

Math 2210-3
Wednesday Jan 20

§ 11.3 cont'd.

Last week:

$\mathbb{R}^3$

vectors

geometric

algebraic

+

scalar mult

dot product

definition

$$\vec{a} \cdot \vec{b} = a_1 b_1 + a_2 b_2 + a_3 b_3$$

$$(\vec{a} = \langle a_1, a_2, a_3 \rangle, \vec{b} = \langle b_1, b_2, b_3 \rangle)$$

geometric formula: $\vec{a} \cdot \vec{b} = |\vec{a}| |\vec{b}| \cos \theta$

- continue discussion, page 2 Friday notes.
& page 3

Applications of dot product

(A) Use geometric formula to find $\cos \theta$ (or θ); did examples Fri. Also, see HW

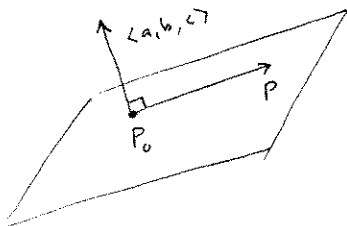
(B) Planes in $\mathbb{R}^3$:

Why the graph of $ax + by + cz = d$ is a plane in $\mathbb{R}^3$
and the importance of $\langle a, b, c \rangle$:

Let $P_0 = (x_0, y_0, z_0)$ be a soltn of our eqn

Let $P = (x, y, z)$ be any soltn of our eqn

$$\begin{aligned} \left. \begin{aligned} ax_0 + by_0 + cz_0 &= d \\ ax + by + cz &= d \end{aligned} \right\} & \begin{aligned} ax + by + cz &= ax_0 + by_0 + cz_0 \\ a(x - x_0) + b(y - y_0) + c(z - z_0) &= 0 \\ \langle a, b, c \rangle \cdot \underbrace{\langle (x - x_0), (y - y_0), (z - z_0) \rangle}_{\vec{P_0 P}} &= 0 \end{aligned} \end{aligned}$$



geometrically describes a plane through P_0
with normal ($\perp$) vector $\langle a, b, c \rangle$!

i.e. the plane is the set of

all $P = (x, y, z)$ so that

$$\langle a, b, c \rangle \perp \vec{P_0 P}!$$

① Example

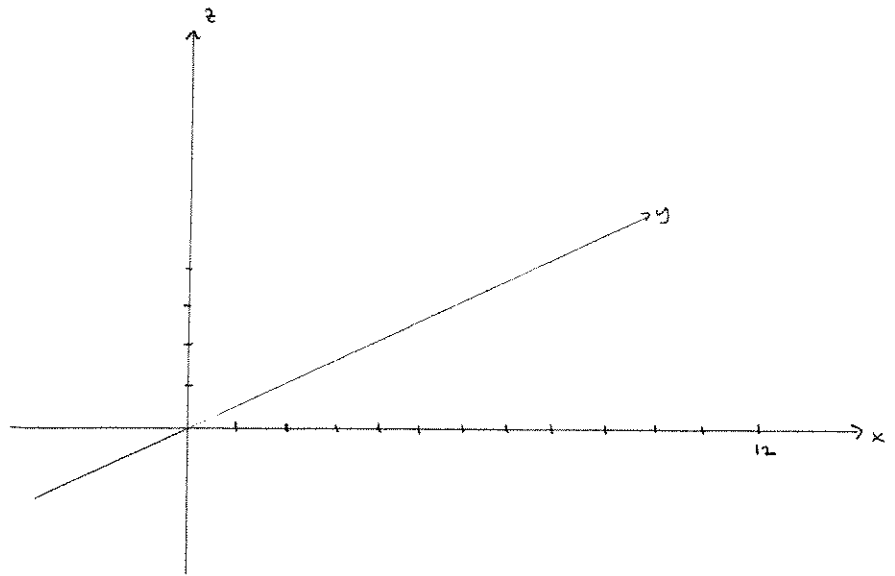
(a) Sketch the plane

$$x + 3z = 12 \text{ in } x\text{-}y\text{-}z \text{ space.}$$

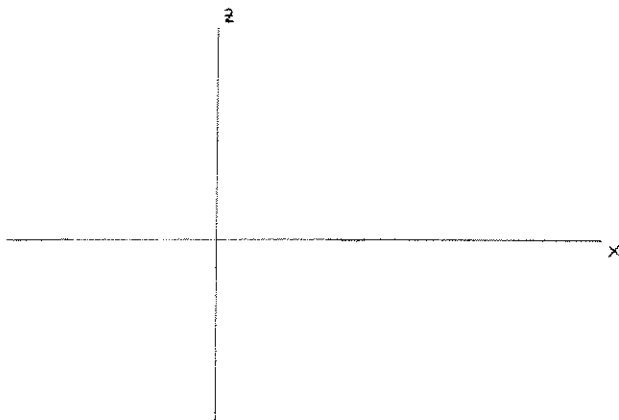
Include a normal vector

(b) Add the plane $x = 8$

(c) What is the (smaller of the two) angle(s) between these two planes?
(notice it's the angle between the two plane normal vectors!)



cross section in a plane $\perp$ to both planes:



Remark: you could redo lines in $\mathbb{R}^2$ with the dot product. Also, $(n-1)$ -dimensional hyperplanes in $\mathbb{R}^n$

(C) Projections

the (vector) projection of $\vec{u}$ onto $\vec{v}$ $\text{proj}_{\vec{v}} \vec{u}$ (or $\text{proj}_{\vec{v}} \vec{u}$)

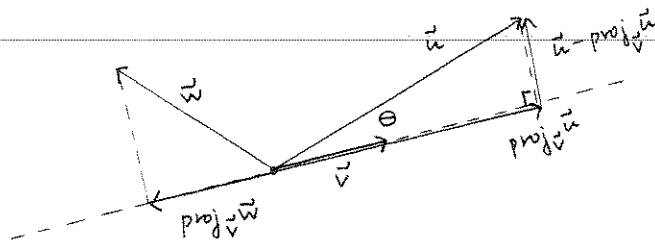
is the unique scalar multiple of $\vec{v}$ so that $\vec{u} - \text{proj}_{\vec{v}} \vec{u}$ is $\perp$ to $\vec{v}$:

$$\text{proj}_{\vec{v}} \vec{u} = \underbrace{|\vec{u}| \cos \theta}_{\text{dist}} \underbrace{\frac{\vec{v}}{|\vec{v}|}}_{\text{unit vect in } \vec{v} \text{ dir}}$$

$$= \frac{\vec{u} \cdot \vec{v}}{|\vec{v}|^2} \vec{v}$$

$$\text{proj}_{\vec{v}} \vec{u} = \frac{\vec{u} \cdot \vec{v}}{|\vec{v}|^2} \vec{v}$$

$$\text{comp}_{\vec{v}} \vec{u} = \frac{\vec{u} \cdot \vec{v}}{|\vec{v}|}$$



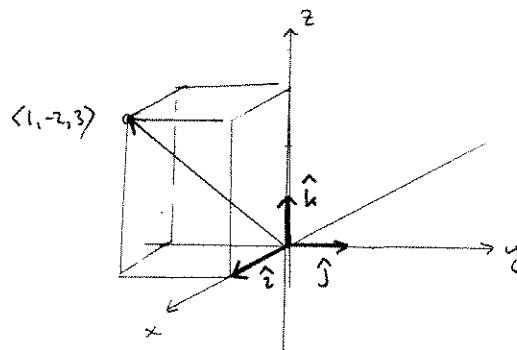
the scalar projection of $\vec{u}$ onto $\vec{v}$ (also called the component of $\vec{u}$ in the $\vec{v}$ direction) is $|\vec{u}| \cos \theta$, i.e. the signed length of $\text{proj}_{\vec{v}} \vec{u}$

(2) Example

$$\vec{u} = \langle 1, -2, 3 \rangle$$

(vector)
What are the projections of $\vec{u}$ in the $\hat{i}, \hat{j}, \hat{k}$ directions?

What are the corresponding components?



Example

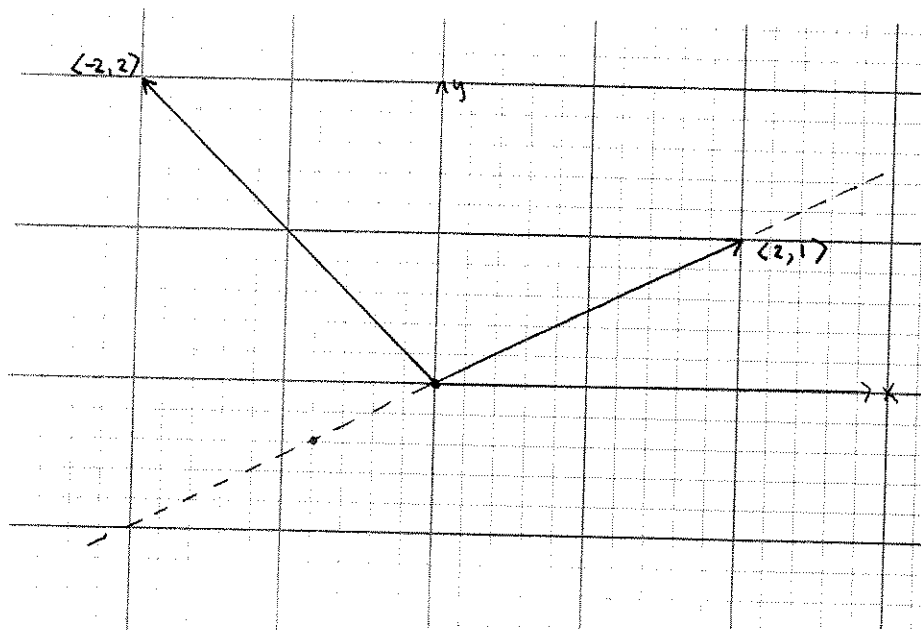
$$(3) \text{ Let } \vec{u} = \langle -2, 2 \rangle$$

$$\vec{v} = \langle 2, 1 \rangle$$

Compute

$$\text{proj}_{\vec{v}} \vec{u}, \text{comp}_{\vec{v}} \vec{u}.$$

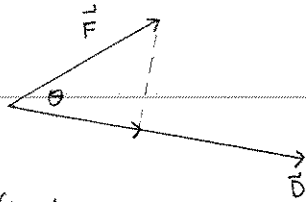
Illustrate.



Application

(D) Work:

If $\vec{F}$ is a constant force field
and an object is displaced by the vector $\vec{D}$



Then work W is defined

$$\text{by } W = (\underbrace{\text{comp}_{\vec{D}} \vec{F}}_{\vec{F} \cdot \frac{\vec{D}}{|\vec{D}|}}) |\vec{D}|$$

(how we did work in 1210-1220, using scalar computations)

so $\boxed{W = \vec{F} \cdot \vec{D}}$

This is the work done by the field,
which is opposite the work done by the object

Example (4)

A 10 kg mass is subject to
a force of $10g = 98$ Newtons,
pointing vertically down (from gravity)

i.e. $\vec{F} = \langle 0, 0, -98 \rangle$

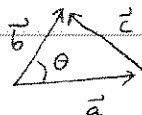
How much work is done (by the field)
in moving ~~the~~ object from $\langle 1, -2, 3 \rangle$ to $\langle 100, 0, 103 \rangle$?
(distance measured in meters)

Homework for Wed. Jan 27

As always, circled problems hand in, others recommended

① Verify the law of cosines

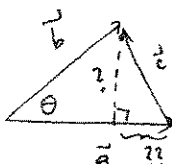
$$|\vec{c}|^2 = |\vec{a}|^2 + |\vec{b}|^2 - 2|\vec{a}||\vec{b}|\cos\theta$$



using trig, as indicated.

(a) $\theta = 0, \pi/2, \pi$. (These are special cases; $\theta = \pi/2$ is just Pyth, so you don't need to redo it, after last Hw)

(b) $0 < \theta < \pi/2$. Label so that $|\vec{b}| \leq |\vec{a}|$. Find lengths ?, ?? from trig. Then apply Pyth. thm.



(c) $\pi/2 < \theta < \pi$. Follow same steps as in (b):



Book problems:

11.3 24, 25, 27, 37, 43, 54 61, 64, 65, 69, 73, 76

in 25 & 27 draw pictures and label the vectors and their projections

11.4 3 (5) (10) (11) (17, 21) (25) (31) (32)

11.5 (3) 9, 13a (6), (19) (32) (34)