## Digital Photographs and Matrices

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## Digital Photographs

A digital camera stores image sensor data as a matrix $\boldsymbol{A}$ of numbers corresponding to the color and intensity of tiny sensor sites called pixels or dots. The pixel position in the print is given by row and column location in the matrix $\boldsymbol{A}$.


Figure 1. Checkerboard visualization.
Illustrated is a stack of checkers, representing one photodiode site on an image sensor inside a digital camera. There are 5 red, 2 green and 3 blue checkers stacked on one square. The checkers represent the number of electrons knocked loose by photons falling on each RGB-filtered site.

## Color Model for 24-bit

In 24 -bit color, a pixel could be represented in matrix $\boldsymbol{A}$ by a coded integer

$$
a=r+\left(2^{8}\right) g+\left(2^{16}\right) b
$$

Symbols $\boldsymbol{r}, \boldsymbol{g}, \boldsymbol{b}$ are integers between $\mathbf{0}$ and 255 which represent the intensity of colors red, green and blue, respectively. For example, $\boldsymbol{r}=\boldsymbol{g}=\boldsymbol{b}=\mathbf{0}$ is the color black while $r=g=b=255$ is the color white. Grander schemes exist, e.g., 32-bit and 128 -bit color. ${ }^{a}$

[^0]
## Visualization of Matrix Addition

Matrix addition can be visualized through matrices representing color separations, a technique invented by James Clerk Maxwell.
When three monochrome transparencies of colors red, green and blue (RGB) are projected simultaneously by a projector, the colors add to make a full color screen projection.
The three transparencies can be associated with matrices $\boldsymbol{R}, \boldsymbol{G}, \boldsymbol{B}$ which contain pixel data for the monochrome images. Then the projected image is associated with the matrix $\operatorname{sum} \boldsymbol{R}+\boldsymbol{G}+\boldsymbol{B}$.

## Visualization of Matrix Scalar Multiplication

Scalar multiplication of matrices has a similar visualization.
The pixel information in a monochrome image (red, green or blue) is coded for intensity. The associated matrix $\boldsymbol{A}$ of pixel data when multiplied by a scalar $\boldsymbol{k}$ gives a new matrix $\boldsymbol{k} \boldsymbol{A}$ of pixel data with the intensity of each pixel adjusted by factor $\boldsymbol{k}$.
The photographic effect is to adjust the range of intensities. In the checkerboard visualization of an image sensor, factor $\boldsymbol{k}$ increases or decreases the checker stack height at each square.

## Color Separation Illustration

Consider the coded matrix

$$
\mathrm{X}=\left(\begin{array}{rr}
514 & 3 \\
131843 & 197125
\end{array}\right) .
$$

We will determine the monochromatic pixel data $\mathbf{R}, \mathbf{G}, \mathbf{B}$ in the equation $\mathbf{X}=\mathbf{R}+$ $2^{8} \mathrm{G}+2^{16} \mathrm{~B}$.
First we decode the scalar equation $x=r+2^{8} g+2^{16} b$ by these algebraic steps, which use the modulus function $\bmod (\boldsymbol{x}, \boldsymbol{m})$, defined to be the remainder after division of $\boldsymbol{x}$ by $\boldsymbol{m}$. We assume $\boldsymbol{r}, \boldsymbol{g}, \boldsymbol{b}$ are integers in the range $\mathbf{0}$ to $\mathbf{2 5 5}$.

$$
\begin{aligned}
& y=\bmod \left(x, 2^{16}\right) \\
& r=\bmod \left(y, 2^{8}\right) \\
& g=(y-r) / 2^{8} \\
& b=(x-y) / 2^{16} \\
& r+2^{8} g+2^{16} b
\end{aligned}
$$

$$
\text { The remainder should be } \boldsymbol{y}=r+2^{8} g
$$

$$
\text { Because } y=r+2^{8} g \text {, the remainder equals } r
$$

$$
\text { Divide } y-r=2^{8} g \text { by } 2^{8} \text { to obtain } g .
$$

$$
\text { Because } x-y=x-r-2^{8} g \text { has remainder } b
$$

Answer check. This should equal $\boldsymbol{x}$.

## Decoding with a Computer Algebra System

Computer algebra systems can provide an answer for matrices $\boldsymbol{R}, \boldsymbol{G}, \boldsymbol{B}$ by duplicating the scalar steps. Below is a maple implementation that gives the answers

$$
R=\left(\begin{array}{ll}
2 & 3 \\
3 & 5
\end{array}\right), G=\left(\begin{array}{ll}
2 & 0 \\
3 & 2
\end{array}\right), B=\left(\begin{array}{ll}
0 & 0 \\
2 & 3
\end{array}\right)
$$

$$
\begin{array}{ll}
\text { with(LinearAlgebra:-Modular): } \\
\mathrm{X}:=\operatorname{Matrix}([[514,3],[131843,197125]]) ; \\
\mathrm{Y}:=\operatorname{Mod}\left(2^{\wedge} 16, \mathrm{X}, \text { integer }\right) ; ~ \# ~ \mathrm{y}=\bmod (\mathrm{x}, 65536) \\
\mathrm{R}:=\operatorname{Mod}\left(2^{\wedge} 8, \mathrm{Y}, \text { integer }\right) ; & \# \mathrm{r}=\bmod (\mathrm{y}, 256) \\
\mathrm{G}:=(\mathrm{Y}-\mathrm{R}) / 2^{\wedge} 8 ; & \# \mathrm{~g}=(\mathrm{y}-\mathrm{r}) / 256 \\
\mathrm{~B}:=(\mathrm{X}-\mathrm{Y}) / 2^{\wedge} 16 ; & \# \mathrm{~b}=(\mathrm{x}-\mathrm{y}) / 65536 \\
\mathrm{X}-\left(\mathrm{R}+\mathrm{G} * 2^{\wedge} 8+\mathrm{B} * 2^{\wedge} 16\right) ; & \# \text { answer check }
\end{array}
$$

## The Checkerboard Visualization

The result can be visualized through a checkerboard of 4 squares. The second square has 5 red, 2 green and 3 blue checkers stacked, representing the color $x=(5)+2^{8}(2)+$ $2^{16}(3)$ - see Figure 1. A matrix of size $\boldsymbol{m} \times n$ is visualized as a checkerboard with $\boldsymbol{m n}$ squares, each square stacked with red, green and blue checkers.


Figure 2. Checkerboard visualization.
Illustrated is a stack of checkers, representing one photodiode site on an image sensor inside a digital camera. There are 5 red, 2 green and 3 blue checkers stacked on one square. The checkers represent the number of electrons knocked loose by photons falling on each RGB-filtered site.


[^0]:    ${ }^{a}$ A typical beginner's digital camera makes low resolution color photos using 24-bit color. The photo is constructed of $\mathbf{2 4 0}$ rows of dots with $\mathbf{3 2 0}$ dots per row. The associated storage matrix $A$ is of size $240 \times 320$. The identical small format is used for video clips at up to 30 frames per second in video-capable digital cameras.

    The storage format BMP stores data as bytes, in groups of three $\boldsymbol{b}, \boldsymbol{g}, \boldsymbol{r}$, starting at the lower left corner of the photo. Therefore, $240 \times 320$ photos have 230, 400 data bytes. The storage format JPEG reduces file size by compression and quality loss.

