

Matrix geometry & algebra cont'd from Friday

 $\tilde{F}: \mathbb{R}^n \rightarrow \mathbb{R}^m$ is an affine map (function) iff

$$\tilde{F}(\vec{x}) = A\vec{x} + \vec{b}$$

i.e.

$$\tilde{F}\left(\begin{bmatrix} x_1 \\ \vdots \\ x_n \end{bmatrix}\right) = \begin{bmatrix} a_{11} & a_{12} & \dots & a_{1n} \\ a_{21} & \dots & a_{2n} \\ \vdots & & \vdots \\ a_{m1} & \dots & a_{mn} \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ \vdots \\ x_n \end{bmatrix} + \begin{bmatrix} b_1 \\ b_2 \\ \vdots \\ b_m \end{bmatrix}$$

$$\begin{aligned} &= \begin{bmatrix} a_{11}x_1 + a_{12}x_2 + \dots + a_{1n}x_n \\ a_{21}x_1 + a_{22}x_2 + \dots + a_{2n}x_n \\ \vdots \\ a_{m1}x_1 + \dots + a_{mn}x_n \end{bmatrix} + \begin{bmatrix} b_1 \\ b_2 \\ \vdots \\ b_m \end{bmatrix} \\ &= \begin{bmatrix} \text{Row}_1(A) \cdot \vec{x} \\ \text{Row}_2(A) \cdot \vec{x} \\ \vdots \\ \text{Row}_m(A) \cdot \vec{x} \end{bmatrix} \end{aligned}$$

(this generalizes $f(x) = mx + b$
 $f: \mathbb{R} \rightarrow \mathbb{R}$)

You can think of $\tilde{F}(\vec{x})$ as the composition of first multiplying $A\vec{x}$, and then translating by $\vec{b}$. In case $\vec{b} = \vec{0}$, (no translation), $\tilde{F}(\vec{x}) = A\vec{x}$ is called linear.

By properties of dot product (or check directly),

- (i) $A(\vec{v} + \vec{w}) = A\vec{v} + A\vec{w}$
 (ii) $A(t\vec{v}) = tA\vec{v}$, $t \in \mathbb{R}$

We deduce: let $\tilde{F}(\vec{x}) = A\vec{x} + \vec{b}$

- Let L be a line in domain $\mathbb{R}^n$. Then the image of L is a line in $\mathbb{R}^m$ (or a point.) Parallel lines are mapped to parallel lines.
- Coordinate grids in $\mathbb{R}^n$ are mapped to parallelogram (or parallelepiped) grids in $\mathbb{R}^m$.

Reason: Let $L: \vec{r}(t) = \vec{r}_0 + t\vec{v}$
parametric

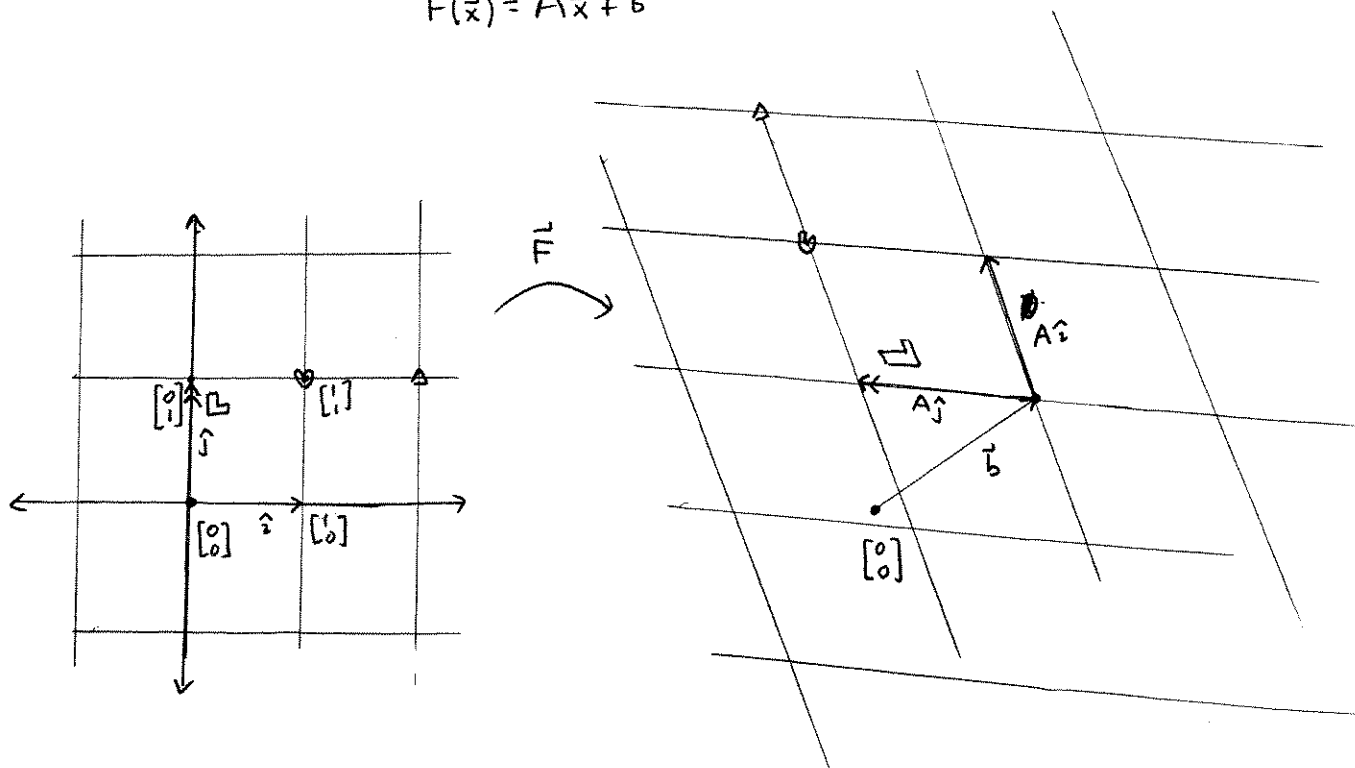
$$\begin{aligned} \text{Then } \tilde{F}(\vec{r}(t)) &= A(\vec{r}_0 + t\vec{v}) + \vec{b} \\ &= (A\vec{r}_0 + \vec{b}) + tA\vec{v} \end{aligned}$$

If $L_2 \parallel L_1$, then
 can use same direction
 vector $\vec{v}$ to parametrize
 it, so image line also
 has direction vector $A\vec{v}$ ■

If $A\vec{v} \neq \vec{0}$
 this is line;
 else point

e.g. if $n=2$, $F(s\hat{i} + t\hat{j}) = A(s\hat{i} + t\hat{j}) + \vec{b}$
 $= s(A\hat{i}) + t(A\hat{j}) + \vec{b}$
 so, e.g. $F(3\hat{i} + 4\hat{j}) = 3(A\hat{i}) + 4(A\hat{j}) + \vec{b}$
 etc. ■

Schematic for $\vec{F}: \mathbb{R}^2 \rightarrow \mathbb{R}^2$
 $\vec{F}(\vec{x}) = A\vec{x} + \vec{b}$



Note also if $A = \begin{bmatrix} a_{11} & a_{12} \\ a_{21} & a_{22} \end{bmatrix}$

$$A\hat{e}_1 = \begin{bmatrix} a_{11} \\ a_{21} \end{bmatrix} = \text{col}_1(A)$$

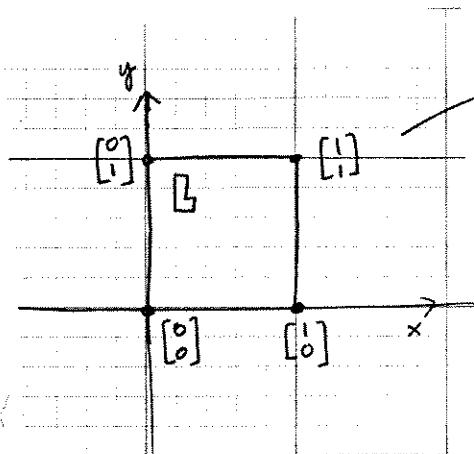
$$A\hat{e}_2 = \begin{bmatrix} a_{12} \\ a_{22} \end{bmatrix} = \text{col}_2(A)$$

Examples: We call the unit square in $\mathbb{R}^2$ the "L-box" after we put an "L" into the upper left corner.

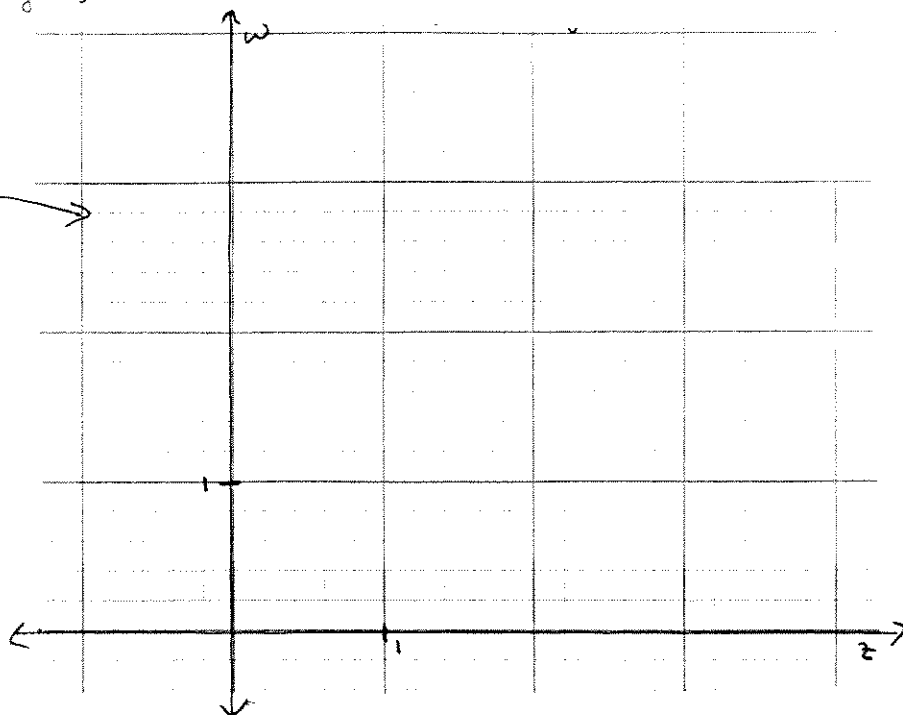
- ① Draw a picture which shows the geometry of the affine map

$$\vec{F}\begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} -4 & 1 \\ 2 & 2 \end{bmatrix} \begin{bmatrix} x \\ y \end{bmatrix} + \begin{bmatrix} 3 \\ 0 \end{bmatrix}$$

In particular, show the image of the L box

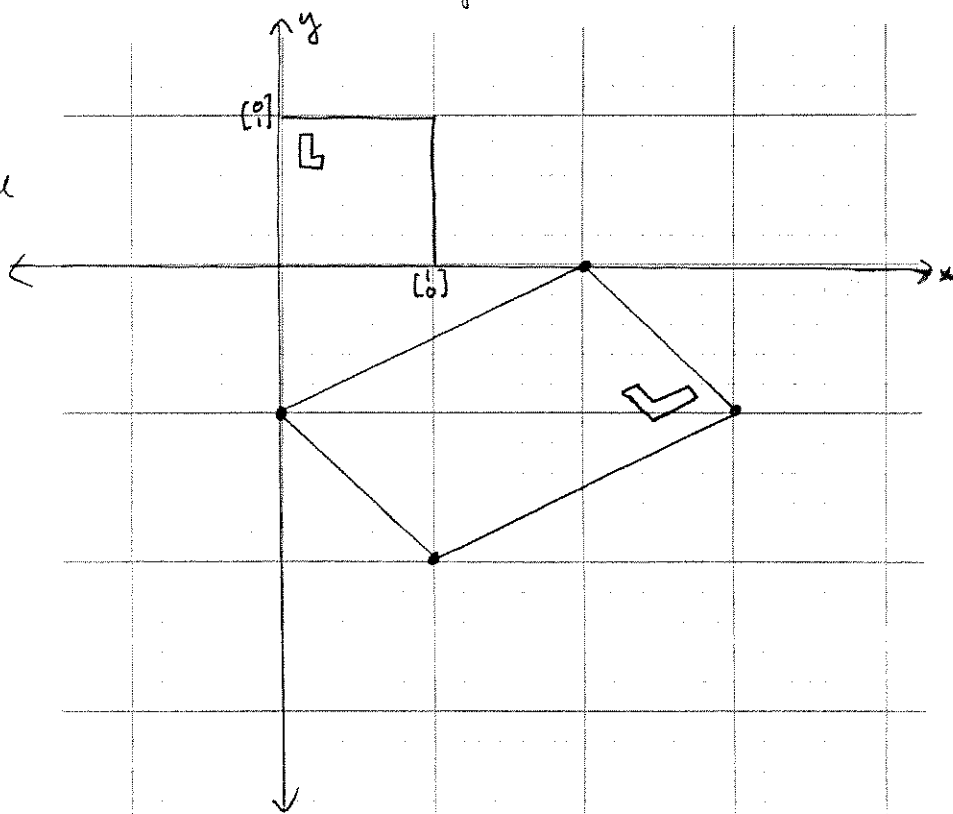


Domain

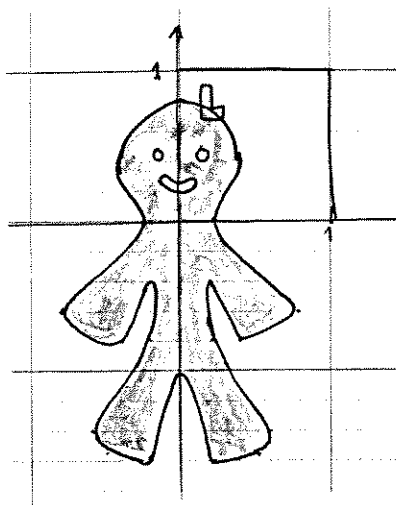


Range

- ② Reconstruct the affine transformation from the L-box picture. In this case (like in HW), I've plotted the range picture, and copied the original L-box onto it for reference.



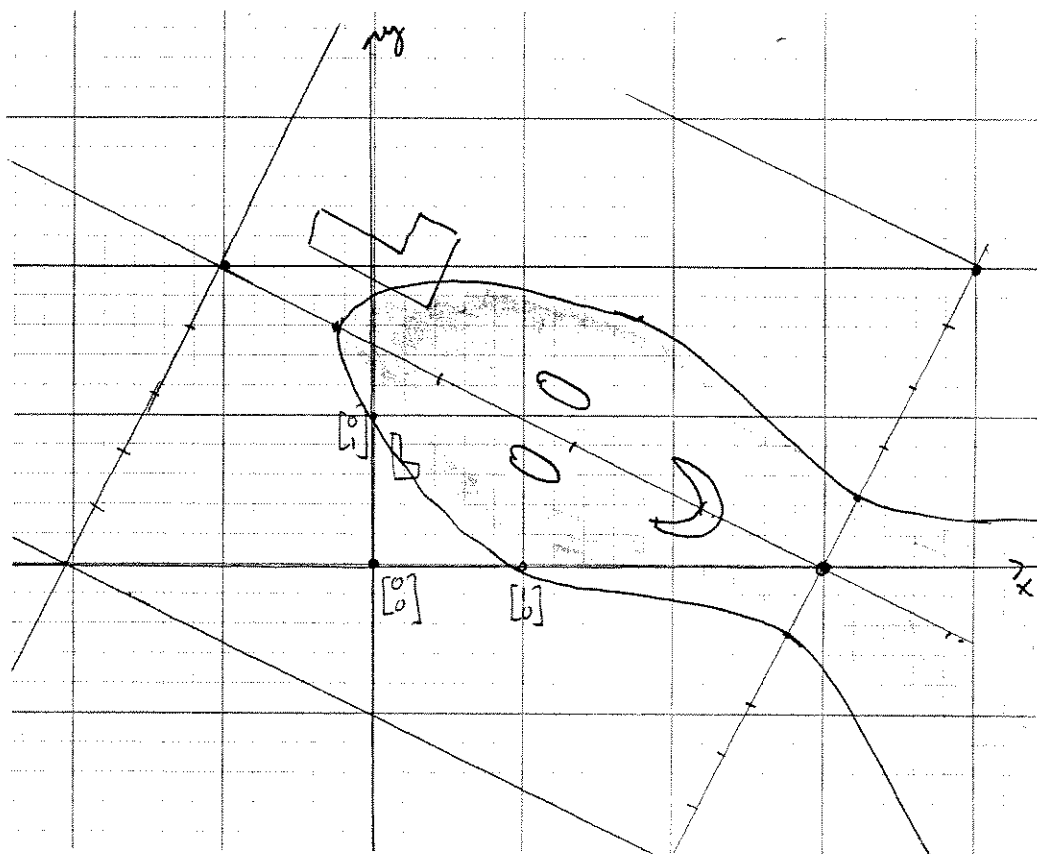
③ Recall ginger Bob from the homework assignment :



By counting squares, ginger Bob has area $A \approx 1.76$ square units.

What is transformed ginger Bob's area, if he is transformed by $\vec{F}$ from ① or ②?

e.g., he looks something like this if transformed by $\vec{F}\left(\begin{bmatrix} x \\ y \end{bmatrix}\right) = \begin{bmatrix} 1 & -4 \\ 2 & 2 \end{bmatrix} \begin{bmatrix} x \\ y \end{bmatrix} + \begin{bmatrix} 3 \\ 0 \end{bmatrix}$:



these columns are now correct for this page, but switched from ① on page 2. (In the switched example Bob would be turned over and his axis would point in the $\begin{bmatrix} 1 \\ 2 \end{bmatrix}$ direction.)

Summary of B&B's conclusions

- the determinant of a (square) matrix stays the same if you interchange rows & cols
- So, if $\vec{f}(\vec{x}) = A\vec{x} + \vec{b}$, $\vec{f}: \mathbb{R}^n \rightarrow \mathbb{R}^n$

$|\det(A)|$ is volume expansion factor

and the sign of $\det A$ tells you whether you kept or switched orientation.

Matrix algebra (and what it means)

- Add and scalar multiply matrices just like vectors - entry by entry (of course, matrices must be same size)

$$\text{entry}_{ij}(A+B) = a_{ij} + b_{ij}$$

$$\text{entry}_{ij}(tA) = t a_{ij}$$

$$3 \begin{bmatrix} 1 & 0 & -1 \\ 2 & 1 & 1 \end{bmatrix} - \begin{bmatrix} 0 & 1 & 0 \\ 1 & 0 & 1 \end{bmatrix} = \begin{bmatrix} \quad & \quad & \quad \\ \quad & \quad & \quad \end{bmatrix}$$

- If $A_{m \times k}$, $B_{k \times n}$

then $C_{m \times n} = AB$ is defined

by $\text{entry}_{ij}(AB) = \text{row}_i(A) \cdot \text{col}_j(B)$

$$\begin{array}{c} \text{row}_i(A) \\ \hline A \end{array} \begin{bmatrix} \text{col}_j(B) \\ \vdots \\ \text{col}_j(B) \end{bmatrix} = \begin{bmatrix} c_{ij} \end{bmatrix} \leftarrow \text{row}_i$$

e.g. compute AB and BA for

$$A = \begin{bmatrix} 1 & -1 & 1 \\ 0 & 2 & 0 \end{bmatrix}$$

$$B = \begin{bmatrix} 0 & 1 \\ 3 & 1 \\ -1 & 2 \end{bmatrix}$$

$$(A_{2 \times 3})(B_{3 \times 2}) = (AB)_{2 \times 2}$$

$$(B_{3 \times 2})(A_{2 \times 3}) = (BA)_{3 \times 3}$$

Matrix multiplication corresponds to composition of linear fns
(and that's why it's defined as it is!):

For $A_{k \times n}$ consider $\vec{F}(\vec{x}) = A\vec{x}$

$$\vec{F}: \mathbb{R}^n \rightarrow \mathbb{R}^k$$

then for $B_{m \times k}$ consider $\vec{G}(\vec{y}) = B\vec{y}$, $\vec{G}: \mathbb{R}^k \rightarrow \mathbb{R}^m$

then $\vec{G} \circ \vec{F}: \mathbb{R}^n \rightarrow \mathbb{R}^k \rightarrow \mathbb{R}^m$ (the composition)

and $\vec{G} \circ \vec{F}$ is linear (because the components of ans will be sums of multiples of the x_i)

Let C be the matrix of $\vec{G} \circ \vec{F}$

$$\text{then } \text{col}_j(C) = \vec{G}\left(\vec{F}\left(\begin{bmatrix} 0 \\ \vdots \\ 1 \text{ (jth spot)} \\ \vdots \\ 0 \end{bmatrix}\right)\right)$$

$$= \vec{G}(\text{col}_j(A))$$

$$= B \text{col}_j(A)$$

$$= \text{col}_j(BA)$$

$\rightarrow$ so $C = BA$!

Matrix algebra

$$A+B=B+A$$

$$A+(B+C)=(A+B)+C$$

$$A(BC)=(AB)C$$

$$A(B+C)=AB+AC$$

$$(A+B)C=AC+BC$$

but

$AB \neq BA$ in general.

how many of these could you verify?