

Math 2250-1

Tuesday December 9

§ 9.3 Ecological models

- Finish predator-prey example Monday
notice $\frac{dy}{dx} = \frac{dy/dt}{dx/dt}$ trick for autonomous systems.
- then analyze the competition model:

$$\frac{dx}{dt} = \underbrace{a_1 x - b_1 x^2}_{\text{logistic}} - \underbrace{c_1 xy}_{\text{competition}}$$

all params > 0

$$\frac{dy}{dt} = \underbrace{a_2 y - b_2 y^2}_{\text{logistic}} - \underbrace{c_2 xy}_{\text{competition?}}$$

Equil. solns:

$$\begin{aligned} x [a_1 - b_1 x - c_1 y] &= 0 \\ y [a_2 - b_2 y - c_2 x] &= 0 \end{aligned}$$

$x = 0$

$$\Downarrow$$

$$y(a_2 - b_2 y) = 0$$

\swarrow or \searrow

$$y = 0 \quad \text{or} \quad y = a_2/b_2$$

$$\begin{bmatrix} 0 \\ 0 \end{bmatrix} \quad \text{or} \quad \begin{bmatrix} 0 \\ a_2/b_2 \end{bmatrix}$$

$x \neq 0$

$$\Downarrow$$

$$a_1 - b_1 x - c_1 y = 0$$

\swarrow or \searrow

$$y = 0 \quad \text{or} \quad a_2 - b_2 y - c_2 x = 0$$

\Downarrow

$$x = a_1/b_1$$

$$\begin{bmatrix} a_1/b_1 \\ 0 \end{bmatrix}$$

$$\begin{bmatrix} b_1 & c_1 \\ c_2 & b_2 \end{bmatrix} \begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} a_1 \\ a_2 \end{bmatrix} \quad \text{(book typeo page 540 (8))}$$

$$\begin{bmatrix} x \\ y \end{bmatrix} = \frac{1}{b_1 b_2 - c_1 c_2} \begin{bmatrix} b_2 & -c_1 \\ -c_2 & b_1 \end{bmatrix} \begin{bmatrix} a_1 \\ a_2 \end{bmatrix}$$

call this $\begin{bmatrix} x_E \\ y_E \end{bmatrix}$

$$= \frac{1}{b_1 b_2 - c_1 c_2} \begin{bmatrix} a_1 b_2 - c_1 a_2 \\ -a_1 c_2 + b_1 a_2 \end{bmatrix}$$

Text claims

1. If $c_1 c_2 < b_1 b_2$

(relatively low competition between species vs. self-inhibition)

then $\begin{bmatrix} x_E \\ y_E \end{bmatrix}$ is asymptotically stable equil, and $\begin{bmatrix} x(t) \\ y(t) \end{bmatrix} \rightarrow \begin{bmatrix} x_E \\ y_E \end{bmatrix}$

[this may or may not be in 1st quadrant; depends on parameter values]

2. if $c_1 c_2 > b_1 b_2$, $\begin{bmatrix} x_E \\ y_E \end{bmatrix}$ is unstable, and either $x(t)$ or $y(t) \rightarrow 0$ as $t \rightarrow \infty$ (with 100% probability)

for any IVP if $x_0 > 0$, $y_0 > 0$, and if $\begin{bmatrix} x_E \\ y_E \end{bmatrix}$ is in 1st quad.

book shows examples - we'll work out the general proof!

Discussion of $\begin{bmatrix} x_E \\ y_E \end{bmatrix}$:

$$J = \begin{bmatrix} F_x & F_y \\ G_x & G_y \end{bmatrix} = \begin{bmatrix} a_1 - 2b_1x - c_1y & -c_1x \\ -c_2y & a_2 - 2b_2y - c_2x \end{bmatrix}$$

at $\begin{bmatrix} x_E \\ y_E \end{bmatrix}$ we have $\begin{bmatrix} b_1 & c_1 \\ c_2 & b_2 \end{bmatrix} \begin{bmatrix} x_E \\ y_E \end{bmatrix} = \begin{bmatrix} a_1 \\ a_2 \end{bmatrix}$

so (trickery!) at this point

$$J = \begin{bmatrix} -b_1x_E & -c_1x_E \\ -c_2y_E & -b_2y_E \end{bmatrix}$$

write $x = x_E$
 $y = y_E$

$$p(\lambda) = |J - \lambda I| = (b_1x + \lambda)(b_2y + \lambda) - c_1c_2xy$$

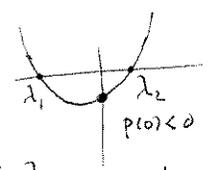
$$p(\lambda) = \lambda^2 + (b_1x + b_2y)\lambda + (b_1b_2 - c_1c_2)xy$$

$\underbrace{\hspace{1cm}}_{>0}$
by hypothesis

the graph of $p(\lambda)$ is a concave up parabola

② if $c_1c_2 > b_1b_2$ then $p(0) < 0$

so $p(\lambda)$ has a positive and a negative root, by intermediate value thm, so $\begin{bmatrix} x_E \\ y_E \end{bmatrix}$ is (unstable) saddle.

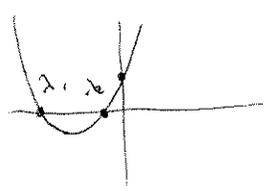


① if $c_1c_2 < b_1b_2$, then

vertex of parabola occurs at $\lambda = -\frac{(b_1x + b_2y)}{2}$ (complete square!)

$$\text{and } p\left(-\frac{b_1x + b_2y}{2}\right) = \frac{1}{4}(b_1x + b_2y)^2 - \frac{1}{2}(b_1x + b_2y)^2 + (b_1b_2 - c_1c_2)xy$$

$$= -\frac{1}{4} \left[\underbrace{b_1^2x^2 + b_2^2y^2 + 2b_1b_2xy}_{(b_1x - b_2y)^2} - 4b_1b_2xy + 4c_1c_2 \right] < 0$$



since $p(0) > 0$ in this case, $p(\lambda)$ has two negative roots.


(this proves the stability claims for the linearized problem, not the global claim for the non-linear problem)

Example with numbers: (See picture page 5 if you want to cheat)

Example 3, p. 541

$$\begin{aligned}
 x' &= 14x - \frac{1}{2}x^2 - xy = x(14 - \frac{1}{2}x - y) \\
 y' &= 16y - \frac{1}{2}y^2 - xy = y(16 - \frac{1}{2}y - x)
 \end{aligned}$$

critical points

$$\begin{bmatrix} 0 \\ 0 \end{bmatrix}, \begin{bmatrix} 0 \\ 32 \end{bmatrix}, \begin{bmatrix} 28 \\ 0 \end{bmatrix}, \begin{bmatrix} 12 \\ 8 \end{bmatrix}$$

We shall linearize at each critical point and then "guess" the phase portrait in the first quadrant.

$$J = \begin{bmatrix} F_x & F_y \\ G_x & G_y \end{bmatrix} = \begin{bmatrix} 14 - x - y & -x \\ -y & 16 - y - x \end{bmatrix}$$

@ $\begin{bmatrix} 0 \\ 0 \end{bmatrix}$ $J = \begin{bmatrix} 14 & 0 \\ 0 & 16 \end{bmatrix}$; nodal source

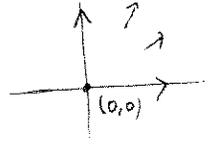
$$\begin{bmatrix} u' \\ v' \end{bmatrix} = \begin{bmatrix} 14u \\ 16v \end{bmatrix}$$

$$\begin{aligned}
 \lambda = 14 & \quad \lambda = 16 \\
 \vec{v} = \begin{bmatrix} 1 \\ 0 \end{bmatrix} & \quad \vec{v} = \begin{bmatrix} 0 \\ 1 \end{bmatrix}
 \end{aligned}$$

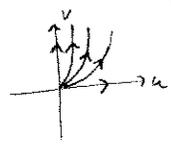
$$\frac{dv}{du} = \frac{v'}{u'} = \frac{8}{7} \frac{v}{u}$$

$$\frac{1}{v} dv = \frac{8}{7} \frac{1}{u} du \Rightarrow \ln|v| = \frac{8}{7} \ln|u| + C \Rightarrow v = Cu^{8/7}$$

rough:



more precise



@ $\begin{bmatrix} 28 \\ 0 \end{bmatrix}$, $J = \begin{bmatrix} -14 & -28 \\ 0 & -12 \end{bmatrix}$

$\lambda = -12, -14$; nodal sink

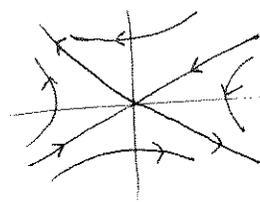
$$\begin{aligned}
 \vec{v} &= \begin{bmatrix} 14 \\ -1 \end{bmatrix} \\
 \vec{v} &= \begin{bmatrix} 1 \\ 0 \end{bmatrix}
 \end{aligned}$$

@ $\begin{bmatrix} 0 \\ 32 \end{bmatrix}$, $J = \begin{bmatrix} -18 & 0 \\ -32 & -16 \end{bmatrix}$

$\lambda = -16, -18$ nodal sink

$$\begin{aligned}
 \vec{v} &= \begin{bmatrix} 0 \\ 1 \end{bmatrix} \\
 \vec{v} &= \begin{bmatrix} 1 \\ 16 \end{bmatrix}
 \end{aligned}$$

a) $\begin{bmatrix} 12 \\ 8 \end{bmatrix}$, $J = \begin{bmatrix} -6 & -12 \\ -8 & -4 \end{bmatrix}$



$$|J - \lambda I| = \begin{vmatrix} -6 - \lambda & -12 \\ -8 & -4 - \lambda \end{vmatrix}$$

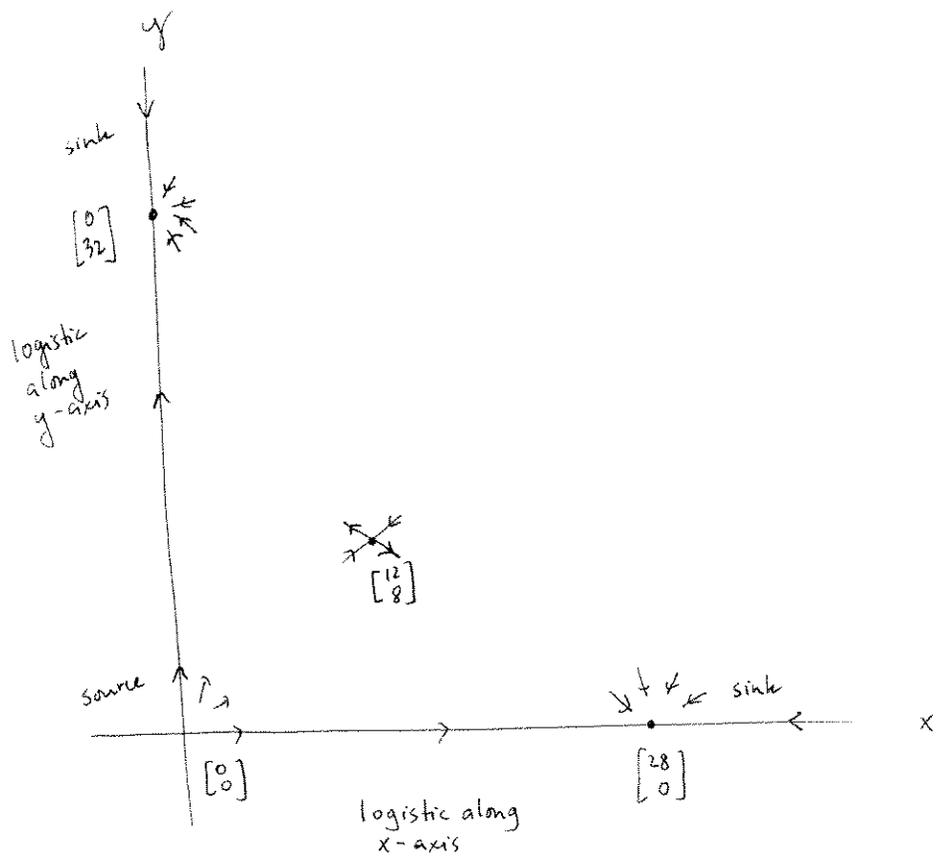
> with(linalg):
Warning, the protected names norm and trace have been redefined and unprotected

```
> A:=matrix(2,2,[-6,-12,-8,-4]);
A:=
-6 -12
-8 -4
```

```
> eigenvectors(A);
[-5+sqrt(97), 1, [[1/8 - sqrt(97)/8, 1]], [-5-sqrt(97), 1, [[1/8 + sqrt(97)/8, 1]]]
```

```
> evalf(eigenvectors(A));
[4.848857802, 1., [[-1.106107225, 1.]], [-14.84885780, 1., [[1.356107225, 1.]]]
```

put it all together!! (then play with pplane)



along $x=100$
 $0 \leq y \leq 100$
 $x' \leq 14(100) - 5000 < 0$

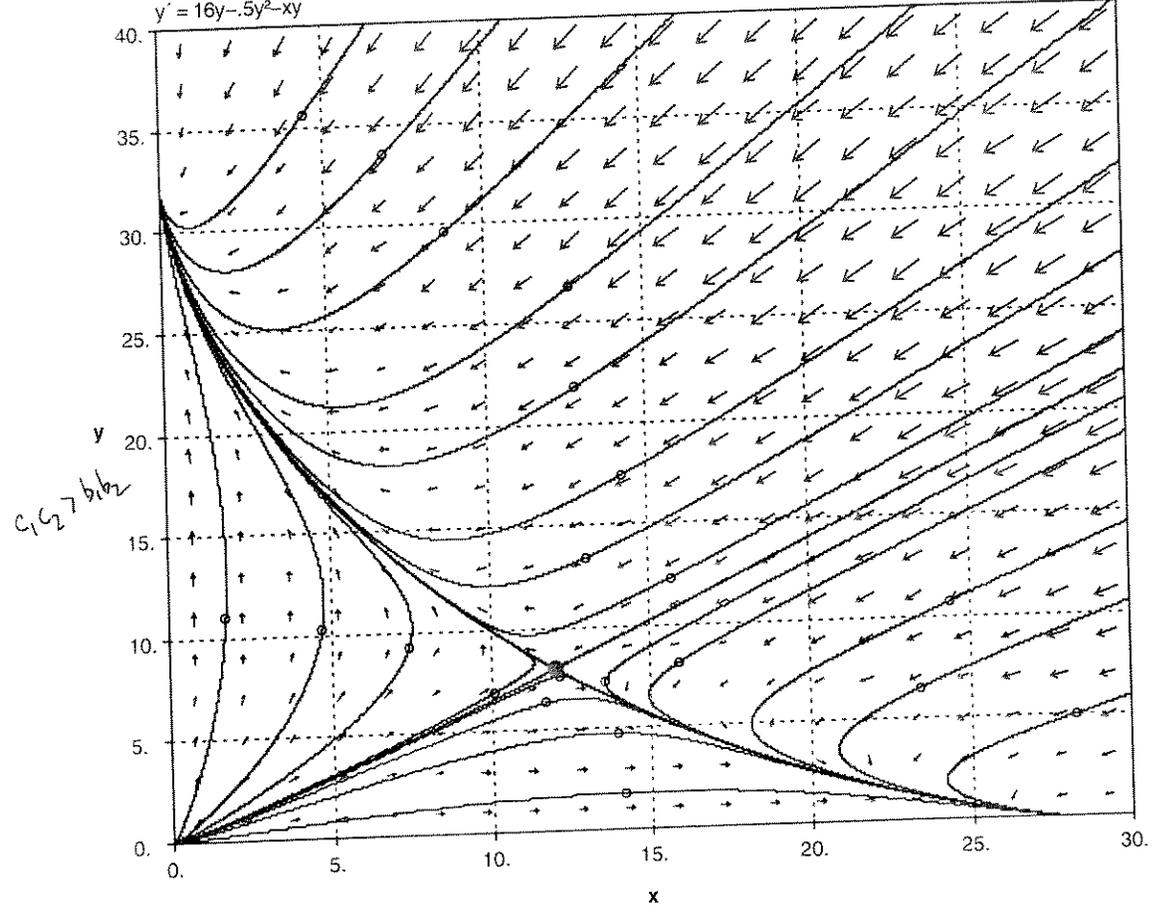
along $y=100$
 $0 \leq x \leq 100$
 $y' \leq 16(100) - 5000 < 0$
(huge populations decay)

Use them: only possibilities for sol'n traj's $\begin{bmatrix} x(t) \\ y(t) \end{bmatrix}$ as $t \rightarrow \infty$ are

- (1) $\begin{bmatrix} x(t) \\ y(t) \end{bmatrix} \rightarrow \vec{x}_*$ equil
- (2) $\begin{bmatrix} x(t) \\ y(t) \end{bmatrix} \rightarrow \infty$
- (3) $\begin{bmatrix} x(t) \\ y(t) \end{bmatrix} \rightarrow$ periodic orbit

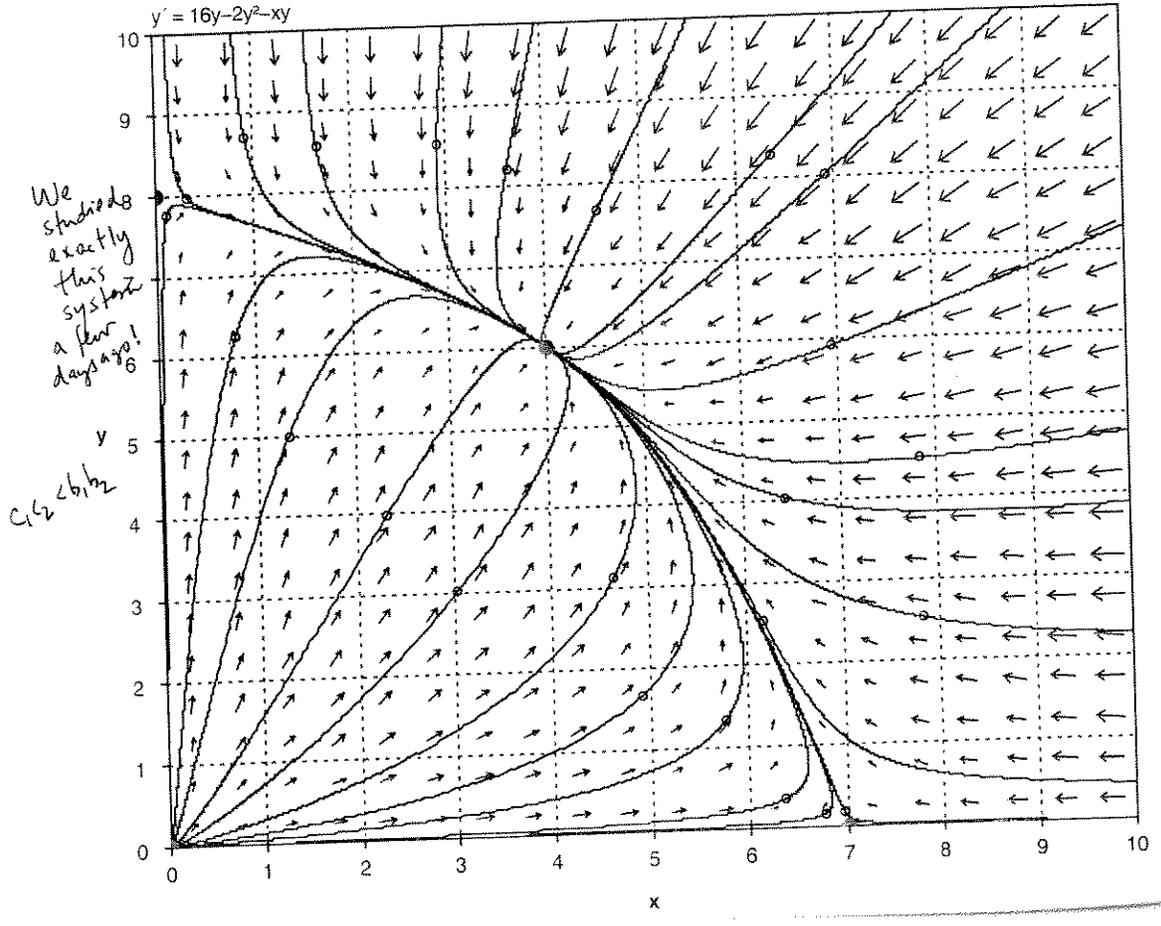
$$x' = 14x - 5x^2 - xy$$

$$y' = 16y - 5y^2 - xy$$



$$x' = 14x - 2x^2 - xy$$

$$y' = 16y - 2y^2 - xy$$



We didn't consider all possible cases, even of this "simple" competition model:

