

Fr: 10/1

§ 12.4 Alternate coordinates in $\mathbb{R}^2$ & $\mathbb{R}^3$

HW for
Wed Oct 6

①

12.3 $(1, 12, 16, 23, 28, 29, 30)$

12.4 (5), 11, (12), (18), 21, 26, (31), (33), (36), (39),
(49), 50, 55

$\mathbb{R}^2$: polar coordinates

(we used these for Kepler; many of you saw them at the end of 1220).

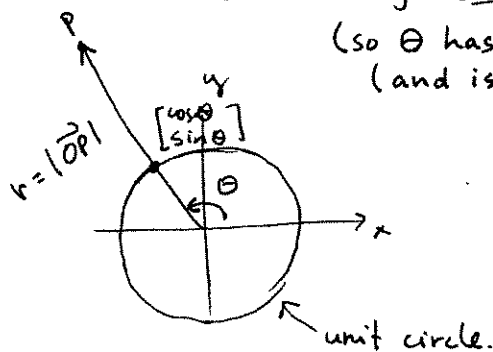
For $P = (x, y) \in \mathbb{R}^2$

$$r := \sqrt{x^2 + y^2} = \text{dist}(P, 0)$$

$\Theta :=$ the angle from the x-axis to $\vec{OP}$

(so θ has a sign)

(and is uniquely defined up to a multiple of 2π)



$$r = \sqrt{x^2 + y^2}$$

$$\theta = \begin{cases} \arctan \frac{y}{x} & \text{quadrant I, II} \quad (-\pi/2 \leq \theta \leq \pi/2) \\ \arccos \frac{x}{r} & \text{I, II} \quad (0 \leq \theta \leq \pi) \\ \arcsin \frac{y}{r} & \text{I, IV} \quad (-\pi/2 \leq \theta \leq \pi/2) \\ \arctan \frac{y}{x} + \pi & \text{quadrant III} \quad (\pi \leq \theta \leq 3\pi/2) \end{cases}$$

examples:

if $r=5$
 $\theta = \pi/3$ $\begin{bmatrix} x \\ y \end{bmatrix} =$

if $\begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} -10 \\ 10 \end{bmatrix}$, $\begin{bmatrix} r \\ \theta \end{bmatrix} =$

draw the curve implicitly
defined by $r=3$

draw the curve implicitly
defined by $\theta = \frac{2}{3}\pi$ ($r > 0$).

Why are these coords called "polar coords"?

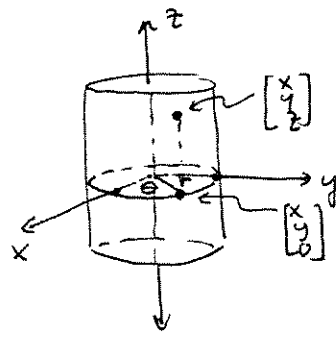
in reverse direction is easier to express:

$$\begin{bmatrix} x \\ y \end{bmatrix} = r \begin{bmatrix} \cos \theta \\ \sin \theta \end{bmatrix} = \begin{bmatrix} r \cos \theta \\ r \sin \theta \end{bmatrix}$$

$\mathbb{R}^3$: cylindrical coordinates:

use $\begin{bmatrix} r \\ \theta \end{bmatrix}$ in the x - y plane, keep z

i.e. $\begin{bmatrix} r \\ \theta \\ z \end{bmatrix}$ } polar coords
 $\begin{bmatrix} r \\ \theta \\ z \end{bmatrix}$ } z



examples: What are the $\begin{bmatrix} x \\ y \\ z \end{bmatrix}$ ("rectangular") coords of a point with cylindrical coords $\begin{bmatrix} 3 \\ 4 \\ 2 \end{bmatrix}$?

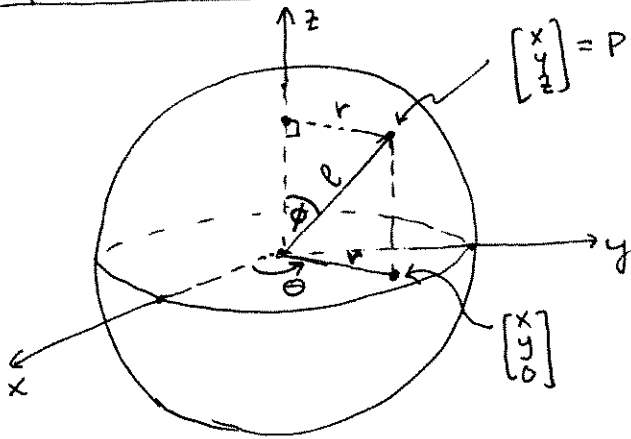
if $\begin{bmatrix} x \\ y \\ z \end{bmatrix} = \begin{bmatrix} 0 \\ -3 \\ 4 \end{bmatrix}$ what are $\begin{bmatrix} r \\ \theta \\ z \end{bmatrix}$?

Sketch the surface implicitly defined by $r=3$. Why are these coords called cylindrical coords?

Sketch the surface implicitly defined by $\theta = \pi/4$ (& $r > 0$)

$$\begin{bmatrix} x \\ y \\ z \end{bmatrix} = \begin{bmatrix} r \cos \theta \\ r \sin \theta \\ z \end{bmatrix}$$

spherical coordinates



$$\rho := \sqrt{x^2 + y^2 + z^2}$$

$\phi :=$ angle between ^{pos} $\hat{z}$ axis ($\hat{k}$) and $\vec{OP}$

$$0 \leq \phi \leq \pi \rightarrow \text{so } \phi = \arccos\left(\frac{z}{\rho}\right)$$

$\Theta :=$ polar coord angle of projection $\begin{bmatrix} x \\ y \\ 0 \end{bmatrix}$

so (see triangles in picture)

$$z = \rho \cos \phi$$

$$r = \rho \sin \phi \quad (\text{polar } r)$$

$$\text{so } x = r \cos \Theta = \rho \sin \phi \cos \Theta$$

$$y = r \sin \Theta = \rho \sin \phi \sin \Theta$$

examples

if $\begin{bmatrix} \rho \\ \phi \\ \theta \end{bmatrix} = \begin{bmatrix} 4 \\ \frac{\pi}{6} \\ \frac{\pi}{3} \end{bmatrix}$, what is $\begin{bmatrix} x \\ y \\ z \end{bmatrix}$?

if $\begin{bmatrix} x \\ y \\ z \end{bmatrix} = \begin{bmatrix} 1 \\ 1 \\ 3 \end{bmatrix}$, what is $\begin{bmatrix} \rho \\ \phi \\ \theta \end{bmatrix}$?

sketch the surfaces implicitly defined by

(1) $\rho = 3$;

(2) $\Theta = \pi/4$;

(3) $\phi = \pi/3$;

$$\begin{aligned} x &= \rho \sin \phi \cos \theta \\ y &= \rho \sin \phi \sin \theta \\ z &= \rho \cos \phi \end{aligned}$$

other examples:

What surface is implicitly defined
by the spherical coord eqn

$$\rho = 2 \cos \phi ?$$

(hint: convert to rectangular coords)

What surface is implicitly defined by
the cylindrical coord eqn

$$r^2 = z^2 ?$$