

§ 9.3 Reduction to Hessenberg or tridiagonal form

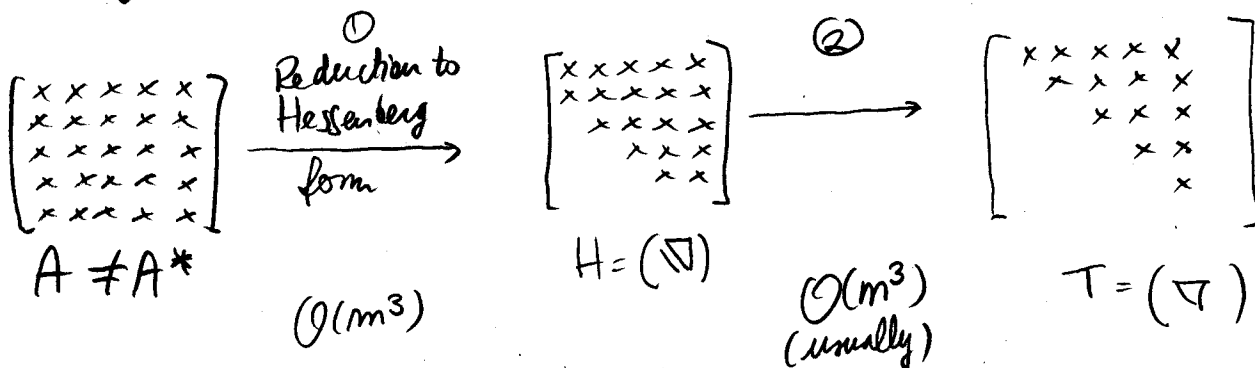
(64)

Motivation: We would like to somehow compute Schur facts of A by successive multiplications by orthogonal matrices: $(AQ = Q^T)$

$$T_j = Q_j^* Q_{j-1}^* \dots Q_2^* Q_1^* A Q_1 Q_2 \dots Q_j$$

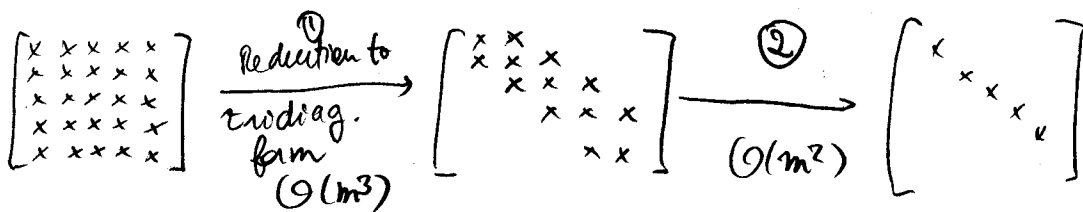
so that $T_j \rightarrow T = (\nabla)$ as $j \rightarrow \infty$.

Usually this is split into 2 phases:



② could run forever, however convergence is usually obtained in m steps and each step in ② takes $O(m^2)$ flops.

If $A = A^*$ (A Hermitian)



② each step takes m flops (if no eigenvectors are needed)
 $\sim m$ steps total = $O(m^2)$ flops

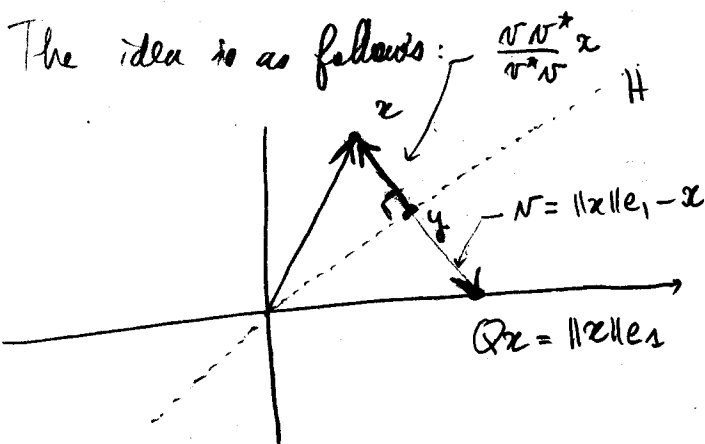
In Burden & Faires: ① = § 9.3 Householder's Method
 ② = § 9.4 The QR algorithm

Phase ② can be made using orthogonal transformations called Householder reflectors (which are extremely useful in linear algebra ...)

Householder reflectors are orthogonal transformations that zero out part of a vector.

Given $x = \begin{bmatrix} x \\ x \\ x \\ \vdots \\ x \end{bmatrix}$ we can build a Q with $Q^*Q = I$ s.t.

$$Qx = \begin{bmatrix} \|x\| \\ 0 \\ \vdots \\ 0 \end{bmatrix} = \|x\| e_1.$$



The \perp proj of x onto v is:

$$\frac{v v^* x}{v^* v}$$

Thus:

$$y = x - \frac{v v^* x}{v^* v}$$

and:

$$Qx = x - 2 \frac{v v^* x}{v^* v}$$

Another geometric interpretation:

y is projection \perp of x onto H

Qx is reflection of x across H .

It's amazing that a simple factor of 2 converts a projector (not full rank) into an orthogonal matrix!

$$Q = I - 2 \frac{v v^*}{v^* v}$$

Q is orthogonal.

$$Q^* Q = \left(I - 2 \frac{v v^*}{v^* v} \right) \left(I - 2 \frac{v v^*}{v^* v} \right)$$

$$= I - 4 \frac{v v^*}{v^* v} + 4 \left(\frac{v v^*}{v^* v} \right) \left(\frac{v v^*}{v^* v} \right) = I.$$

More generally we can introduce 0 anywhere in the vector.

A useful pattern is:

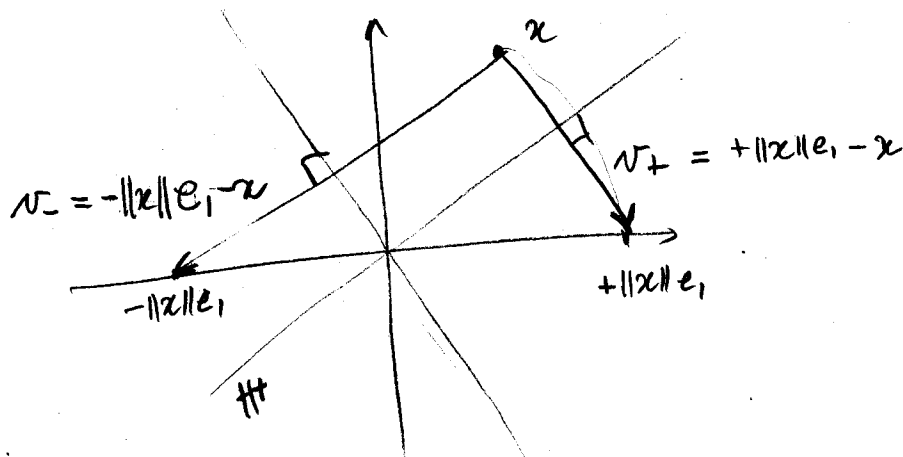
$$Q_k = \begin{bmatrix} 1 & 0 \\ 0 & Q \end{bmatrix}, \text{ where } Q \text{ is a Householder refl.}$$

Q_k will leave untouched the first m entries:

$$x = \begin{bmatrix} \left. \begin{matrix} x \\ x \\ x \end{matrix} \right\}^m \\ \left. \begin{matrix} x \\ x \\ x \end{matrix} \right\}^{m-m} \end{bmatrix} \longrightarrow Q_k x = \begin{bmatrix} x \\ x \\ x \\ 0 \\ \vdots \\ 0 \end{bmatrix} \text{ unchanged}$$

There is a slight detail w. th HH reflectors: we could have chosen Q s.t. $Qx = -\|x\|e_1$, so which HH refl is better:

$Qx = +\|x\|e_1$, or the former?



To avoid numerical cancellation in first component one usually takes $v = -\text{sgn}(x_1)\|x\|e_1 - x$

But since $Q = I - 2 \frac{vv^*}{v^*v}$ we can eliminate the $-$ sign:

$$v = \text{sgn}(x_1)\|x\|e_1 - x$$

Note • each application of HH refl Q (or Q^*) is $O(m^2)$.

- we don't need to store Q , only v . Therefore successive applications of different HH refl Q_1, Q_2, \dots, Q_j can be stored with j vectors only.

Back to original problem:

$$\begin{matrix}
 \begin{bmatrix}
 x & x & x & x & x \\
 x & x & x & x & x \\
 x & x & x & x & x \\
 x & x & x & x & x \\
 x & x & x & x & x
 \end{bmatrix} & \longrightarrow & \begin{bmatrix}
 x & x & x & x & x \\
 x & x & x & x & x \\
 & x & x & x & x \\
 & & x & x & x \\
 & & & x & x
 \end{bmatrix} \\
 A & & H
 \end{matrix}$$

how do we introduce zeros?

A first idea:

$$Q_1^* A = \begin{bmatrix}
 x & x & x & x & x \\
 0 & x & x & x & x \\
 0 & x & x & x & x \\
 0 & x & x & x & x \\
 0 & x & x & x & x
 \end{bmatrix} \xrightarrow{\cdot Q_1} \begin{bmatrix}
 x & x & x & x & x \\
 x & x & x & x & x \\
 x & x & x & x & x \\
 x & x & x & x & x \\
 x & x & x & x & x
 \end{bmatrix}$$

each col is lin comb of columns of $Q_1^* A$ so zeros disappear.

does not work!

A better idea: be less ambitious: *leave unchanged*

$$\begin{matrix}
 \begin{bmatrix}
 x & x & x & x & x \\
 x & x & x & x & x \\
 x & x & x & x & x \\
 x & x & x & x & x \\
 x & x & x & x & x
 \end{bmatrix} & \xrightarrow{Q_1^*} & \begin{bmatrix}
 x & x & x & x & x \\
 x & x & x & x & x \\
 0 & x & x & x & x \\
 0 & x & x & x & x \\
 0 & x & x & x & x
 \end{bmatrix} & \xrightarrow{\cdot Q_1} & \begin{bmatrix}
 x & x & x & x & x \\
 x & x & x & x & x \\
 0 & x & x & x & x \\
 0 & x & x & x & x \\
 0 & x & x & x & x
 \end{bmatrix} \\
 A & & Q_1^* A & & Q_1^* A Q_1
 \end{matrix}$$

unchanged

$$\begin{matrix}
 \begin{bmatrix}
 x & x & x & x & x \\
 x & x & x & x & x \\
 x & & & & \\
 & & & & \\
 & & & &
 \end{bmatrix} & \xleftarrow{\cdot Q_2} & \begin{bmatrix}
 x & x & x & x & x \\
 x & x & x & x & x \\
 & x & x & x & x \\
 & 0 & x & x & x \\
 & 0 & x & x & x
 \end{bmatrix} \\
 & & Q_2^* Q_1^* A Q_1
 \end{matrix}$$

etc...

at the end we get (after $m-2$ steps)

$$H = \begin{bmatrix}
 x & x & x & x & x \\
 x & x & x & x & x \\
 & x & x & x & x \\
 & & x & x & x \\
 & & & x & x
 \end{bmatrix} = Q_{m-2}^* Q_{m-1}^* \dots Q_1^* A Q_1 Q_2 \dots Q_{m-2}$$

Householder reduction to Hessenberg form

for $k = 1 \dots n-2$

$$x = A(k+1:n, k)$$

$$v_k = \frac{\text{sign}(x(1)) \|x\|_2 e_1 + x}{\| \text{sign}(x(1)) \|x\|_2 e_1 + x \|}$$

$$v_k = v_k / \|v_k\|_2$$

$$A(k+1:n, k:m) = A(k+1:n, k:m) - 2 v_k (v_k^* A(k+1:n, k:m))$$

$$A(1:n, k+1:m) = A(1:n, k+1:m) - 2 (A(1:n, k+1:m) v_k) v_k^*$$

When $A = A^*$ Hermitian, we can do similar procedure -

$Q_1^* A Q_1$ will also be symmetric so any zeros we introduced in columns of A will also appear at zeros in corresp. row.

Applying HD of l on both sides has exactly same cost, so reduction to tridiagonal form is relatively cheap.