

**MATH 5620 NUMERICAL ANALYSIS II**  
**HOMEWORK 3, DUE FRIDAY FEBRUARY 20 2009**

**Problem 1** B&F 5.9.1 a and 5.9.3 a (Runge-Kutta 4 for systems).

**Problem 2** B&F 11.1.2 a,b (Linear shooting method)

**Problem 3** B&F 11.2.4 a,c (Nonlinear shooting method)

**Problem 4** B&F 11.3.2 a,b (Linear finite differences)

**Problem 5** B&F 11.4.4 a,c (Nonlinear finite differences)

Here are some implementation hints:

- Problems 1–3 are simpler to implement if you write first a “vectorized” version of the Runge-Kutta method of order 4 that can deal with first order systems of the kind

$$\begin{cases} \mathbf{y}' = \mathbf{f}(t, \mathbf{y}), & \text{for } t \in [a, b] \\ \mathbf{y}(a) = \alpha \end{cases}$$

where  $\mathbf{y}(t) \in \mathbb{R}^n$  is the solution vector,  $\alpha \in \mathbb{R}^n$  is the initial condition and  $\mathbf{f} : \mathbb{R} \times \mathbb{R}^n \rightarrow \mathbb{R}^n$ .

- For 11.2.4 a,c (11.4.4 a,c) it is helpful to compare the results for same method/problem to those in 11.2.3 a,c (11.4.2 a,c).
- For Problems 2 and 3:
  - Instead of rewriting the algorithms in the book, use the vectorized version of Runge-Kutta of order 4 you wrote for Problem 1. Steps 2–4 in Algorithm 11.1 and Steps 4–6 in Algorithm 11.2 are simply a call to the routine from Problem 1.
  - Do not be alarmed if you obtain slightly different results from those in the book. This is because the Runge-Kutta method used in Algorithms 11.1 and 11.2 is modified to take advantage of the particular structure of the problem. I will post some reference numbers with the (simpler) approach I propose later during the week.
  - **Notes errata:** In p47 in the last bullet of the “linear shooting method” the correct expression should be  $\mathbf{y} = \lambda \mathbf{y}_1 + (1 - \lambda) \mathbf{y}_2$ . The book takes a linear combination of two different solutions, but requires you to give the constant  $r(t)$  term separately. Both ways of deriving the solution give identical results (within machine precision).
- For Problems 4 and 5:
  - It is much simpler to use sparse matrices to construct the tridiagonal systems. For example the discretization  $L$  of  $y''$  on a uniform grid can be obtained in Matlab by the command
$$L = (1/h^2) * \text{spdiags}(\text{ones}(n, 1) * [1, -2, 1], -1:1, n, n);$$
  - Replace the tridiagonal linear system solve steps by Matlab’s backslash in Algorithms 11.3 and 11.4. Such systems are relatively cheap to solve when you specify them as sparse matrices.