the general form of sol's to linear equations, and it ties back into DE's! We'll go over this in class.

Then,
93.4

Matrix algebra

addition: If A and B are both $m \times n$, then

$$\text{entry}_{ij}(A+B) := a_{ij} + b_{ij}$$

Scalar multiplication:

$$\text{entry}_{ij}(cA) := ca_{ij}$$

} like
just vector addition and
scalar multiplication

matrix multiplication: [generalizes matrix times vector]

$$\text{entry}_{ij}(AB) = \text{row}_i(A) \cdot \text{col}_j(B)$$

$$\text{row}_i(A) \begin{bmatrix} \text{---} \end{bmatrix} \begin{bmatrix} \text{---} \end{bmatrix} = \begin{bmatrix} \text{---} \end{bmatrix}$$

$\text{col}_j(B)$ $\uparrow$
 ij entry

so only works for

$$\begin{bmatrix} A \end{bmatrix}_{m \times n} \begin{bmatrix} B \end{bmatrix}_{n \times p} = \begin{bmatrix} AB \end{bmatrix}_{m \times p}$$

examples:

Rules for this algebra

+ is commutative $A+B=B+A$

+ is associative $(A+B)+C=A+(B+C)$

scalar mult distributes over + $c(A+B)=cA+cB$

mult is associative $A(BC)=(AB)C$

mult distributes over + $A(B+C)=AB+AC$

$$(A+B)C=AC+BC$$

mult not commutative in general : DON'T EXPECT $AB=BA!$

check properties :

matrix algebra continued...

the $(n \times n)$ identity matrix $I := \begin{bmatrix} 1 & & & \\ & 1 & & \\ & & \ddots & \\ & & & 1 \end{bmatrix}$

$$\text{entry}_{jj}(I) = 1$$

$$\text{entry}_{ij}(I) = 0 \text{ if } i \neq j$$

$$\text{col}_j(I) = \begin{bmatrix} 0 \\ \vdots \\ 1 \\ \vdots \end{bmatrix} \leftarrow \text{entry}_j := \vec{e}_j$$

$$\text{row}_i(I) = [0, 0, \dots, \underset{\substack{\uparrow \\ \text{entry } i}}{1}, 0, \dots, 0] = \vec{e}_i \text{ (written as a row vector)}$$

$$A_{m \times n} I_n = A$$

$$\text{check: } \text{entry}_{ij}(AI) = \text{row}_i(A) \cdot \text{col}_j(I) = \text{row}_i(A) \cdot \vec{e}_j = a_{ij} = \text{entry}_{ij}(A)$$

$$I_m A_{m \times n} = A$$

check:

Definition $A_{n \times n}$ is invertible $\Leftrightarrow$ there is a matrix B s.t. $AB = BA = I$
(and then we write A^{-1} for B)

[A can have at most 1 inverse, since if

$$AB = BA = I$$

$$\text{and } AC = CA = I$$

$$\begin{aligned} \text{then } B(AC) &= (BA)C && \text{associative prop} \\ B I &= IC \\ B &= C! \end{aligned} \quad]$$

Example If $A = \begin{bmatrix} 1 & 2 \\ 3 & 4 \end{bmatrix}$, show $A^{-1} = \begin{bmatrix} -2 & 1 \\ 3/2 & -1/2 \end{bmatrix}$

then, What good is A^{-1} ?

Theorem If A^{-1} exists, then the only solution to $A\vec{x} = \vec{b}$ is $\vec{x} = A^{-1}\vec{b}$

Example continued:

Solve $x + 2y = 5$
 $3x + 4y = 6$

$$\rightarrow \begin{bmatrix} 1 & 2 \\ 3 & 4 \end{bmatrix} \begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} 5 \\ 6 \end{bmatrix}$$

Theorem $\rightarrow \begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} -2 & 1 \\ 3/2 & -1/2 \end{bmatrix} \begin{bmatrix} 5 \\ 6 \end{bmatrix}$
 $= \begin{bmatrix} -4 \\ 9/2 \end{bmatrix}$

check ans:

check theorem:

But how did I know A^{-1} in that example?

Ans: I solved the matrix eqn

$$A X = Id.$$

for $col_1(x)$: $\begin{bmatrix} 1 & 2 & | & 1 \\ 3 & 4 & | & 0 \end{bmatrix}$

for $col_2(x)$: $\begin{bmatrix} 1 & 2 & | & 0 \\ 3 & 4 & | & 1 \end{bmatrix}$

for both columns at once:

$$\begin{array}{l} \begin{array}{c|ccc} 1 & 2 & | & 1 & 0 \\ 3 & 4 & | & 0 & 1 \\ \hline 1 & 2 & | & 1 & 0 \\ -3R_1 + R_2 & 0 & -2 & -3 & 1 \\ R_1 + R_2 & 1 & 0 & -2 & 1 \\ 0 & -2 & | & -3 & 1 \end{array} \quad \left. \begin{array}{c} \\ \\ \\ \\ \end{array} \right\} \begin{array}{c} -R_2/2 \\ \\ \\ \end{array} \quad \begin{array}{c|ccc} 1 & 0 & | & -2 & 1 \\ 0 & 1 & | & 3/2 & -1/2 \\ \hline & & & \uparrow & \wedge \\ & & & col_1 & col_2 \end{array} \end{array}$$

so $\begin{bmatrix} 1 & 2 \\ 3 & 4 \end{bmatrix} \begin{bmatrix} -2 \\ 3/2 \end{bmatrix} = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}$

(5)

This is a general algorithm!

The matrix equation for $X=A^{-1}$ is

$$AX = I$$

$$A_{n \times n}, X_{n \times n}, I_{n \times n}$$

Synthetically this is the n by $2n$ augmented matrix

$$A : I$$

(where you are solving for all n columns at once!)

If this reduces to rref equal to

$$I : B$$

Then $X=B$, so $AB=I$

[notice if you write $B:I$ and do the row ops backwards you get $I:A$, so also $BA=I$ is automatic.]

So

Thm if $\text{rref}(A)=I$ then A^{-1} exists and can be found by algorithm above.

Thm if A^{-1} exists then unique sol'n to $A\vec{x}=\vec{b}$ is $\vec{x}=A^{-1}\vec{b}$

so, if A^{-1} exists we must also have $\text{rref}(A)=I$! ($\text{rref}(A) \neq I \Rightarrow$ never get unique sol'tns)

A^{-1} exists iff $\text{rref}(A)=\text{id}$. iff $A\vec{x}=\vec{b}$ always has unique sol'tn

example $A = \begin{bmatrix} 1 & 5 & 1 \\ 2 & 5 & 0 \\ 2 & 7 & 1 \end{bmatrix}$

$$R_3 + R_1 \quad \begin{array}{ccc|ccc} 1 & 0 & 0 & -5 & -2 & 5 \\ 0 & 1 & 0 & 2 & 1 & -2 \\ 0 & 0 & 1 & -4 & -3 & 5 \end{array}$$

$$A^{-1} = \begin{bmatrix} -5 & -2 & 5 \\ 2 & 1 & -2 \\ -4 & -3 & 5 \end{bmatrix}$$

$$\begin{array}{l} \begin{array}{ccc|ccc} 1 & 5 & 1 & 1 & 0 & 0 \\ 2 & 5 & 0 & 0 & 1 & 0 \\ 2 & 7 & 1 & 0 & 0 & 1 \end{array} \\ \hline \begin{array}{l} -2R_1 + R_2 \\ -2R_1 + R_3 \end{array} \quad \begin{array}{ccc|ccc} 1 & 5 & 1 & 1 & 0 & 0 \\ 0 & -5 & -2 & -2 & 1 & 0 \\ 0 & -3 & -1 & -2 & 0 & 1 \end{array} \\ \hline \begin{array}{l} R_2 + R_1 \\ -R_3 \end{array} \quad \begin{array}{ccc|ccc} 1 & 0 & -1 & -1 & 1 & 0 \\ 0 & -5 & -2 & -2 & 1 & 0 \\ 0 & 3 & 1 & 2 & 0 & -1 \end{array} \\ \hline \begin{array}{l} 2R_3 + R_2 \end{array} \quad \begin{array}{ccc|ccc} 1 & 0 & -1 & -1 & 1 & 0 \\ 0 & 1 & 0 & 2 & 1 & -2 \\ 0 & 3 & 1 & 2 & 0 & -1 \end{array} \\ \hline \begin{array}{l} -3R_2 + R_3 \end{array} \quad \begin{array}{ccc|ccc} 1 & 0 & -1 & -1 & 1 & 0 \\ 0 & 1 & 0 & 2 & 1 & -2 \\ 0 & 0 & 1 & -4 & -3 & 5 \end{array} \end{array}$$