Using Linear Algebra in Image Compression: SVD and DCT By: Andrew Fraser

Outline:

- Explain file compression and its linear algebra representations
 - How are files stored?
 - \circ Colored image storage vs black and white image storage
 - How are images stored in matrix form?
 - How many bytes does this form of storage take up, and why is compression so necessary?
 - What is the difference between a lossy and lossless compression?
- Explain SVD and DCT as methods of compression
 - How is Singular Value Decompression (SVD) used, and how are eigenvalues and eigenvectors applied?
 - What is the compression ratio that results in a mostly lossless compression for the average SVD?
 - How is the Discrete Cosine Transform (DCT) used, and how is it considered a Fourier Transformation?
 - What is the compression ratio that results in a mostly lossless compression for the average DCT?
- Introduce the code
 - Show an example of using SVD on a picture, and how compression ratios can be altered for higher or lower quality (code snippets)
 - Show an example of using DCT on a picture, and how compression ratios can be altered for higher or lower quality (code snippets)
- Explain the results
 - Show multiple examples of using SVD and DCT on various pictures with different compression ratios
 - Explain why certain pictures require higher ratios, and what makes a picture easier or harder to compress
 - Explain any other results that I found in doing the project, including comparing SVD and DCT and their upsides and downsides