

Applied Differential Equations 2250-1 and 2250-2

Midterm Exam 2, Spring 2004

Take-home problems #1 and #2: March 8 and March 12, 2004

In-class Exam Date: 10 March, 2004

1. **(Gaussian algorithm)** Due Monday, March 8, 2004 at class time.

Consider a 3×3 linear system $A\mathbf{x} = \mathbf{b}$, which contains the symbols a, b, c .

Version A-D:

$$\begin{cases} 2x + (a+b)y + cz = b \\ 3x + 0y + cz = 2b \\ 7x + 2(a+b)y + 3cz = 4b \end{cases}$$

Version L-Q:

$$\begin{cases} 2x + (a+c)y + cz = 2b \\ x + 2ay + cz = b \\ 4x + (5a+c)y + 3cz = 4b \end{cases}$$

Version E-K:

$$\begin{cases} x + (a+c)y + cz = b \\ x + 2cy + cz = b \\ 3x + (a+5c)y + 3cz = 3b \end{cases}$$

Version R-Z:

$$\begin{cases} 3x + (a+c)y + 2cz = b \\ x + 2cy + cz = b \\ 5x + (a+5c)y + 4cz = 3b \end{cases}$$

- (a) Determine conditions on a, b, c such that $A\mathbf{x} = \mathbf{b}$ has a solution \mathbf{x} . Report the several conditions as *Cases 1, 2, 3, ...* (25%)
- (b) For each condition in (a), display the general solution (25%), rank (5%) and nullity (5%) of the system.
- (c) Check each solution in (b). Maple answer checks are acceptable. (20%)
- (d) Verify that for all a, b, c not listed in (a), there is no solution of $A\mathbf{x} = \mathbf{b}$. (20%)

Maple Answer Check Example

```
with(linalg):unassign('r','t'):
A:=(a,b,c)->matrix([[2,2*a+c,c],[3,a,2*c],[5,3*a+c,3*c]]);
B:=b->vector([b,2*b,3*b]);
C:=augment(A(a,b,c),B(b)): 'C'=eval(C),RREF=rref(C);
C1:=augment(A(-3*c/4,b,c),B(b)): 'C1'=eval(C1),RREF=rref(C1);
[x,y,z]=linsolve(A(-3*c/4,b,c),B(b),'r','t'),rank=r,nullity=3-r;
# This checks one answer in (b), not all answers.
```

Staple this page to the front of your submitted problem #1.
The version is to match the first letter of your last name.

Applied Differential Equations 2250-1 and 2250-2
Midterm Exam 2, Spring 2004
 Take-home problem #2: March 12, 2004

2. **(Jules Verne Problem)** Due Friday, March 12, 2004 at class time.
 Assume a model

$$\frac{d^2r}{dt^2} = -\frac{Gm_1}{(R_1 + r)^2} + \frac{Gm_2}{(R_2 - R_1 - r)^2}, \quad r(0) = 0, \quad r'(0) = v_0,$$

where R_2 is the mean center-to-center distance from the earth to the moon and R_1 is the mean radius of the earth. The mass m_1 of the earth and m_2 of the moon appear, plus the universal gravitation constant G . All units are *MKS*.

- (a) Display the two gravitational forces on the projectile due to the moon and the earth (10%). Identify the corresponding terms in the model (10%)
- (b) Calculate the distance r^* at which the projectile has net acceleration zero. Give a symbolic answer (10%) and also a numerical answer $\approx 3.39 \times 10^8$ meters (10%).
- (c) Calculate the minimal launch velocity $v_0^* = \sqrt{2F(0) - 2F(r^*)}$, where

$$F(r) = \frac{Gm_1}{R_1 + r} + \frac{Gm_2}{R_2 - R_1 - r}.$$

Display the answer in meters per second and miles per hour. (10%)

- (d) Conduct a numerical experiment to find the flight time to the moon. Let the radius of the moon be $R_3 = 1.74e6$ meters. Assume the launch velocity $r'(0)$ is v_1 meters per second faster than the minimal launch velocity v_0^* , where v_1 is given by: (50%)

Version A-D: $v_1=22$

Version E-K: $v_1=61$

Version L-Q: $v_1=83$

Version R-Z: $v_1=97$

Staple this page to the front of your submitted problem #2.
 The version is to match the first letter of your last name.
 Sample maple code follows.

Maple code for the Jules Verne problem

```
# Group 1: initialize
G:=6.6726e-11: m1:=5.975e24: m2:=7.36e22:
R1:=6.378e6: R2:=3.84e8: R3:=1.74e6: R4:=R2-R1-R3:
de:=diff(r(t),t,t)=-G*m1/(r(t)+R1)^2+G*m2/(R2-R1-r(t))^2:

# Group 2: Search for flight time T.
v0:=11200: T:=162800: ic:=r(0)=0,D(r)(0)=v0:
p:=dsolve({de,ic},r(t),type=numeric,method=lsode);
Y:=t->rhs(p(t)[2]):
plot({'Y(t)',R4},t=0..T,0..R4); Y(T)-R4;
# Plot done. Change v0, T and re-execute group 2, until
# the plotted curve reaches the upper right corner or
# Y(T)-R4 is approximately zero.

# Group 3: Solve for flight time Tstar.
T1:=T-200: T2:=T:
# If T is close enough to the flight time to the moon,
# then fsolve() prints a precise answer for the flight time.
Tstar:=fsolve('Y(x)'=R4,x,T1..T2);
# Answer check: Y(Tstar)-R4 should be approximately zero.
Y(Tstar)-R4;
```

Do not submit this page with your solution.

Name _____

Class time _____

Applied Differential Equations 2250-1 and 2250-2
Sample In-Class Midterm Exam 2, Version A-L
Wednesday, 10 March, 2004

Instructions. The exam is in-class, 50 minutes. No books, notes, calculators, computers or outside materials allowed.

3. (Inverse matrix) Consider for symbols a, b the matrix

$$A = \begin{pmatrix} 1 & b & 0 \\ a & 0 & b \\ 0 & 1 & 1 \end{pmatrix}.$$

- (a) Display a determinant condition for the existence of the inverse A^{-1} . (20%)
- (b) A basic non-determinant theorem exists to test the non-existence of A^{-1} when the condition in (a) fails. State such a theorem and illustrate how it applies to this problem. (20%)
- (c) Find A^{-1} under the conditions in (a). (60%)

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Name _____

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4. (rref and inverses)(a) Determine all values of symbol a such that the system has infinitely many solutions: (35%)

$$\begin{aligned}x + 2y + z &= a \\5x + y + 2z &= 3a \\6x + 3y + 3z &= 1 + a\end{aligned}$$

(b) Determine all values of x for which A^{-1} exists: (35%)

$$A = \begin{pmatrix} 1 & 2 & 0 \\ 2 & 0 & -3 \\ 0 & x & 1 \end{pmatrix}.$$

(c) Assume given 3×3 matrices A, B . Suppose $B = E_1 E_2 A$ and E_1, E_2 are elementary matrices representing swap rules. Explain precisely why $\det(B) = \det(A)$. (30%)

Staple this page to the front of problem #4.

Name _____

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Wednesday, 10 March, 2004

5. (Cramer's rule and adjoints)

Define

$$A = \begin{pmatrix} 2 & 0 & 3 \\ 1 & 1 & 0 \\ 0 & 1 & 1 \end{pmatrix}, \quad \mathbf{b} = \begin{pmatrix} 1 \\ -1 \\ 0 \end{pmatrix}, \quad \mathbf{x} = \begin{pmatrix} x_1 \\ x_2 \\ x_3 \end{pmatrix}.$$

- (a) Display the formulas for Cramer's rule for the system $A\mathbf{x} = \mathbf{b}$, without evaluating the determinants. (40%)
- (b) Find x_2 explicitly in (a). (30%)
- (c) Display the adjoint of the matrix A . (30%)

Staple this page to the front of problem #5.