Skills

Skill	Rank	Score	Skill	Rank	Score	Skill	Rank	Score
Strength			Stamina		[/ /]	Will		
Armor Operation		[/ /]	Endurance		[/ /]	Animal Handling		[/ /]
Combat armor		[/ /]	Survival		[/ /]	Riding		[/ /]
		[/ /]	Survival training		[/ /]	Training		[/ /]
Athletics		[/ /]	Intelligence			Awareness		[/ /]
Climb		[/ /]	Computer Science		[/ /]	Intuition		[/ /]
Jump		[/ /]			[/ /]	Perception		[/ /]
Throw		[/ /]	Hardware		[/ /]	Investigate		[/ /]
Heavy Weapons		[/ /]			[/ /]	Interrogate		[/ /]
Direct fire		[/ /]	Demolitions		[/ /]	Search		[/ /]
Indirect fire		[/ /]	Disarm		[/ /]	Track		[/ /]
Melee Weapons		[/ /]			[/ /]	Resolve		[/ /]
Blade		[/ /]	Set explosives		[/ /]	Mental resolve		[/ /]
Bludgeon		[/ /]	Knowledge		[/ /]	Physical resolve		[/ /]
Powered weapon		[/ /]	Deduce		[/ /]	Street Smart		[/ /]
Unarmed Attack		[/ /]			[/ /]	Criminal elements		[/ /]
Brawl		[/ /]			[/ /]	Ruins knowledge		[/ /]
		[/ /]	Ancient lore		[/ /]	Teach		[/ /]
Dexterity					[/ /]			[/ /]
Acrobatics		[/ /]			[/ /]	Personality		
Daredevil		[/ /]	Law		[/ /]	Culture		[/ /]
		[/ /]	Local justice		[/ /]	Diplomacy		[/ /]
Dodge		[/ /]	Moral code		[/ /]			[/ /]
Fall		[/ /]	Life Science		[/ /]	Deception		[/ /]
Flight		[/ /]	Biology		[/ /]	Bluff		[/ /]
		[/ /]	Botany		[/ /]	Bribe		[/ /]
Manipulation		[/ /]	Mutations		[/ /]	Gamble		[/ /]
Lockpick		[/ /]	Zoology		[/ /]	Entertainment		[/ /]
Pickpocket		[/ /]	Medical Science		[/ /]	Act		[/ /]
Prestidigitation		[/ /]	Psychology		[/ /]	Dance		[/ /]
Ranged Weapons		[/ /]			[/ /]			[/ /]
Bow		[/ /]			[/ /]	Sing		[/ /]
Crossbow		[/ /]	Navigation		[/ /]	Interaction		[/ /]
Pistol		[/ /]	Land		[/ /]	Bargain		[/ /]
Rifle		[/ /]	Water		[/ /]	Charm		[/ /]
Sling		[/ /]	Physical Science		[/ /]	Interview		[/ /]
SMG		[/ /]	Astronomy		[/ /]	Intimidate		[/ /]
Stealth		[/ /]	Chemistry		[/ /]	Seduce		[/ /]
Hide		[/ /]	Physics		[/ /]	Taunt		[/ /]
Shadow		[/ /]	Security		[/ /]	Leadership		[/ /]
Sneak		[/ /]	Protection protocols		[/ /]	Command		[/ /]
Vehicle Operation		[/ /]	Set/disarm traps		[/ /]			
		[/ /]	Tactics		[/ /]			
Land vehicle		[/ /]	Cavalry		[/ /]			
Water vehicle		[/ /]	Infantry		[/ /]			
Constitution			Technical Science		[/ /]			
Movement		[/ /]	Artifact knowledge		[/ /]			
		[/ /]	Invention		[/ /]			
		[/ /]	Juryrig		[/ /]			
Trailblazing		[/ /]	Repair		[/ /]			

Mutations

Mutations	Drawbacks

Equipment

Equipment	Weight	Equipment	Weight	Equipment	Weight

Vehicles

Vehicle	Score	Drv	Type	Dur	Accel	Cruise	Max	Notes
	[/ /]			/ /				
	[/ /]			/ /				
	[/ /]			/ /				

Notes

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