HW 3. Games

Due day Wednesday, February 12, 2014

1. Graphically solve (find the optimal strategies for both players) the two person zero sum games with the following payoff matrices

$$1.1. \qquad \left(\begin{array}{cc} 1 & -2 \\ -2 & 3 \end{array}\right) \tag{1}$$

1.2.
$$\begin{pmatrix} 1 & 2 \\ 2 & 3 \end{pmatrix}$$
 (2)
1.3. $\begin{pmatrix} 0 & 1 & -1 \\ 1 & -1 & 2 \end{pmatrix}$ (3)

1.3.
$$\begin{pmatrix} 0 & 1 & -1 \\ 1 & -1 & 2 \end{pmatrix}$$
 (3)

- 2. Consider a cooperative game for four players. Each player owns gloves, three players own two right gloves each, the fourth one owns three left gloves. A coalition shares their gloves. A coalition wins 10 points for each fair (right and left ones) of the gloves they own. Compute Shapley value for each player.
- 3. Three people: a builder B, and architect A and an interior designer D cooperate to build and sell a house. Their expected profit of cooperation is as follows:

$$B = 400$$
 $A=50$ $D=50$ $BA=700$ $BD = 600$ $AD=100$

BAD=1000

Compute Shapley value for each player and help the players to spread the profit.