Info	
Name	
Player	
GameMaster	
Setting	
Species	
Gender	
Profession	
Career	

Game Data	
Special Abilities	Perks

Attributes		Flaws
Motivation		
Attitude		
Trait1		
Trait2		

Abilities			
	Score	Untrained	Resistance
Str			
Dex			
Con			
Int			
Will			
Pers			

Personal	
Age	
Height	
Weight	
Religion	
Allegiance	
Citizenship	
Birthplace	
SocStatus	

Last Resorts	
Points	
Cost	

Armor					
LI		HI		EN	

Movement	Sprint			Run		Walk	
EasySwim		Swim		Glide		Fly	

Action Check			
M	O	G	A
+			
Die		Acts/Rnd	

Achievement Track			
Spent		Stored	

Hero's Level 1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17 18 19 20 21 22 23 24 25

Durability					
Stun			Mortal		
Wound			Fatigue		

Weapons/Attack Forms

Weapon/Form	Score	Base	Acc	Range (S/M/L)	Type	Damage (O/G/A)	Acts	Clip	Hide	Mass	Notes
Unarmed	[/ /]			Personal	LI/O			N/A	N/A	N/A	
	[/ /]										
	[/ /]										
	[/ /]										
	[/ /]										
	[/ /]										
	[/ /]										
	[/ /]										

Ammunitions

Clip	Qt	Current	Clip	Qt	Current

Contacts

Contact	Location	Career	Notes

Enemies

Enemy	Location	Career	Notes

Wealth

Wealth	Qt	Location	Notes	Wealth	Qt	Location	Notes
Credits/Dollars							

Situation Die Step Scale

Die	−d20	−d12	−d8	−d6	−d4	+d0	+d4	+d6	+d8	+d12	+d20	+2d20	+3d20
Broad	−6	−5	−4	−3	−2	−1	+0	+1	+2	+3	+4	+5	+6
Spec	−5	−4	−3	−2	−1	+0	+1	+2	+3	+4	+5	+6	+7
Bonus	−4	−3	−2	−1	+0	+1	+2	+3	+4	+5	+6	+7	+8

Notes

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