Info	
Name	
Player	
GM	
Setting	
Species	
Gender	
Profession	
Career	

Game Data	
Special Abilities	Perks

Attributes		Flaws
Motivation		
Attitude		
Trait1		
Trait2		

Abilities			
Abl	Score	Untrain	ResMod
Str			
Dex			
Con			
Int			
Wil			
Pers			

Personal	
Age	
Height	
Weight	
Religion	
Allegiance	
Citizenship	
Birthplace	
SocStatus	

Last Resorts	
Points	☐☐☐☐☐
Cost	

Armor					
LI		HI		EN	

Movement	Sprint		Run		Walk	
EasySwim		Swim	Glide		Fly	

Action Check			
M	O	G	A
+			
Die		Act/Rnd	

Achievement Track			
Spent		Stored	

☐ Hero's Level ☐ 1 ☐ 2 ☐ 3 ☐ 4 ☐ 5 ☐ 6 ☐ 7 ☐ 8 ☐ 9 ☐ 10 ☐ 11 ☐ 12 ☐ 13 ☐ 14 ☐ 15 ☐ 16 ☐ 17 ☐ 18 ☐ 19 ☐ 20 ☐ 21 ☐ 22 ☐ 23 ☐ 24 ☐ 25

Attacks						
Attack Form	Score	Base	Type	Range(S/M/L)	Damage	Notes
Unarmed	/ /		LI/O	Personal		
	/ /					
	/ /					
	/ /					
	/ /					
	/ /					
	/ /					

Durability					
Stun		☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐	Mortal		☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐
Wound		☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐	Fatigue		☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐

Contacts			
Contact	Location	Career	Notes

Enemies			
Enemy	Location	Career	Notes

Wealth							
Wealth	Qt	Location	Notes	Wealth	Qt	Location	Notes
Credits/Dollars							

Situation Die Step Scale													
Die	−d20	−d12	−d8	−d6	−d4	+d0	+d4	+d6	+d8	+d12	+d20	+2d20	+3d20
Broad	−6	−5	−4	−3	−2	−1	+0	+1	+2	+3	+4	+5	+6
Spec	−5	−4	−3	−2	−1	+0	+1	+2	+3	+4	+5	+6	+7
Bonus	−4	−3	−2	−1	+0	+1	+2	+3	+4	+5	+6	+7	+8

Notes

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Weapons

Weapon	Skill	Acc	Actions	Ammo Type	ClipSize	Hide	Mass	Notes

Skills

Skill	Rank	Abl	Score	Skill	Rank	Abl	Score
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Equipment

Equipment	Weight	Equipment	Weight	Equipment	Weight

Psionics

Energy

Crit.Fail. −3 Broad Use −2 SpecUse −1

Skill	Rank	Abl	Score

Mutations

Origin

Uniqueness

Mut.Pts

DrBk.Pts

Mutations

Drawbacks

Computer

Model

Quality

Memory

Program	Size	A	S

Cybertech

Tolerance / / □□□□□□□□□□/□□□□□/□□□□

Cykosis

Gear	Points	Gear	Points

An Empty Box

Notes

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