

Math 2250-1

Tuesday December 2 : First finish Monday's notes!

§7.5 Defective eigenspaces.

and how to find solution space to

$$\frac{d\vec{x}}{dt} = A\vec{x}$$

when A is not diagonalizable.

Example Find the solution space to

$$\frac{d\vec{x}}{dt} = \begin{bmatrix} 3 & 4 \\ 0 & 3 \end{bmatrix} \vec{x}$$

step 1 (as always).

$$\begin{vmatrix} 3-\lambda & 4 \\ 0 & 3-\lambda \end{vmatrix} = (3-\lambda)^2 = (\lambda-3)^2$$

$$\lambda = 3:$$

$$\begin{array}{c|c} 0 & 4 \\ \hline 0 & 0 \end{array}$$

eigenbasis $\left\{ \begin{bmatrix} 1 \\ 0 \end{bmatrix} \right\}$

$$v_2 = 0$$

$$\vec{v} = t \begin{bmatrix} 1 \\ 0 \end{bmatrix};$$

one soltn $e^{3t} \begin{bmatrix} 1 \\ 0 \end{bmatrix}$; need another independent sol'n!

discussion: Let $A\vec{v} = \lambda_i \vec{v}$, but the λ_i -eigenspace is "defective", i.e. $\dim(\lambda_i\text{-eigenspace}) < k_i$ where charact poly has factor $(\lambda - \lambda_i)^{k_i}$.

Does multiplying by t work?

i.e. we know (for $\lambda = \lambda_i$)

$$\vec{x}(t) = e^{\lambda t} \vec{v} \text{ solves } \vec{x}' = A\vec{x}$$

does $\vec{z}(t) = t e^{\lambda t} \vec{v}$:

$$\vec{z}' = (e^{\lambda t} + t\lambda e^{\lambda t}) \vec{v} \quad A\vec{z} = t e^{\lambda t} A\vec{v} = t\lambda e^{\lambda t} \vec{v}$$

failure.

well, how about

$$\vec{z}(t) = e^{\lambda t} (t\vec{v} + \vec{w}) \text{ (same } \vec{v})$$

$$\vec{z}'(t) = [e^{\lambda t} + t\lambda e^{\lambda t}] \vec{v} + \lambda e^{\lambda t} \vec{w}$$

$$A\vec{z} = t\lambda e^{\lambda t} \vec{v} + e^{\lambda t} A\vec{w}$$

Success if

$$A\vec{w} = \lambda \vec{w} + \vec{v}$$

$$\begin{array}{l} (A - \lambda I) \vec{w} = \vec{v} \\ (A - \lambda I) \vec{v} = 0 \end{array}$$

"a chain of length 2"

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in our example

$$(A - \lambda I) \vec{w} = \vec{v}$$

$$\begin{array}{c|c} 0 & 4 \\ \hline 0 & 0 \end{array}$$

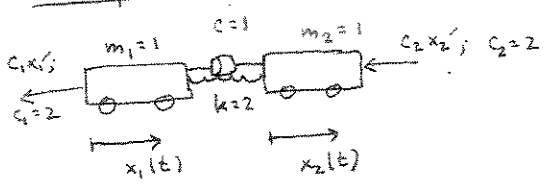
$$4w_2 = 1 \text{ e.g. } \vec{w} = \begin{bmatrix} 0 \\ 1/4 \end{bmatrix}$$

$$\vec{z}(t) = e^{3t} \left(t \begin{bmatrix} 1 \\ 0 \end{bmatrix} + \begin{bmatrix} 0 \\ 1/4 \end{bmatrix} \right)$$

General soltn:

$$\vec{x}_H(t) = c_1 e^{3t} \begin{bmatrix} 1 \\ 0 \end{bmatrix} + c_2 e^{3t} \left(t \begin{bmatrix} 1 \\ 0 \end{bmatrix} + \begin{bmatrix} 0 \\ 1/4 \end{bmatrix} \right)$$

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$$m_1 x_1'' = +k(x_2 - x_1) - c_1 x_1' + c(x_2' - x_1')$$

$$m_2 x_2'' = -k(x_2 - x_1) - c_2 x_2' - c(x_2' - x_1')$$

$$\begin{bmatrix} x_1'' \\ x_2'' \end{bmatrix} = \begin{bmatrix} -2 & 2 \\ 2 & -2 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} + \begin{bmatrix} -3 & 1 \\ 1 & -3 \end{bmatrix} \begin{bmatrix} x_1' \\ x_2' \end{bmatrix}$$

cannot use § 5.3 (no damping.) ← undamped sol'n is interesting too!
 Must convert to 1st order system

$$\begin{matrix} x_1 = x_1 \\ x_2 = x_2 \\ x_3 = x_1' \\ x_4 = x_2' \end{matrix} \quad \begin{bmatrix} x_1' \\ x_2' \\ x_3' \\ x_4' \end{bmatrix} = \begin{bmatrix} 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \\ -2 & 2 & -3 & 1 \\ 2 & -2 & 1 & -3 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \\ x_4 \end{bmatrix}$$

Maple to the rescue! (See next page).

$t\ddot{u}_1 + \ddot{u}_2$

$$\begin{bmatrix} x_1 \\ x_2 \\ x_3 \\ x_4 \end{bmatrix} = c_1 \begin{bmatrix} 1 \\ 1 \\ 0 \\ 0 \end{bmatrix} + e^{-2t} \left[c_2 \begin{bmatrix} 1 \\ 1 \\ -2 \\ -2 \end{bmatrix} + c_3 \begin{bmatrix} 1 \\ -1 \\ -2 \\ 2 \end{bmatrix} + c_4 \left(t \begin{bmatrix} -1 \\ 1 \\ 2 \\ -2 \end{bmatrix} + \begin{bmatrix} 0 \\ 0 \\ -1 \\ 1 \end{bmatrix} \right) \right]$$

↑
explain.

↑
nice physically;
the sum of MAPLE's
2 $\lambda = -2$ eigenvectors

↑
the difference
of Maple's
2 $\lambda = -2$
eigenvectors.
also nice
physical interpretation

```

> with(linalg):
Warning, the protected names norm and trace have been redefined and unprotected
> A:=matrix(4,4,[0,0,1,0,0,0,0,1,-2,2,-3,1,2,-2,1,-3]);
      A :=
      [ 0  0  1  0 ]
      [ 0  0  0  1 ]
      [-2  2 -3  1 ]
      [ 2 -2  1 -3 ]

> eigenvects(A);
[0, 1, [[1, 1, 0, 0]], [-2, 3, [[1, 0, -2, 0], [0, 1, 0, -2]]]
the lambda = -2 eigenvalue is defective!!!!
> Iden:=array(1..4,1..4,identity);
      Iden := array(identity, 1..4, 1..4, [])

> evalm(Iden);
      [ 1  0  0  0 ]
      [ 0  1  0  0 ]
      [ 0  0  1  0 ]
      [ 0  0  0  1 ]

> B:=evalm(A+2*Iden); #the matrix A-lambda*I
      B :=
      [ 2  0  1  0 ]
      [ 0  2  0  1 ]
      [-2  2 -1  1 ]
      [ 2 -2  1 -1 ]

> kernel(B^3); #this is the generalized lambda=-2
#eigenspace. It is indeed 3-dimensional
[[1, 0, -2, 0], [0, 1, -2, 0], [0, 0, -1, 1]]
> kernel(B^2); #I will need a chain of length 2,
#there won't be a chain of length 3 since
#the actual eigenspace is 2-d
[[1, 0, -2, 0], [0, 1, -2, 0], [0, 0, -1, 1]]
> u2:=[0, 0, -1, 1]; #for this chain don't start
#with an actual eigenvector. I like this
#vector because of its physical meaning in
#the train problem!
      u2 := [0, 0, -1, 1]

> u1:=evalm(B&*u2);
      u1 := [-1, 1, 2, -2]

> evalm(B&*u1); #should be zero
      [0, 0, 0, 0]

```