The No Solution Case

- **No Solution Case**

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No Solution Case ⎯⎯⎯⎯⎯⎯⎯⎯⎯⎯⎯⎯⎯⎯⎯⎯⎯⎯⎯⎯⎯⎯⎯⎯⎯⎯⎯⎯

A **signal equation** is a nonzero equation having no variables. It is typically encountered in toolkit sequences as the equation $\boxed{0 = 1}$.

When a signal equation occurs in a toolkit sequence, then we report **no solution**, because a signal equation is a false equation, implying that the system of equations cannot have a solution.

An Example ⎯⎯⎯⎯⎯⎯⎯⎯⎯⎯⎯⎯⎯⎯⎯⎯⎯⎯⎯⎯⎯⎯⎯⎯⎯⎯⎯⎯⎯⎯⎯

$$\boxed{\begin{aligned} x \;+\; 2y \;+\; 3z \;&=\; 4, \\ -\; y \;-\; 3z \;&=\; -1, \\ 0 \;&=\; 1. \end{aligned}}$$

Signal Equation $0 = 1$.

An Illustration of the No Solution Case _____

$$\begin{array}{rcr} y + 3z &=& 2, \\ x + y &=& 3, \\ x + 2y + 3z &=& 4. \end{array}$$

Frame 1. Original system.

$$\begin{array}{rcr} x + 2y + 3z &=& 4, \\ x + y &=& 3, \\ y + 3z &=& 2. \end{array}$$

Frame 2.

`swap(1,3)`

$$\begin{array}{rcr} x + 2y + 3z &=& 4, \\ - y - 3z &=& -1, \\ y + 3z &=& 2. \end{array}$$

Frame 3.

`combo(1,2,-1)`

$$\begin{array}{rcr} x + 2y + 3z &=& 4, \\ - y - 3z &=& -1, \\ 0 &=& 1. \end{array}$$

Frame 4.

Signal Equation $0 = 1$.

`combo(2,3,1)`

The signal equation $\boxed{0 = 1}$ is a false equation, therefore the last frame has no solution. Because the toolkit neither creates nor destroys solutions, then the first frame, which is the original system, has **no solution**.

Perplexing Toolkit Sequences

Values cannot be assigned to any variables in the case of no solution. This can be perplexing, especially in a final toolkit step like

$$\boxed{\begin{aligned} x &= 4, \\ z &= -1, \\ 0 &= 1. \end{aligned}}$$

While it is true that x and z were assigned values, the final signal equation $0 = 1$ is false, meaning any answer is impossible.

There is no possibility to write equations for all variables. There is **no solution**. It is a **tragic error** to claim $x = 4$, $z = -1$ is a solution.